



#### Administrative

- Assignment 1 will be out Friday!
- It is due November 1 (i.e. in two weeks).
- It includes
  - Pencil-and-paper derivations
  - Implementing kernel regression
  - numpy/Python code

#### Movie Recommendation System

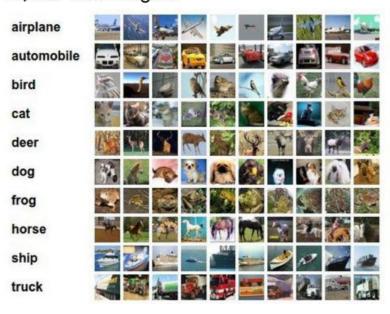


- MovieLens dataset (100K ratings of 9K movies by 600 users)
- You may want to split the training set into train and validation (more on this next week)
- The data consists of three tables:
  - Ratings: userld, movield, rating, timestamp
  - Movies: movield, title, genre
  - Links: movield, imdbld, and tmdbld
  - Tags: userld, movield, tag, timestamp

# adopted from Fei-Fei Li & Andrej Karpathy & Justin Johnson

#### Recall from last time... Nearest Neighbors

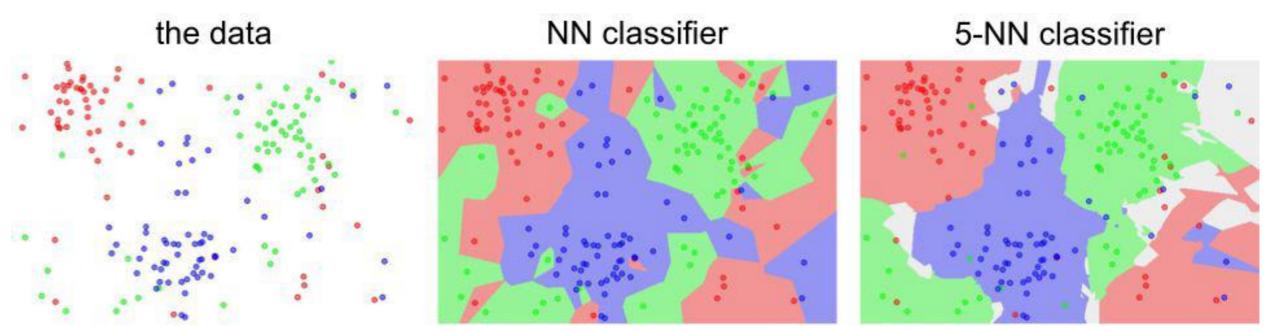
Example dataset: CIFAR-10 10 labels 50,000 training images 10,000 test images.



For every test image (first column), examples of nearest neighbors in rows



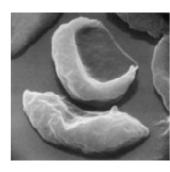
- Very simple method
- Retain all training data
  - It can be slow in testing
  - Finding NN in high dimensions is slow
- Metrics are very important
- Good baseline

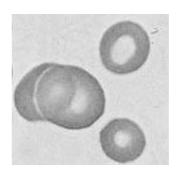


#### Classification

- Input: X
  - Real valued, vectors over real.
  - Discrete values (0,1,2,...)
  - Other structures (e.g., strings, graphs, etc.)
- Output: Y
  - Discrete (0,1,2,...)









Anemic cell Healthy cell

X = Cell Image

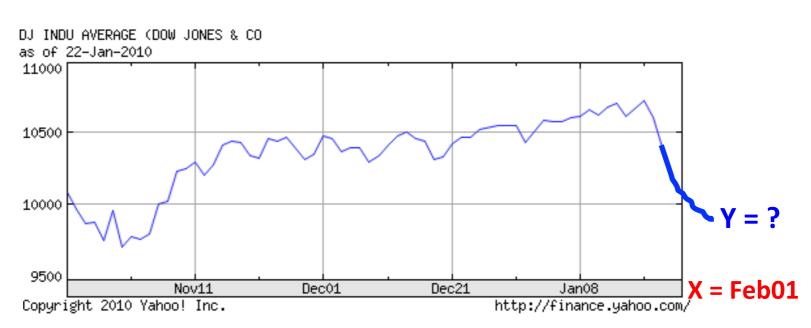
Y = Diagnosis

# slide by Aarti Singh and Barnabas Poczos

#### Regression

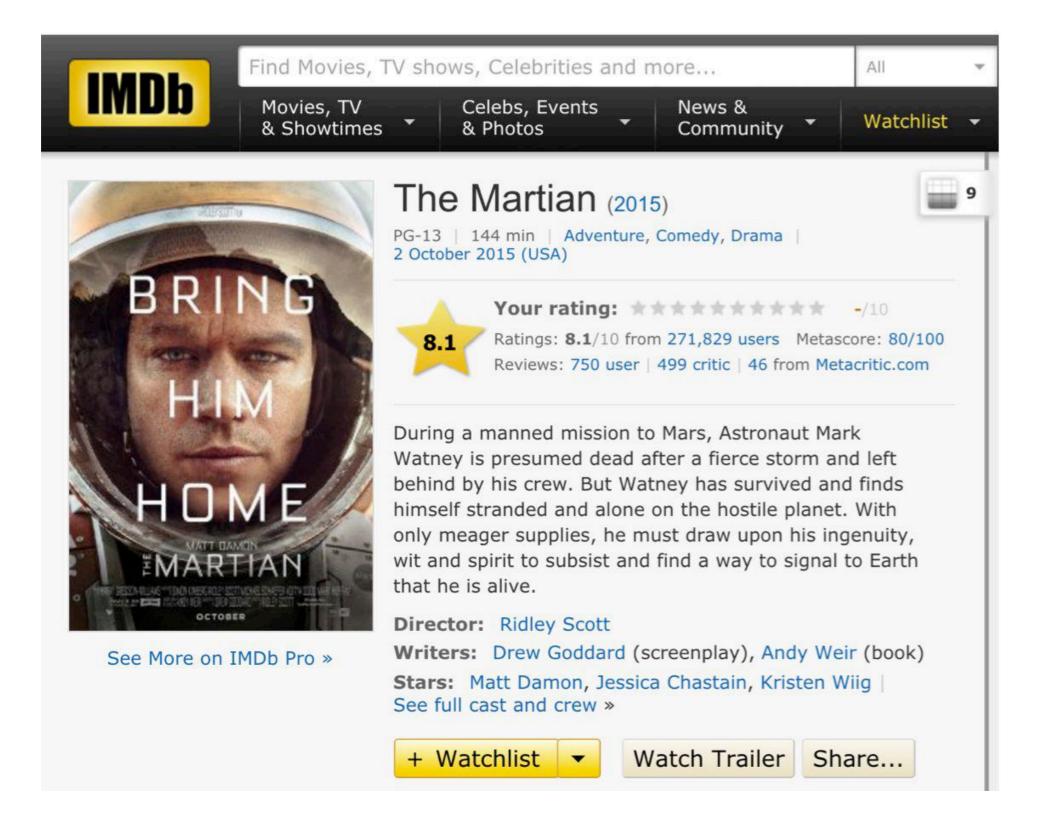
- Input: *X* 
  - Real valued, vectors over real.
  - Discrete values (0,1,2,...)
  - Other structures (e.g., strings, graphs, etc.)
- Output: Y
  - Real valued, vectors over real.

Stock Market Prediction



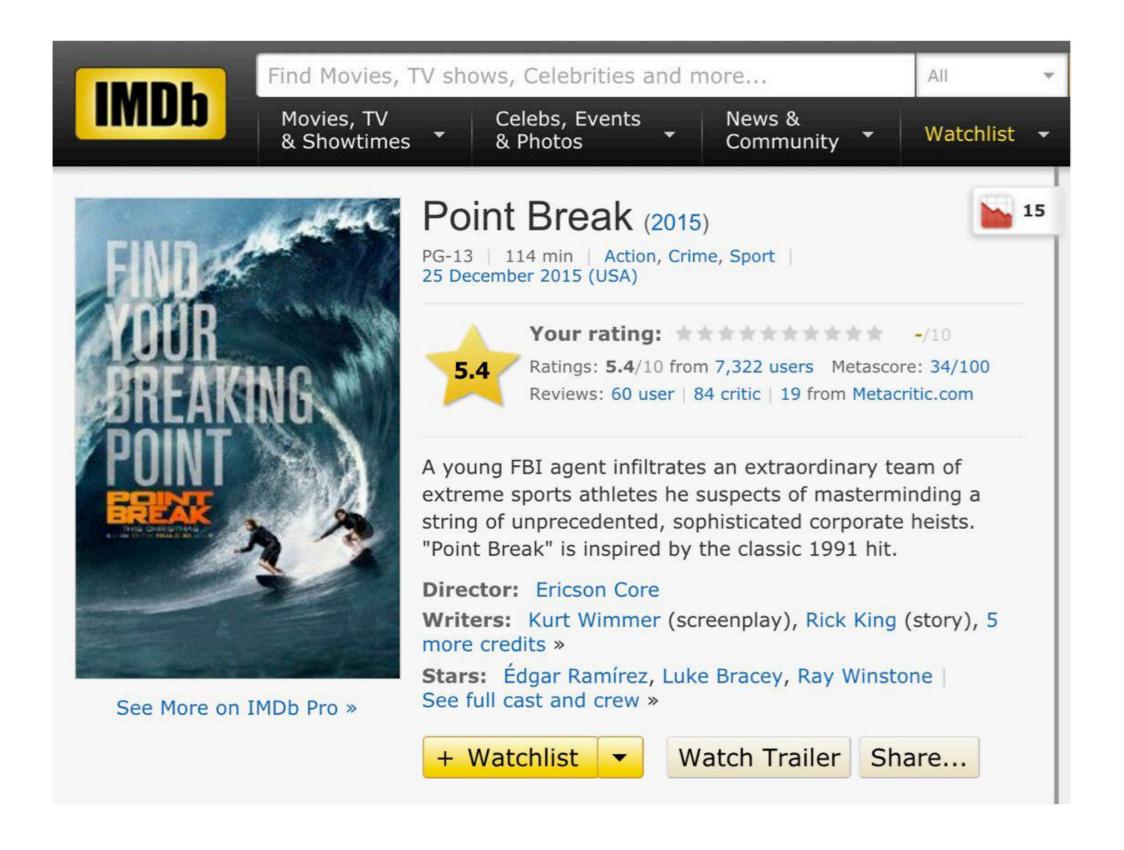
# slide by Sanja Fidler

#### What should I watch tonight?



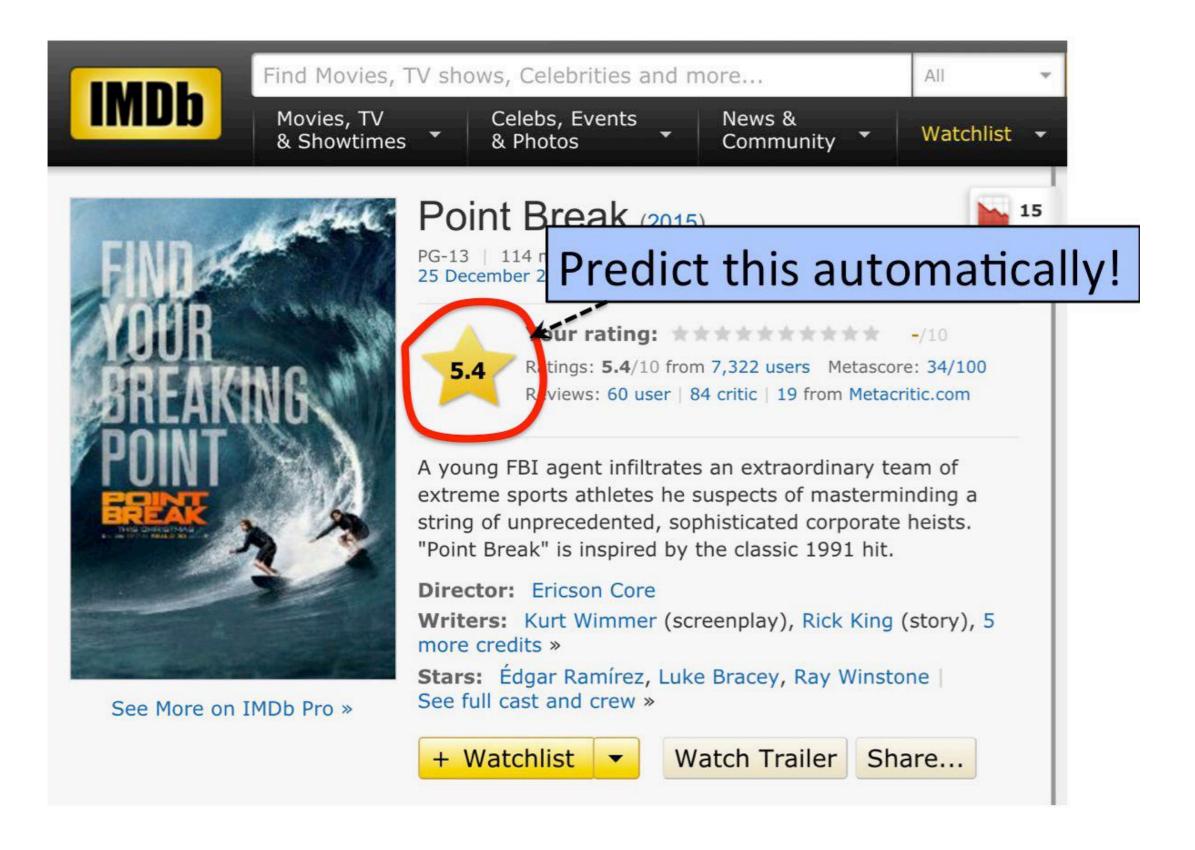
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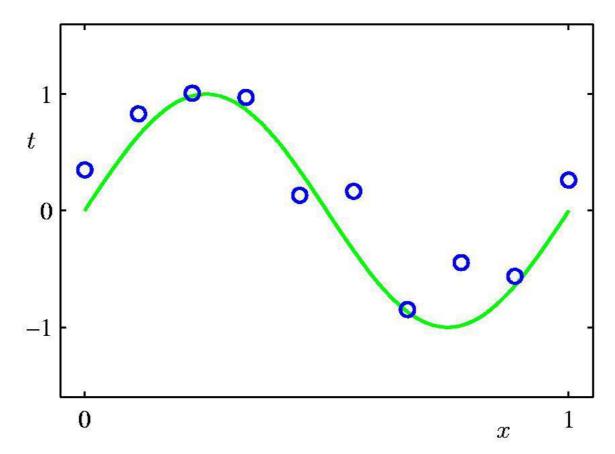
#### What should I watch tonight?



#### Today

- Kernel regression
  - nonparametric
- Distance metrics
- Linear regression (more on Friday)
  - parametric
  - simple model

#### Simple 1-D Regression



- Circles are data points (i.e., training examples) that are given to us
- The data points are uniform in x, but may be displaced in y

$$t(x) = f(x) + \varepsilon$$

with  $\varepsilon$  some noise

In green is the "true" curve that we don't know

#### Kernel Regression

# slide by Thorsten Joachims

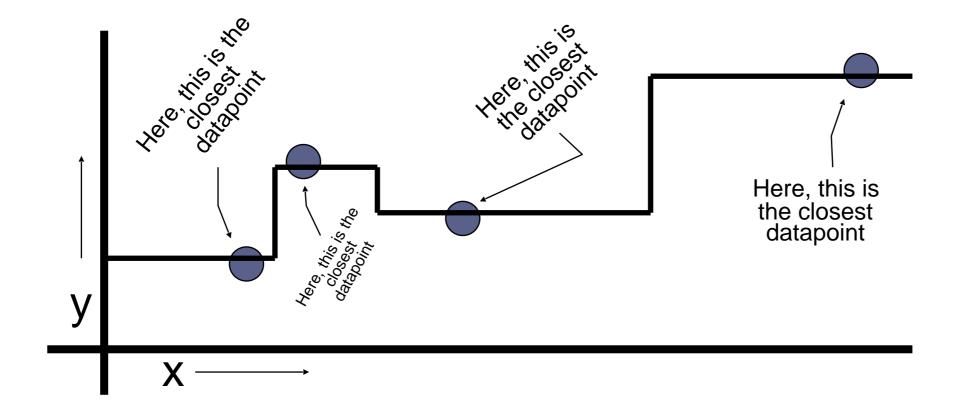
#### K-NN for Regression

- Given: Training data  $\{(x_1,y_1),...,(x_n,y_n)\}$ 
  - Attribute vectors:  $x_i \in X$
  - Target attribute  $y_i \in \mathcal{R}$
- Parameter:
  - Similarity function:  $K: X \times X \rightarrow \mathcal{R}$
  - Number of nearest neighbors to consider: k
- Prediction rule
  - New example x'
  - K-nearest neighbors: k train examples with largest  $K(x_i,x')$

$$h(\vec{x}') = \frac{1}{k} \sum_{i \in knn(\vec{x}')} y_i$$

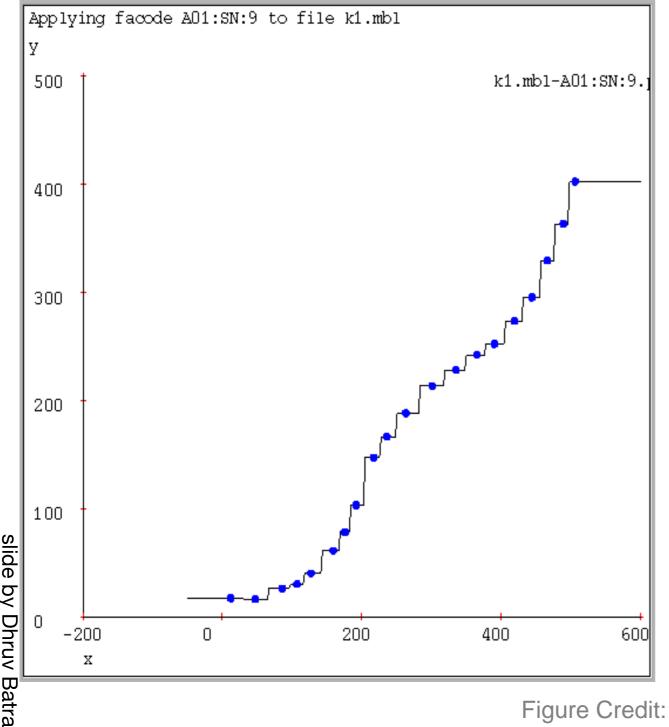
# slide by Dhruv Batra

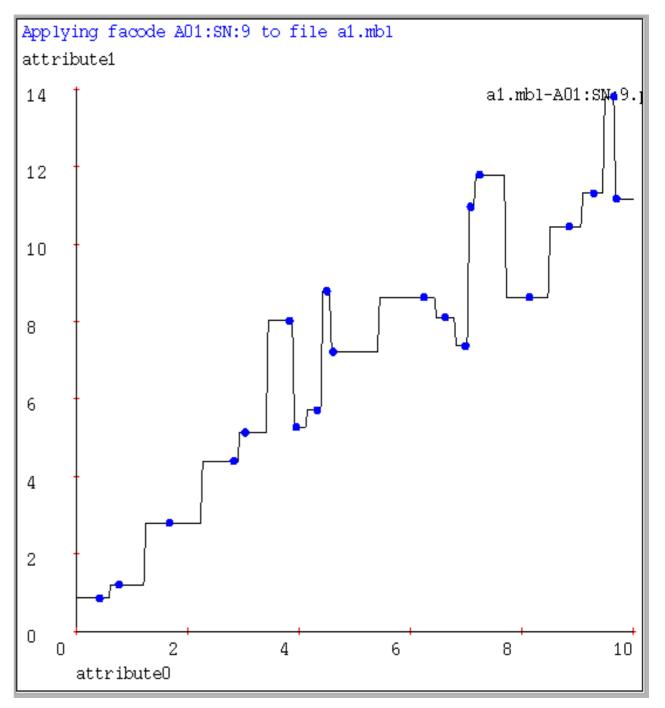
#### 1-NN for Regression



#### 1-NN for Regression

Often bumpy (overfits)

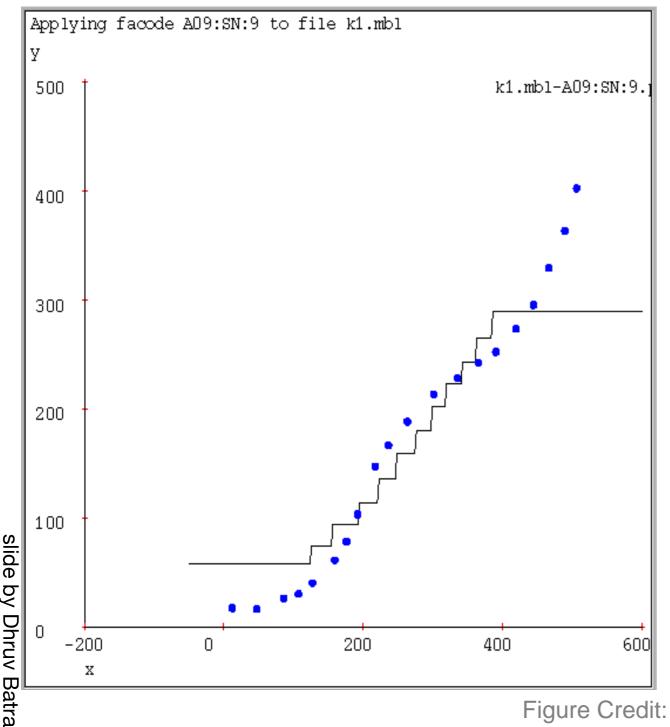




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#### 9-NN for Regression

Often bumpy (overfits)



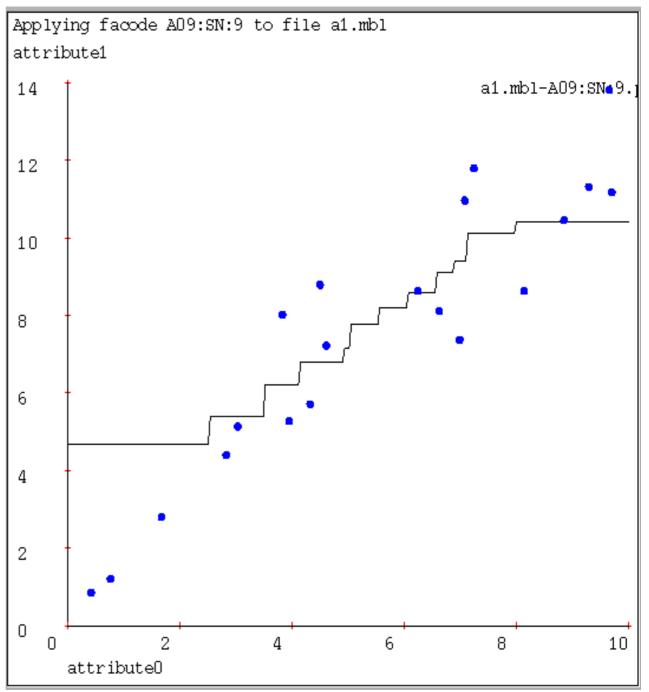


Figure Credit: Andrew Moore

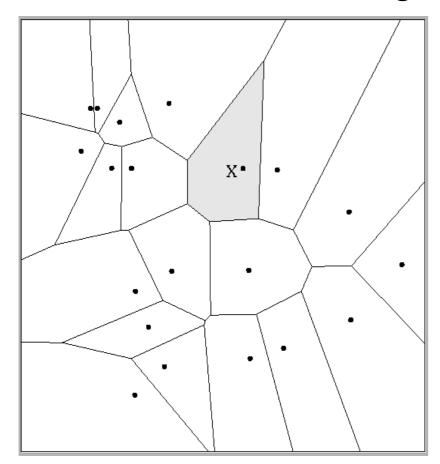
# slide by Dhruv Batra

#### Multivariate distance metrics

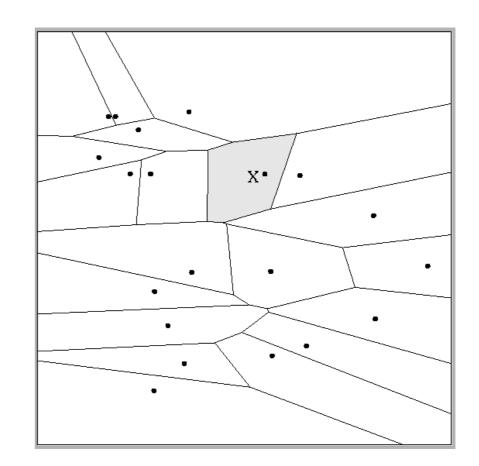
• Suppose the input vectors  $\mathbf{x}_1, \mathbf{x}_2, ... \mathbf{x}_N$  are two dimensional:

$$\mathbf{x}_1 = (x_{11}, x_{12}), \mathbf{x}_2 = (x_{21}, x_{22}), \dots \mathbf{x}_N = (x_{N1}, x_{N2}).$$

One can draw the nearest-neighbor regions in input space.



Dist(
$$\mathbf{x}_i, \mathbf{x}_j$$
) =  $(x_{i1} - x_{j1})^2 + (x_{i2} - x_{j2})^2$ 



Dist(
$$\mathbf{x}_i$$
,  $\mathbf{x}_j$ ) =  $(x_{i1} - x_{j1})^2 + (3x_{i2} - 3x_{j2})^2$ 

The relative scalings in the distance metric affect region shapes

#### Example: Choosing a restaurant

- In everyday life we need to make decisions by taking into account lots of factors
- The question is what weight we put on each of these factors (how important are they with respect to the others).

Reviews (out of 5 stars)	\$	Distance	Cuisine (out of 10)
4	30	21	7
2	15	12	8
5	27	53	9
3	20	5	6







#### Euclidean distance metric

$$D(x, x') = \sqrt{\sum_{i} \sigma_i^2 (x_i - x_i')^2}$$

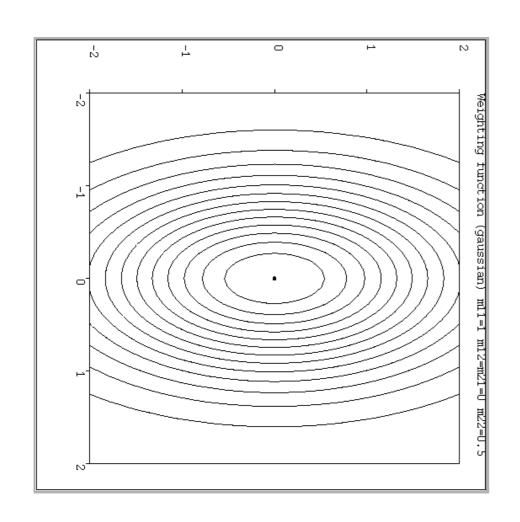
Or equivalently,

$$D(x, x') = \sqrt{(x_i - x_i')^T A(x_i - x_i')}$$

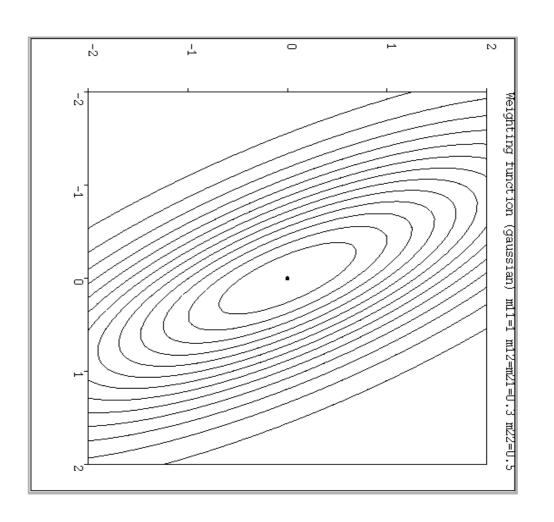
$$A = \begin{bmatrix} \sigma_1^2 & 0 & \cdots & 0 \\ 0 & \sigma_2^2 & \cdots & 0 \\ \vdots & \vdots & \cdots & \vdots \\ 0 & 0 & \cdots & \sigma_N^2 \end{bmatrix}$$

# slide by Dhruv Batra

### Notable distance metrics (and their level sets)



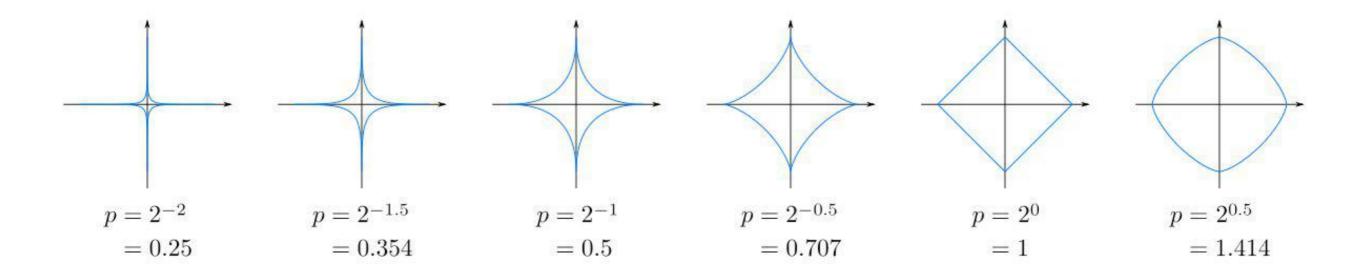
Scaled Euclidian (L<sub>2</sub>)

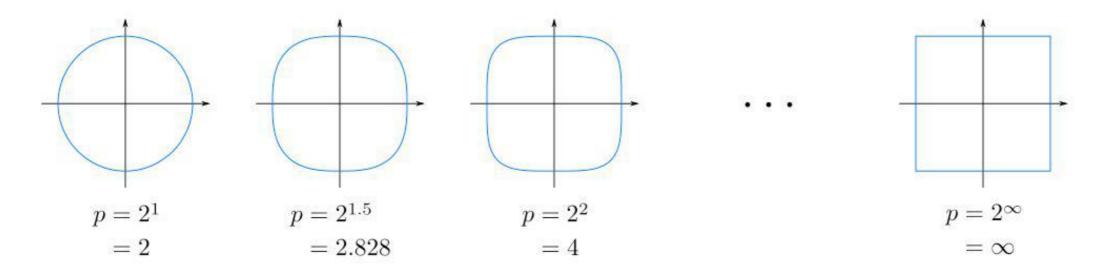


Mahalanobis (non-diagonal A)

# slide by Dhruv Batra

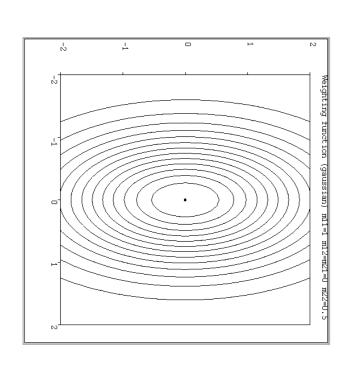
#### Minkowski distance

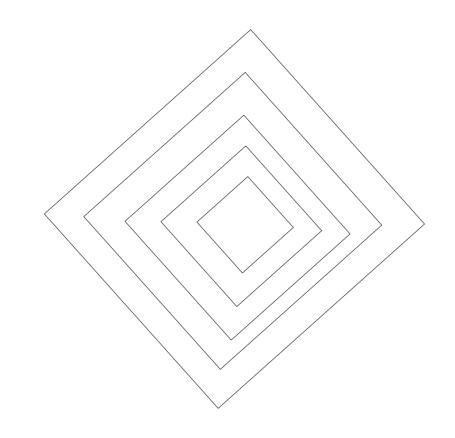


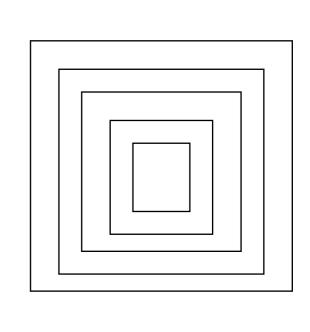


$$D = \left(\sum_{i=1}^{n} |x_i - y_i|^p\right)^{1/p}$$

### Notable distance metrics (and their level sets)







Scaled Euclidian (L<sub>2</sub>)

L<sub>1</sub> norm (absolute)

L<sub>inf</sub> (max) norm

# slide by Thorsten Joachims

#### Weighted K-NN for Regression

- Given: Training data  $\{(x_1,y_1),...,(x_n,y_n)\}$ 
  - Attribute vectors:  $x_i \in X$
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$$h(\vec{x}') = \frac{\sum_{i \in knn(\vec{x}')} y_i K(\vec{x}_i, \vec{x}')}{\sum_{i \in knn(\vec{x}')} K(\vec{x}_i, \vec{x}')}$$

#### Kernel Regression/Classification

#### Four things make a memory based learner:

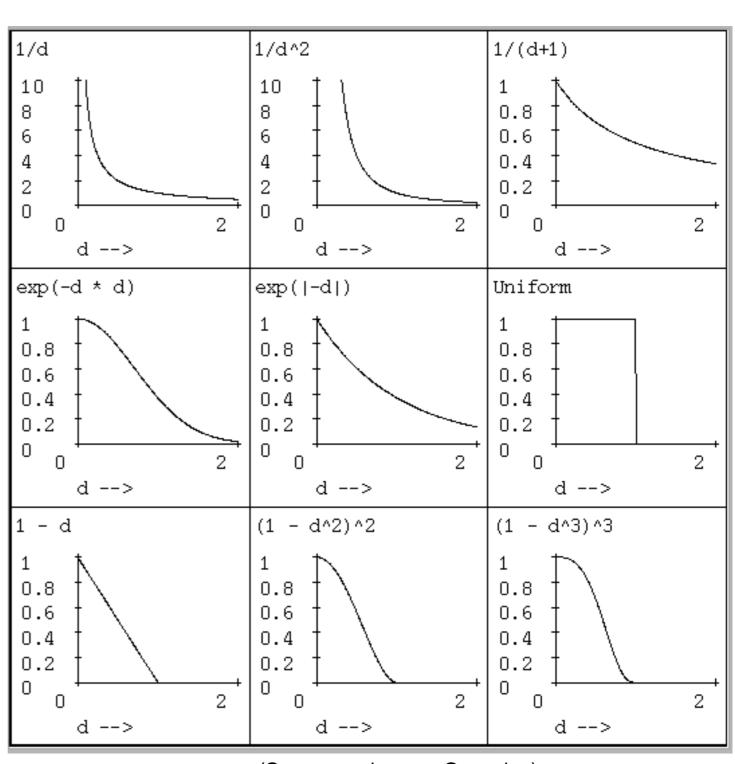
- A distance metric
  - Euclidean (and others)
- How many nearby neighbors to look at?
  - All of them
- A weighting function (optional)
  - $w_i = \exp(-d(x_i, query)^2 / \sigma^2)$
  - Nearby points to the query are weighted strongly, far points weakly. The  $\sigma$  parameter is the Kernel Width. Very important.
- How to fit with the local points?
  - Predict the weighted average of the outputs predict =  $\sum w_i y_i / \sum w_i$

slide by Dhruv Batra

# slide by Dhruv Batra

#### Weighting/Kernel functions

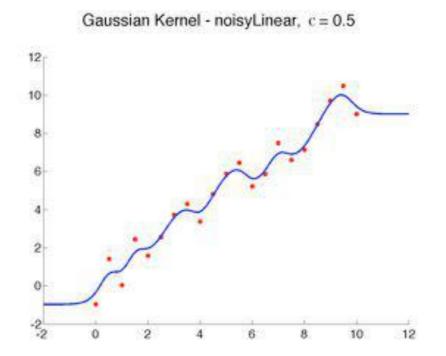
 $w_i = exp(-d(x_i, query)^2 / \sigma^2)$ 

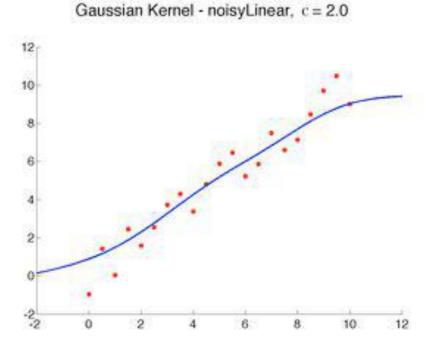


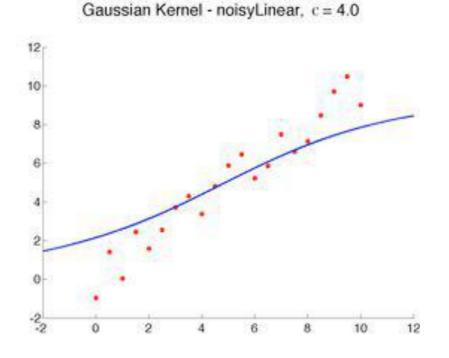
(Our examples use Gaussian)

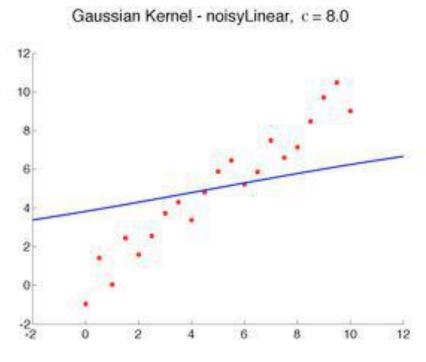
#### Effect of Kernel Width

- What happens as  $\sigma \rightarrow inf$ ?
- What happens as  $\sigma \rightarrow 0$ ?









#### Problems with Instance-Based Learning

- Expensive
  - No Learning: most real work done during testing
  - For every test sample, must search through all dataset
    very slow!
  - Must use tricks like approximate nearest neighbour search

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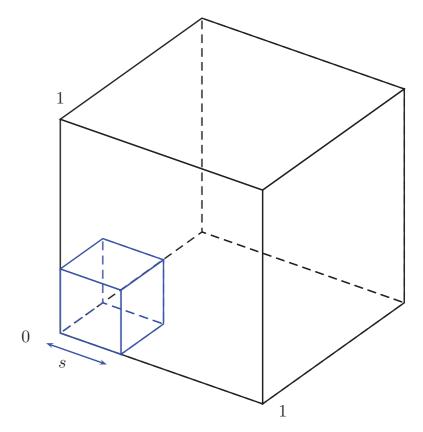
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- Doesn't work well when large number of irrelevant features
  - Distances overwhelmed by noisy features

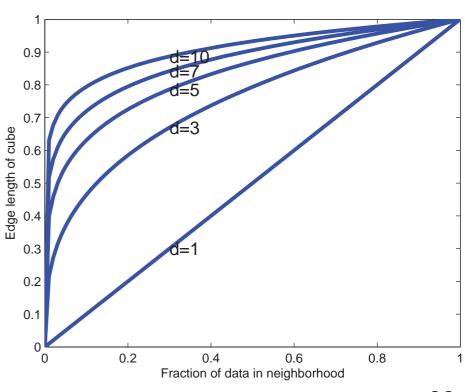
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- Curse of Dimensionality
  - Distances become meaningless in high dimensions

#### Curse of Dimensionality

- Consider applying a KNN classifier/regressor to data where the inputs are uniformly distributed in the *D*-dimensional unit cube.
- Suppose we estimate the density of class labels around a test point x by "growing" a hyper-cube around x until it contains a desired fraction f of the data points.
- The expected edge length of this cube will be  $e_D(f) = f^{1/D}$ .
- If D = 10, and we want to base our estimate on 10% of the data, we have  $e_{10}(0.1) = 0.8$ , so we need to extend the cube 80% along each dimension around x.
- Even if we only use 1% of the data, we find  $e_{10}(0.01) = 0.63$ . no longer very local





#### Parametric vs Non-parametric Models

- Does the capacity (size of hypothesis class) grow with size of training data?
  - -Yes = Non-parametric Models
  - -No = Parametric Models

#### Next Lecture:

Linear Regression, Least Squares Optimization, Model complexity, Regularization