

MIDTERM EXAM GUIDE

The exam is open book and open note, and focuses on material covered in the lectures, labs, assignments, and additional readings. The exam questions will require you to demonstrate a good understanding of the key concepts and the ability to analyze a particular situation and apply your knowledge.

Material Covered: The first half the class concentrates on the following three modules:

1. Data Representations,
2. Introduction to C,
3. Introduction to x86-64 Assembly

Hence, the midterm exam will cover all materials contained in Lectures 2-16. Topics covered in the lectures are listed in detail below:

Data Representations

- Lecture 2: Bits & Bytes, Representing and Operating on Integers
bits and bytes, hexadecimal, integer representations, unsigned integers, signed integers, overflow, casting and combining types
- Lecture 3: Bits and Bitwise Operators
bitwise operators, bitmasks, bit shift operators
- Lecture 4: Floating Point
representing real numbers, fixed point, floating point, tiny floating point, floating point arithmetic, floating point in C

Introduction to C

- Lecture 5: Chars and Strings in C
characters, string, common string operations (comparing, copying, concatenating, substrings)
- Lecture 6: More Strings in C, Pointers
searching in strings, points, printing the value of a pointer, strings in memory
- Lecture 7: Arrays and Pointers
pointers and parameters, double pointers, arrays in memory, arrays of pointers, pointer arithmetic
- Lecture 8: The Stack and The Heap
the stack, the heap and dynamic memory, realloc, calloc, strdup, freeing the memory with free, realloc, stack vs. heap
- Lecture 9: void*, Generics
generic swap, generic pitfalls, generic array swap
- Lecture 10: Function Pointers
generic bubble sort, function pointers, generic printing, counting matches, function pointers as variables, generic C standard library functions
- Lecture 11: const, Structures
const, struct, generic stack

- Lecture 12: Compiling C programs
what really happens in GCC, make and makefiles

Introduction to x86-64 Assembly

- Lecture 13: Introduction to x86-64, Data Movement
gcc and assembly, looking at an executable, registers, the mov instruction, operand forms, data and register sizes, mov and data sizes
- Lecture 14: Arithmetic and Logic Operations
the lea instruction, logical and arithmetic operations, reverse engineering assembly code
- Lecture 15: x86-64 Control Flow
executing instructions, the program counter register (%rip), unconditional and conditional jump instructions, control mechanics (condition codes, cmp and test instructions), implementation of if statements in assembly
- Lecture 16: More Control Flow
implementation of while and for loops in assembly, other instructions that depend on condition codes (the set and cmov instructions)