

# COMP541

## DEEP LEARNING

### Lecture #11 – Autoregressive and Flow Models



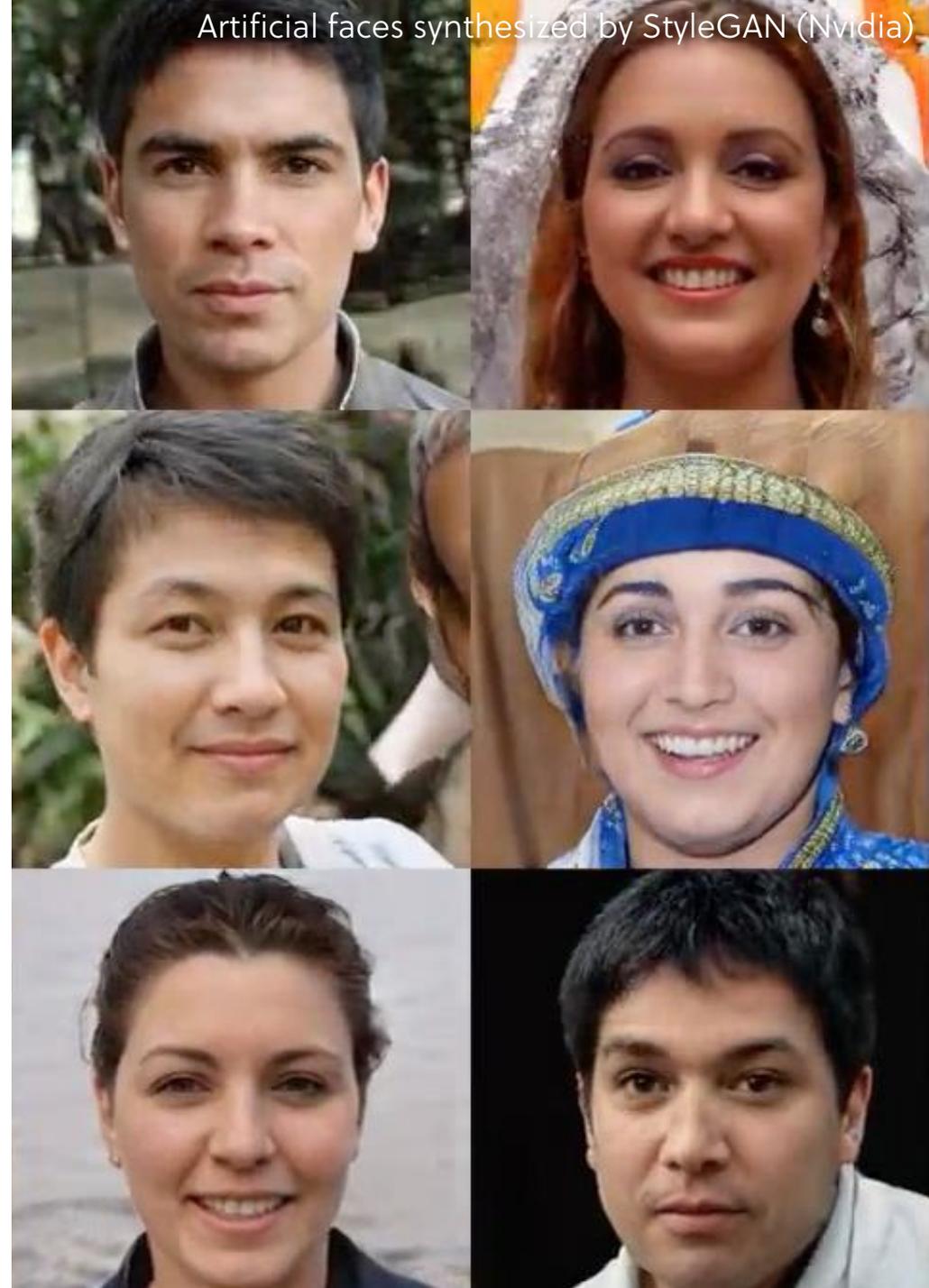
**KOÇ**  
**UNIVERSITY**

Aykut Erdem // Koç University // Fall 2023

# Previously on COMP541

- supervised vs unsupervised learning
- generative modeling
- basic foundations
  - sparse coding
  - autoencoders
- generative adversarial networks (GANs)

Artificial faces synthesized by StyleGAN (Nvidia)



# Lecture overview

- autoregressive generative models
- normalizing flow models

**Disclaimer:** Much of the material and slides for this lecture were borrowed from

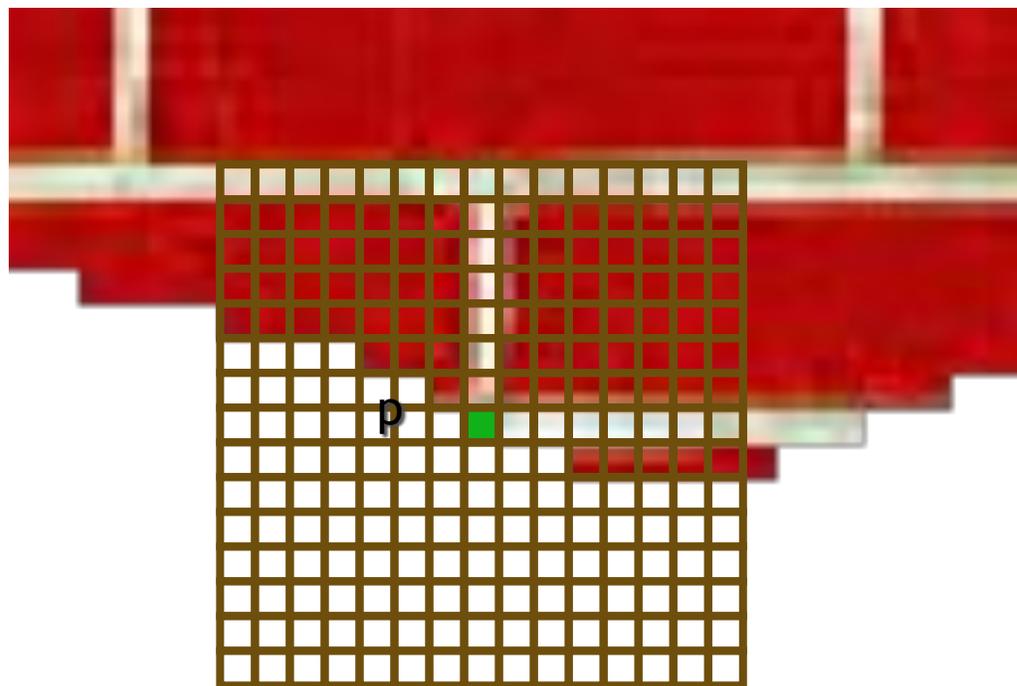
—Bill Freeman, Antonio Torralba and Phillip Isola's MIT 6.869 class

—Nal Kalchbrenner's talks on "Generative Modelling as Sequence Learning" and "Generative Models of Language and Images"

—Chin-Wei Huang slides on Normalizing Flows

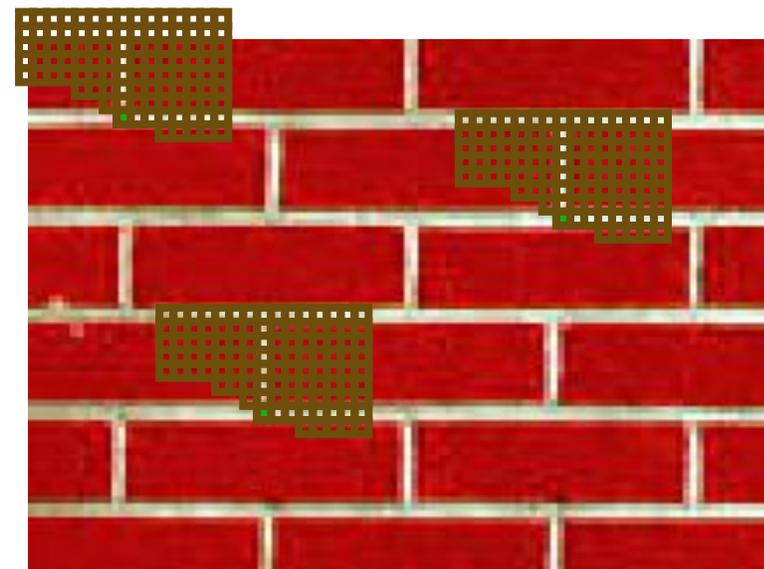
# Autoregressive Generative Models

# Texture synthesis by non-parametric sampling



Synthesizing a pixel

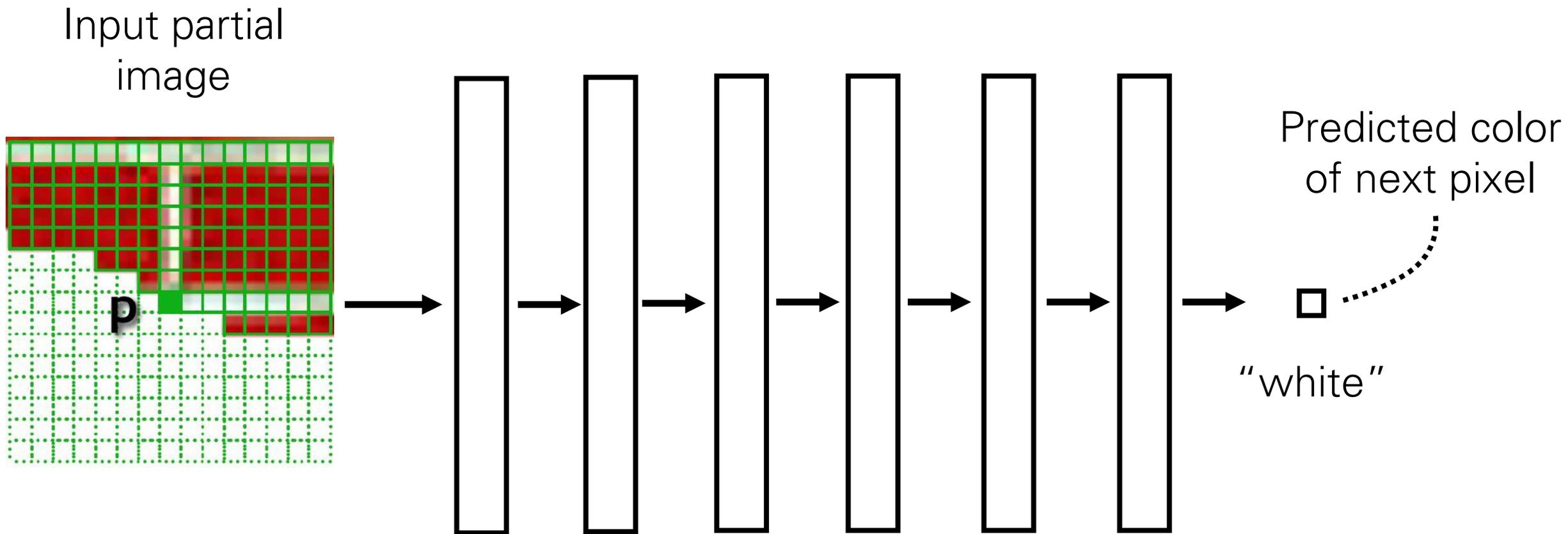
non-parametric  
sampling

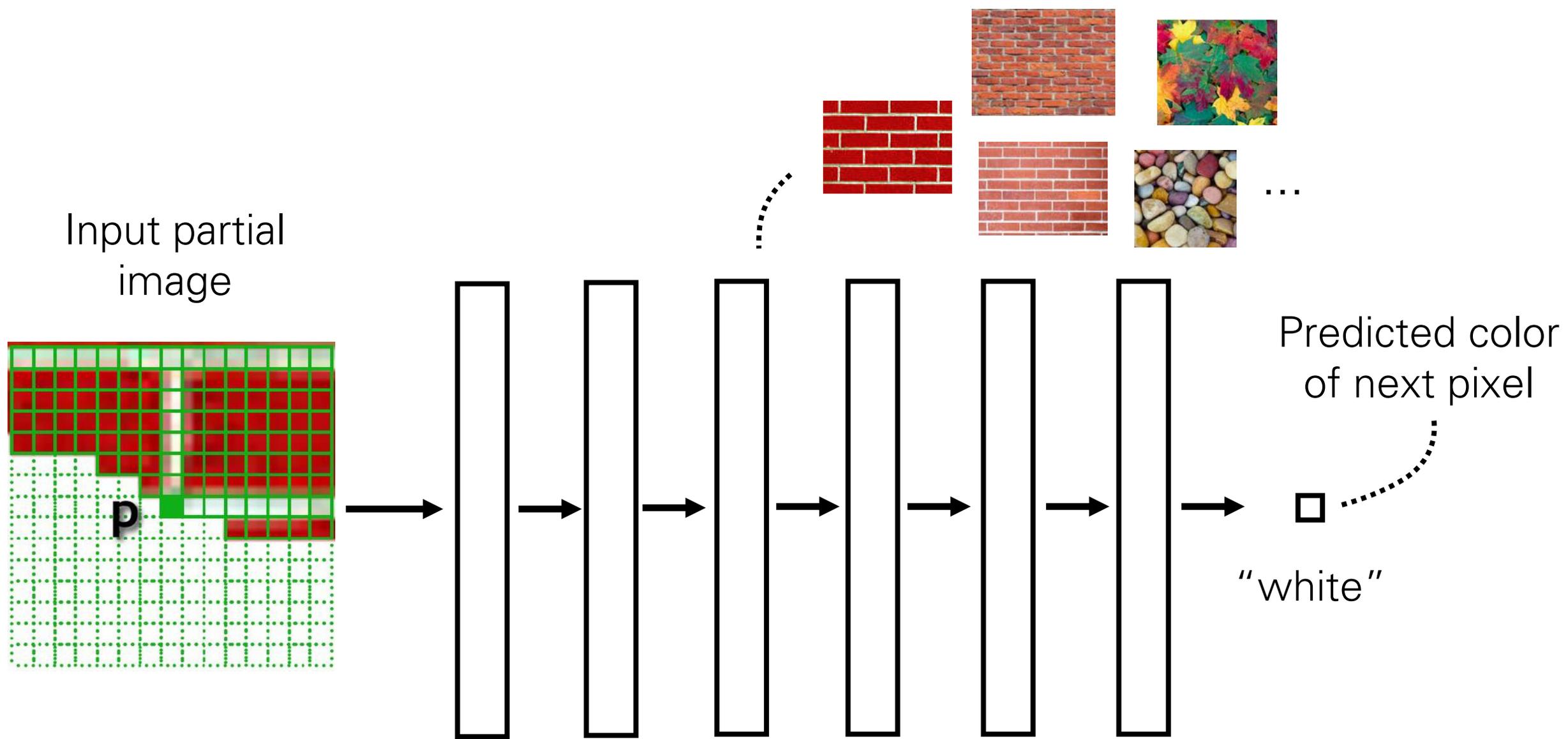


Input image

Models  $P(p|N(p))$

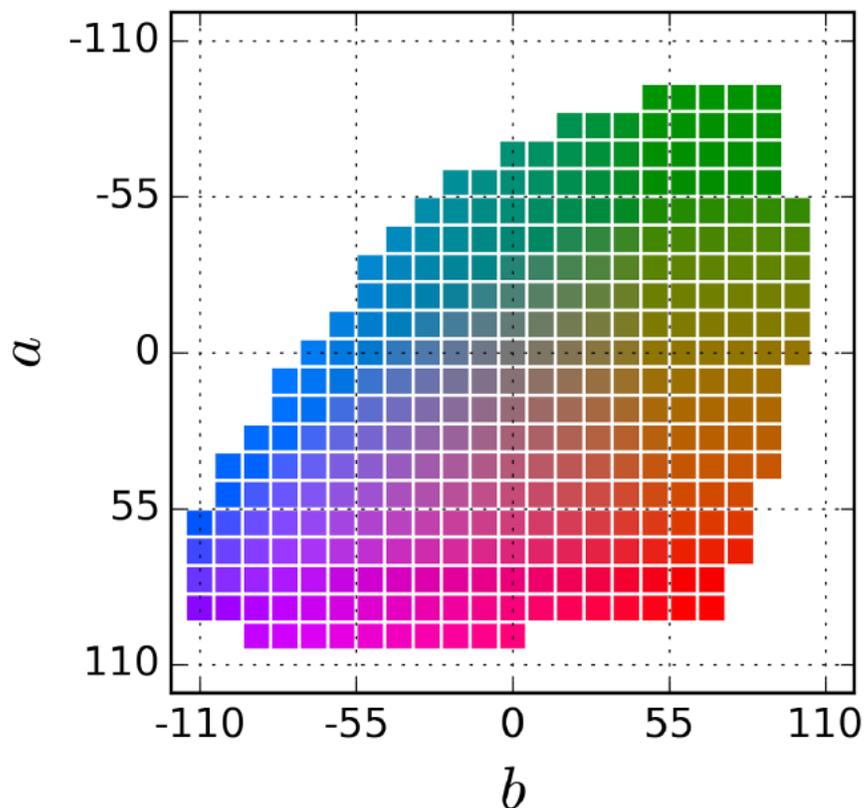
# Texture synthesis with a deep net



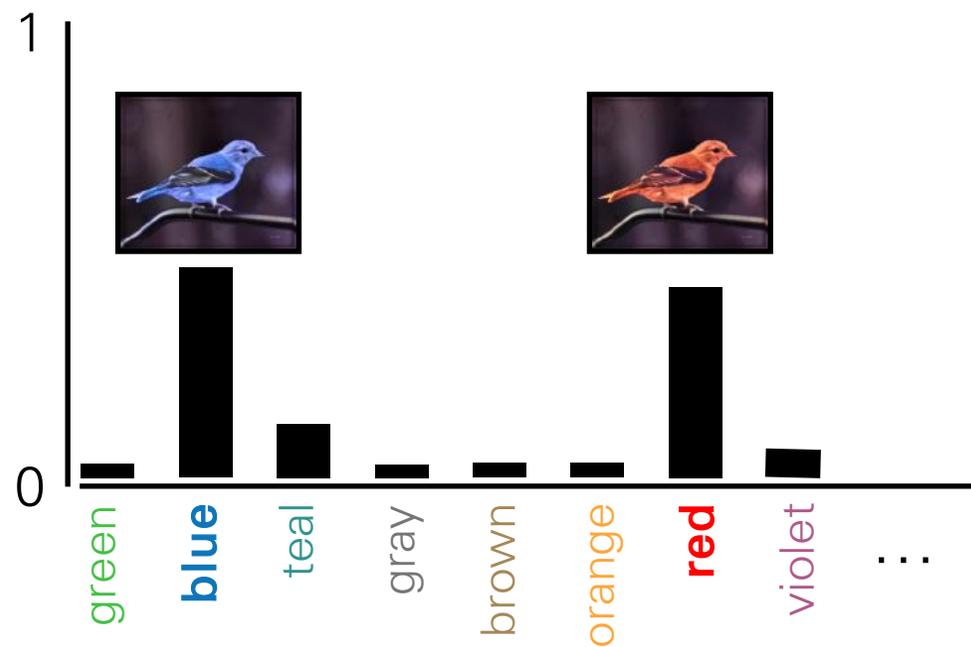


# Idea: We can represent colors as discrete classes

$$\mathbf{y} \in \mathbb{R}^{H \times W \times K}$$



Prediction for a single pixel  $i, j$



$$\mathcal{L}(\mathbf{y}, f_{\theta}(\mathbf{x})) = H(\mathbf{y}, \text{softmax}(f_{\theta}(\mathbf{x})))$$

And we can interpret the learner as modeling  $P(\text{next pixel} \mid \text{previous pixels})$ :

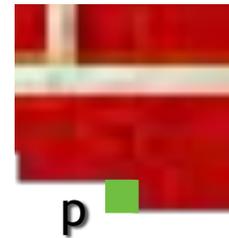
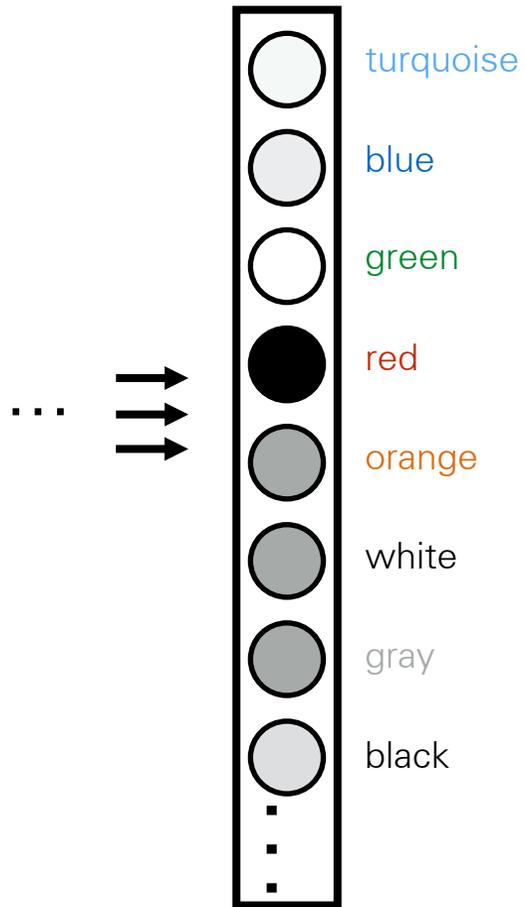
Softmax regression (a.k.a. multinomial logistic regression)

$\hat{\mathbf{y}} \equiv [P_{\theta}(Y = 1 \mid X = \mathbf{x}), \dots, P_{\theta}(Y = K \mid X = \mathbf{x})]$  ← predicted probability of each class given input  $\mathbf{x}$

$H(\mathbf{y}, \hat{\mathbf{y}}) = - \sum_{k=1}^K y_k \log \hat{y}_k$  ← picks out the -log likelihood of the ground truth class  $\mathbf{y}$  under the model prediction  $\hat{\mathbf{y}}$

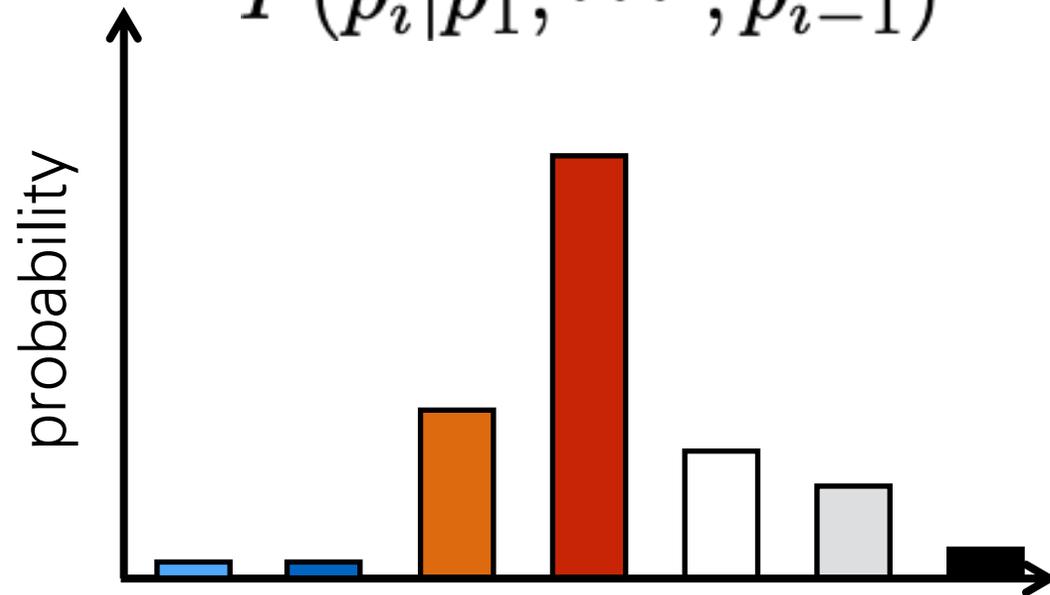
$f^* = \arg \min_{f \in \mathcal{F}} \sum_{i=1}^N H(\mathbf{y}_i, \hat{\mathbf{y}}_i)$  ← max likelihood learner!

# Network output

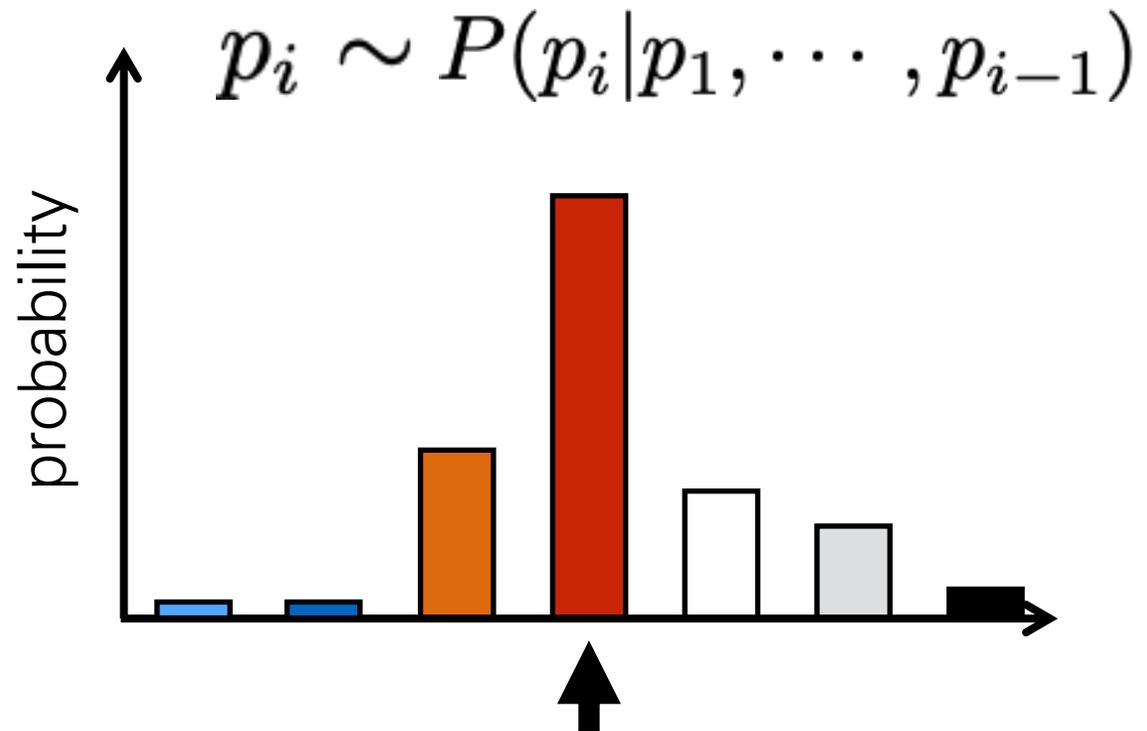
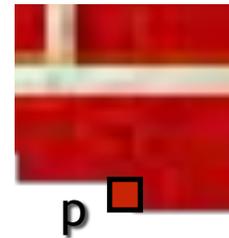
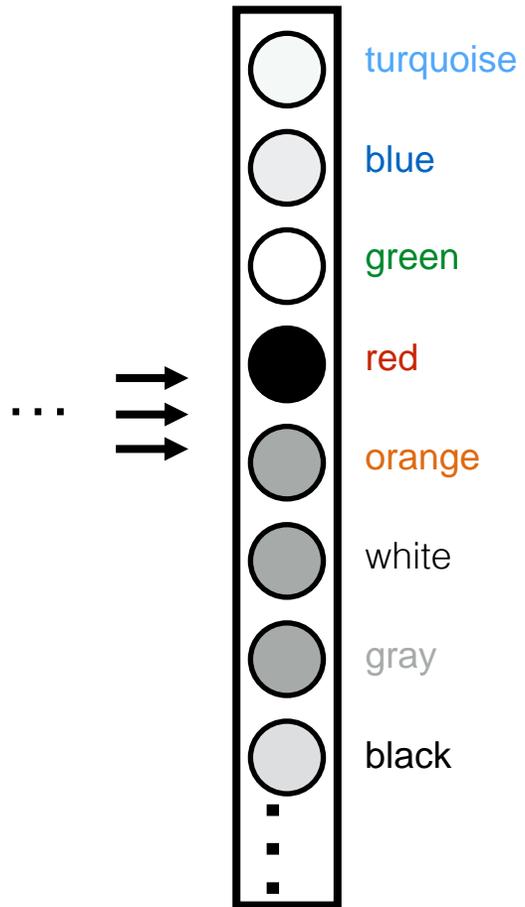


$P(\text{next pixel} \mid \text{previous pixels})$

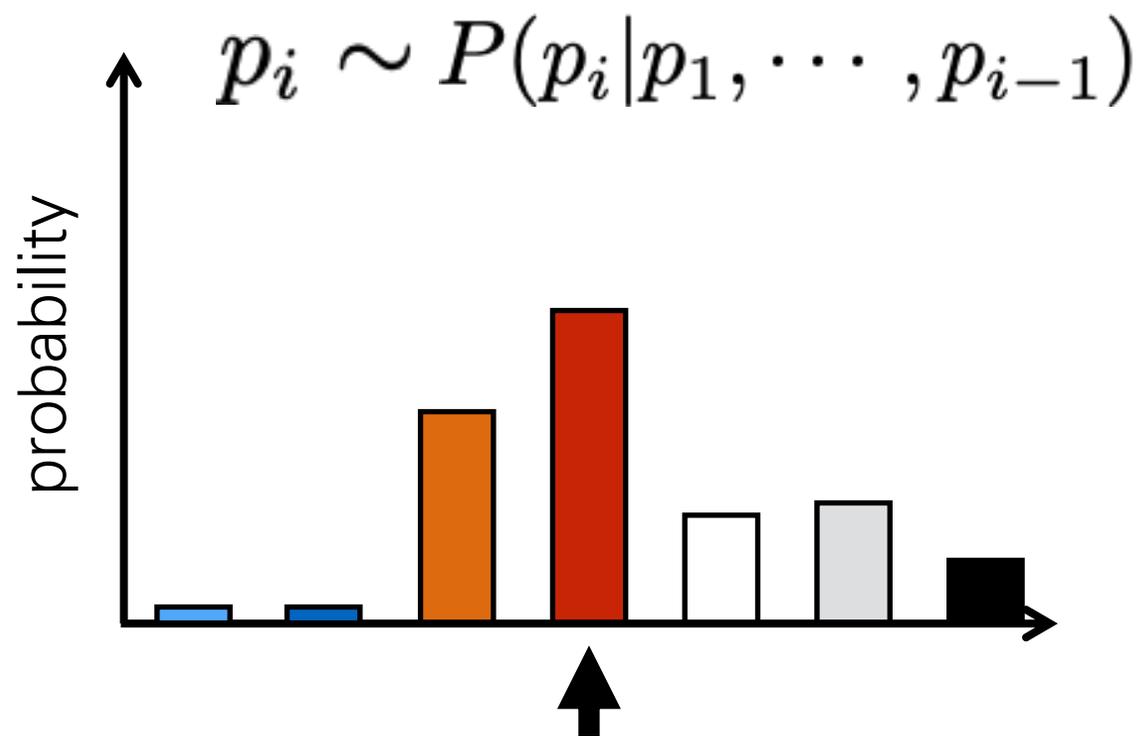
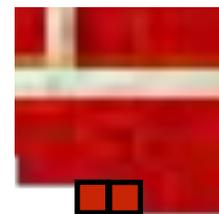
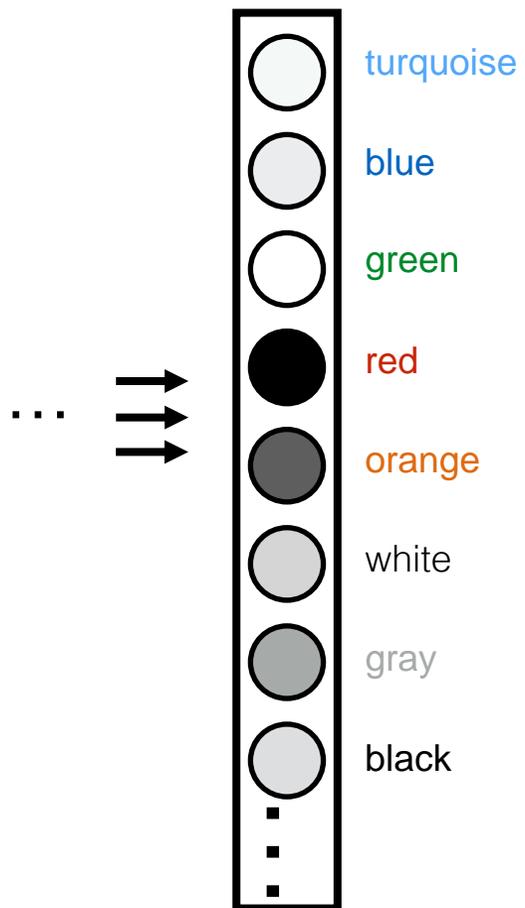
$$P(p_i \mid p_1, \dots, p_{i-1})$$



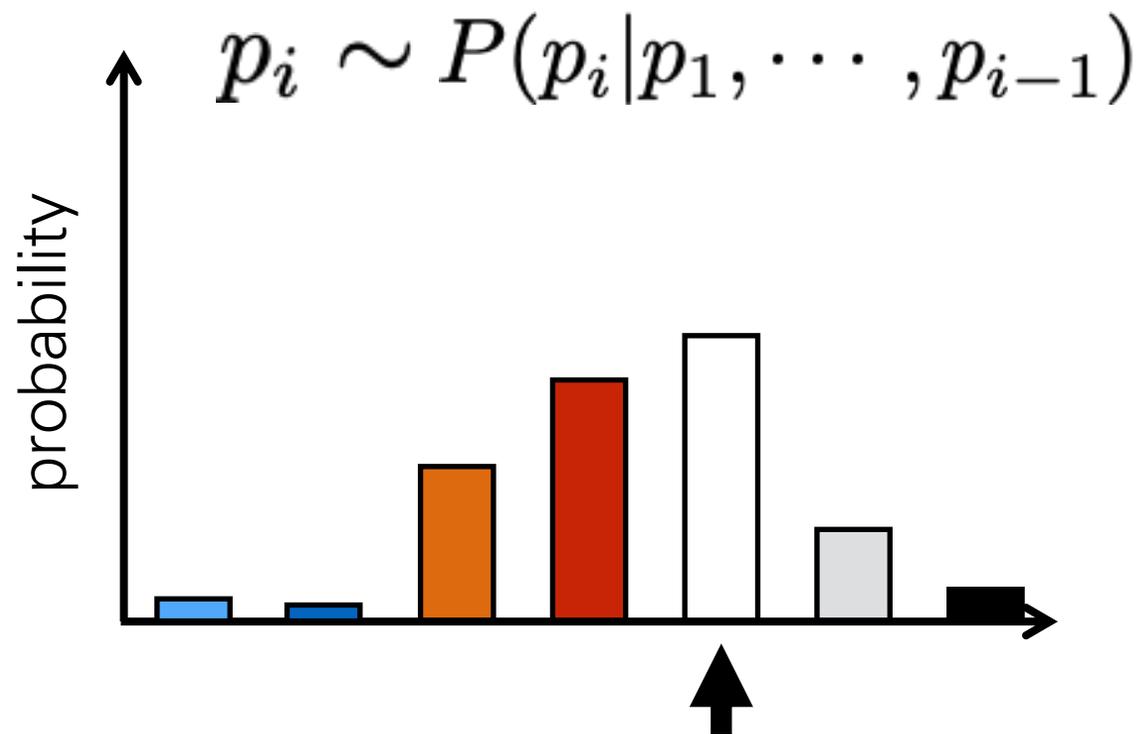
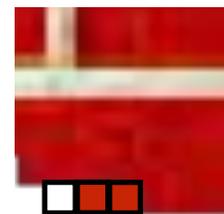
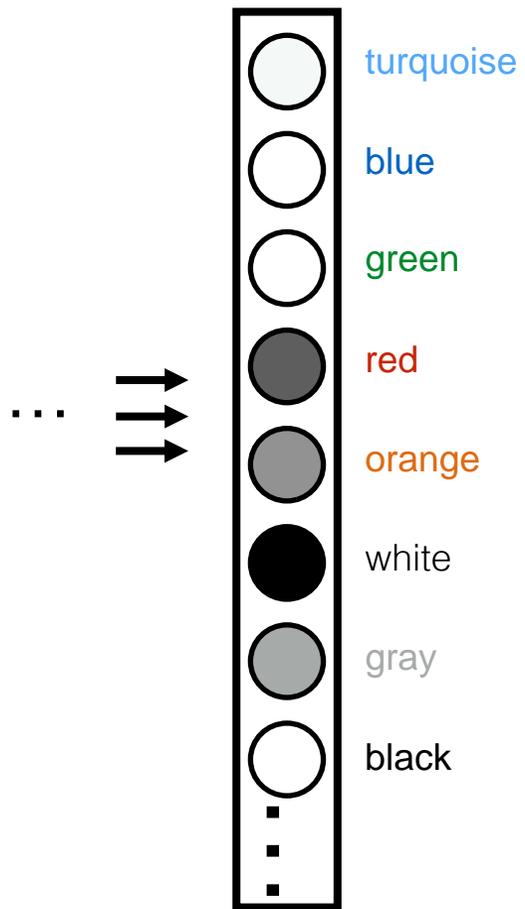
# Network output



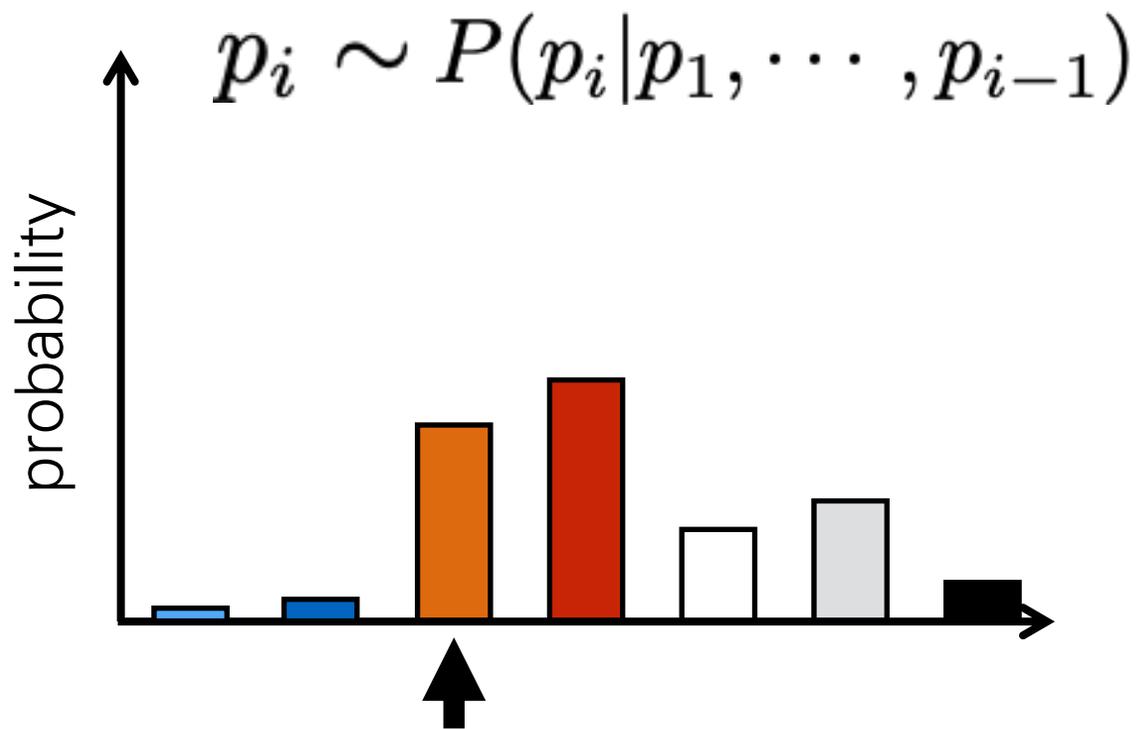
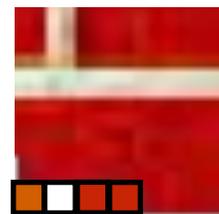
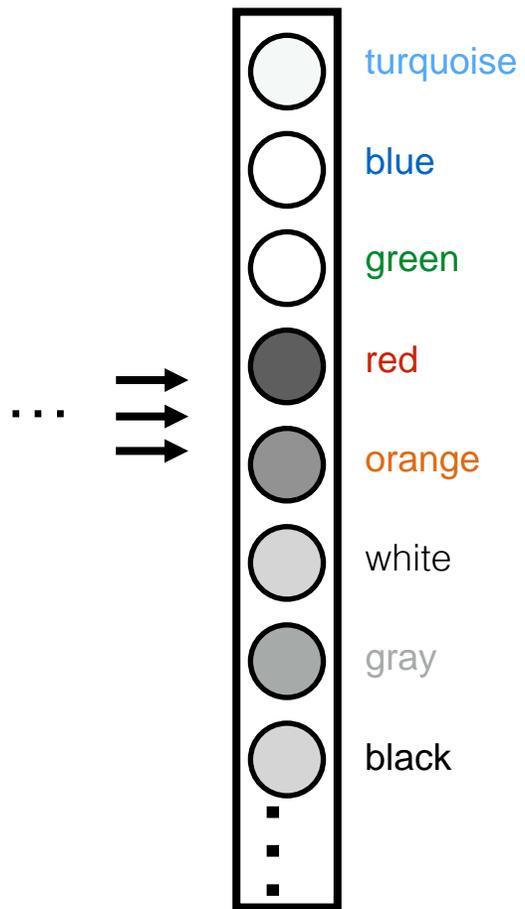
# Network output



# Network output



# Network output



$$p_1 \sim P(p_1)$$

$$p_2 \sim P(p_2|p_1)$$

$$p_3 \sim P(p_3|p_1, p_2)$$

$$p_4 \sim P(p_4|p_1, p_2, p_3)$$

$p_3$   $p_4$   $p_2$   $p_1$



$$\{p_1, p_2, p_3, p_4\} \sim P(p_4|p_1, p_2, p_3)P(p_3|p_1, p_2)P(p_2|p_1)P(p_1)$$

$$p_i \sim P(p_i|p_1, \dots, p_{i-1})$$

$$\mathbf{p} \sim \prod_{i=1}^N P(p_i|p_1, \dots, p_{i-1})$$

# Autoregressive probability model

$$\mathbf{p} \sim \prod_{i=1}^N P(p_i | p_1, \dots, p_{i-1})$$

$$P(\mathbf{p}) = \prod_{i=1}^N P(p_i | p_1, \dots, p_{i-1}) \quad \leftarrow \text{General product rule}$$

The sampling procedure we defined above takes exact samples from the learned probability distribution (pmf).

Multiplying all conditionals evaluates the probability of a full joint configuration of pixels.

# Learning the Distribution of Natural Data

$$p(\mathbf{x}) = \prod_i p(x_i | \mathbf{x}_{<})$$

1D sequences such as text or sound

$$p(\mathbf{x}) = \prod_j \prod_i p(x_{i,j} | \mathbf{x}_{<})$$

2D tensors such as images

$$p(\mathbf{x}) = \prod_k \prod_j \prod_i p(x_{i,j,k} | \mathbf{x}_{<})$$

3D tensors such as videos

- Fully visible belief networks [Frey et al.,1996] [Frey, 1998]
- NADE/MADE [Larochelle and Murray, 2011] [Germain et al., 2015]
- PixelRNN/PixelCNN (Images) [van den Oord, Kalchbrenner, Kavukcuoglu, 2016]  
[van den Oord, Kalchbrenner, Vinyals, et al., 2016]
- Video Pixel Nets (Videos) [Kalchbrenner, van den Oord, Simonyan, et al., 2016]
- ByteNet (Language/seq2seq) [Kalchbrenner, Espeholt, Simonyan, et al., 2016]
- WaveNet (Audio) [van den Oord, Dieleman, Zen, et al., 2016]

# PixelCNN

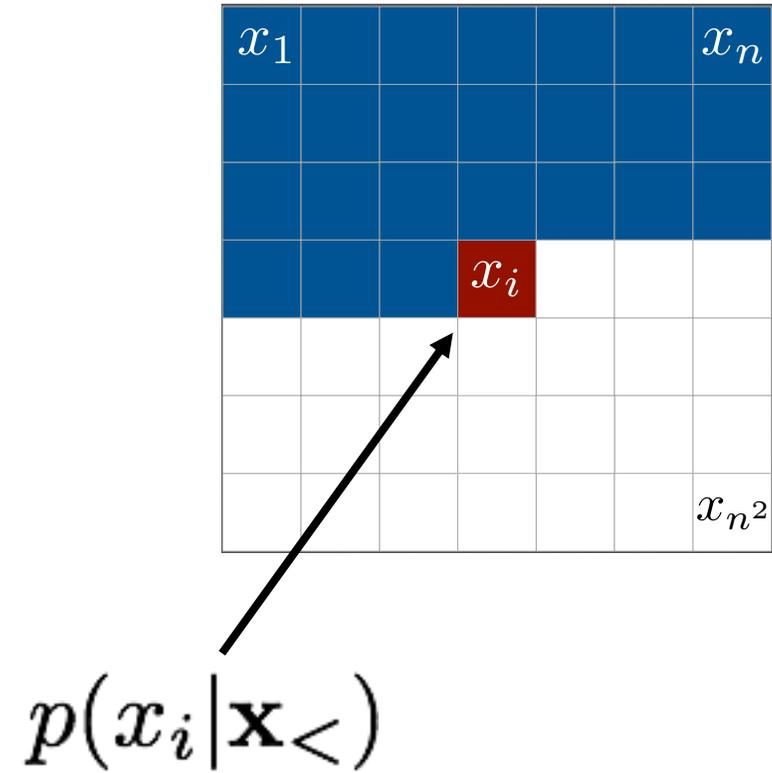
$P($



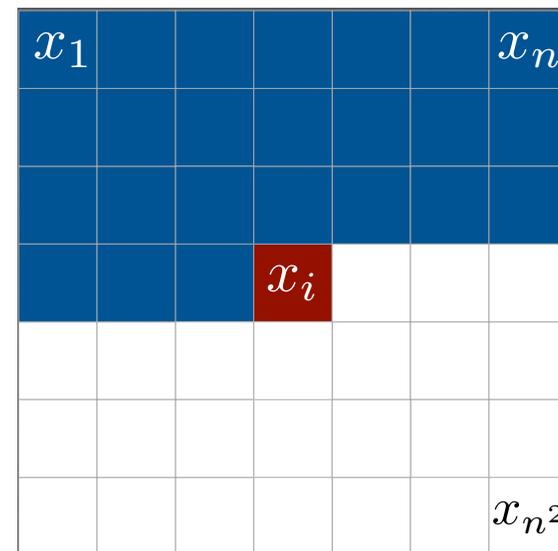
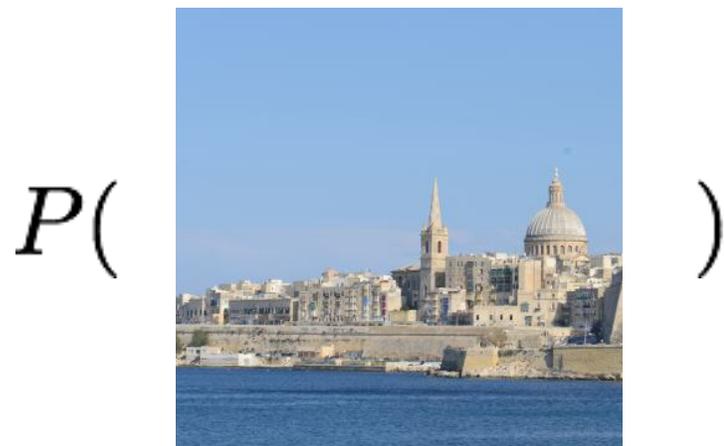
)

- approach the generation process as sequence modeling problem
- an explicit density model

# PixelCNN

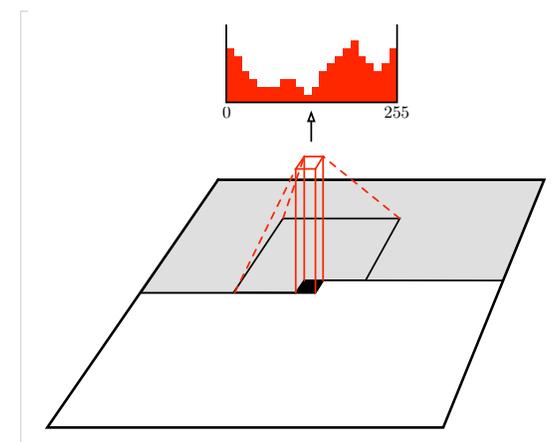


# PixelCNN

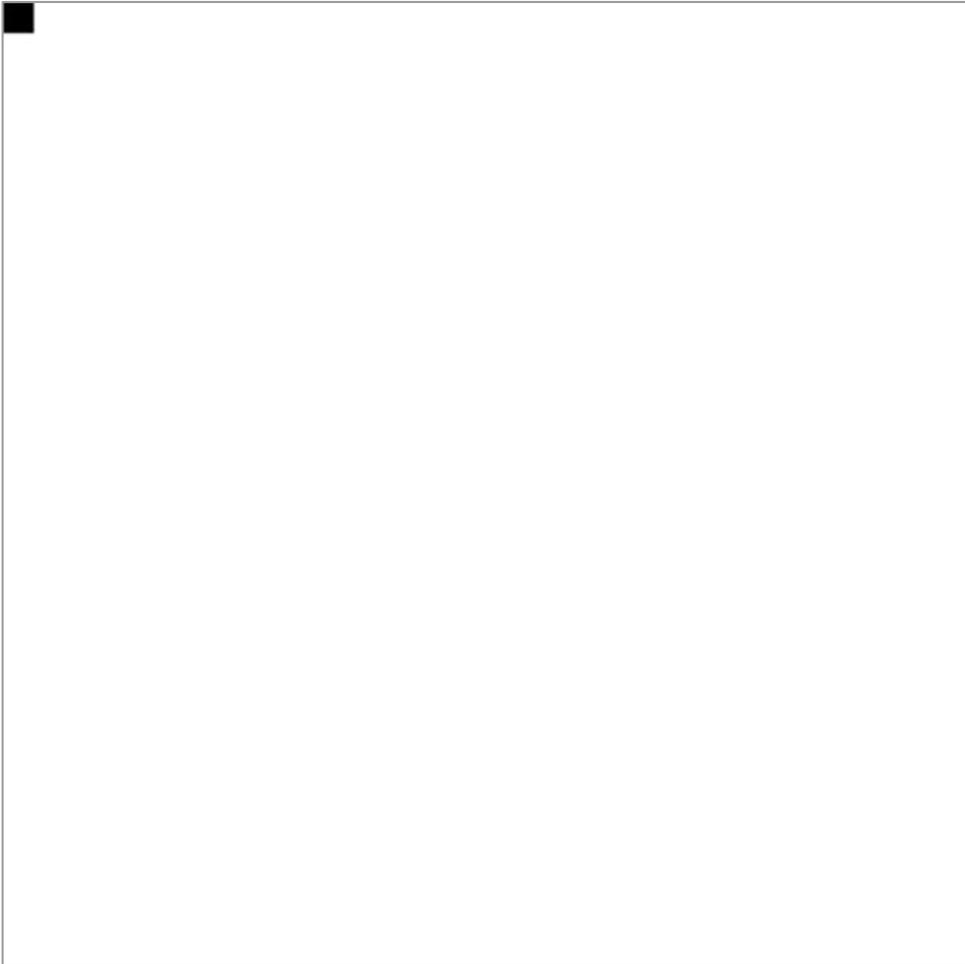


By chain rule and using **pixels** as variables,

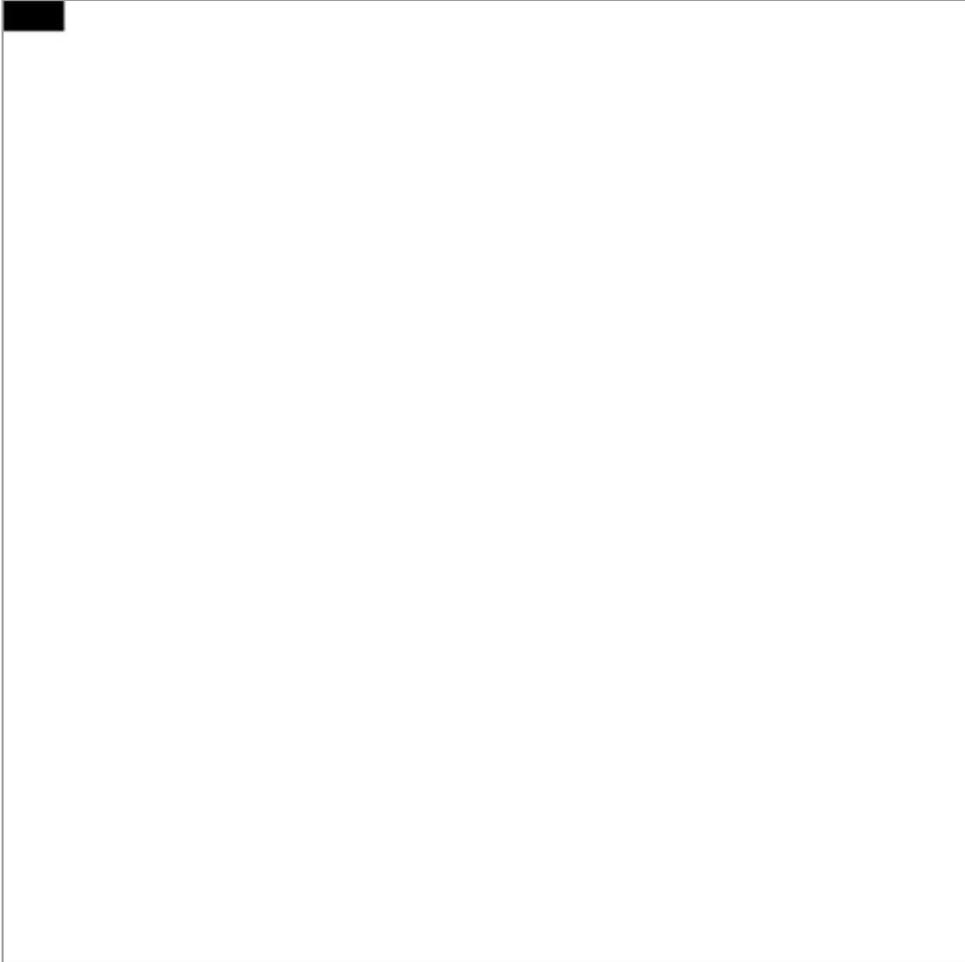
$$P(X) = P(x_1)P(x_2|x_1)P(x_3|x_1, x_2)$$



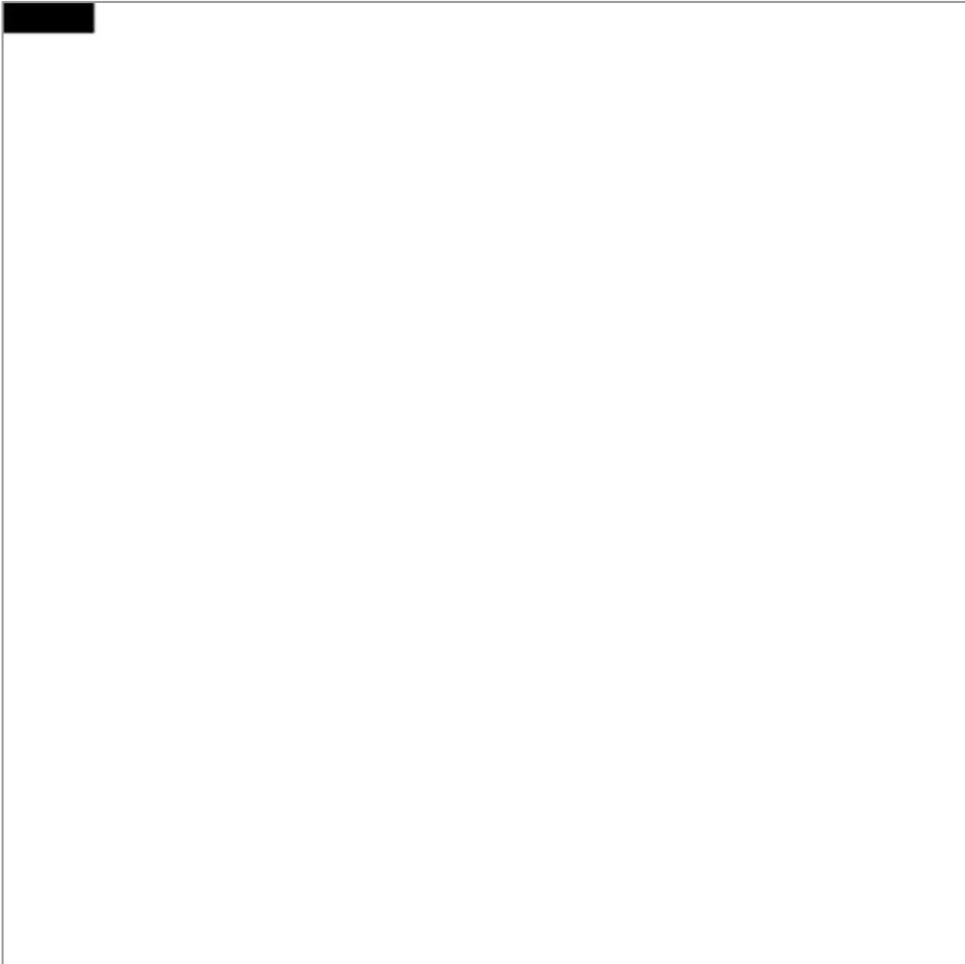
# PixelCNN



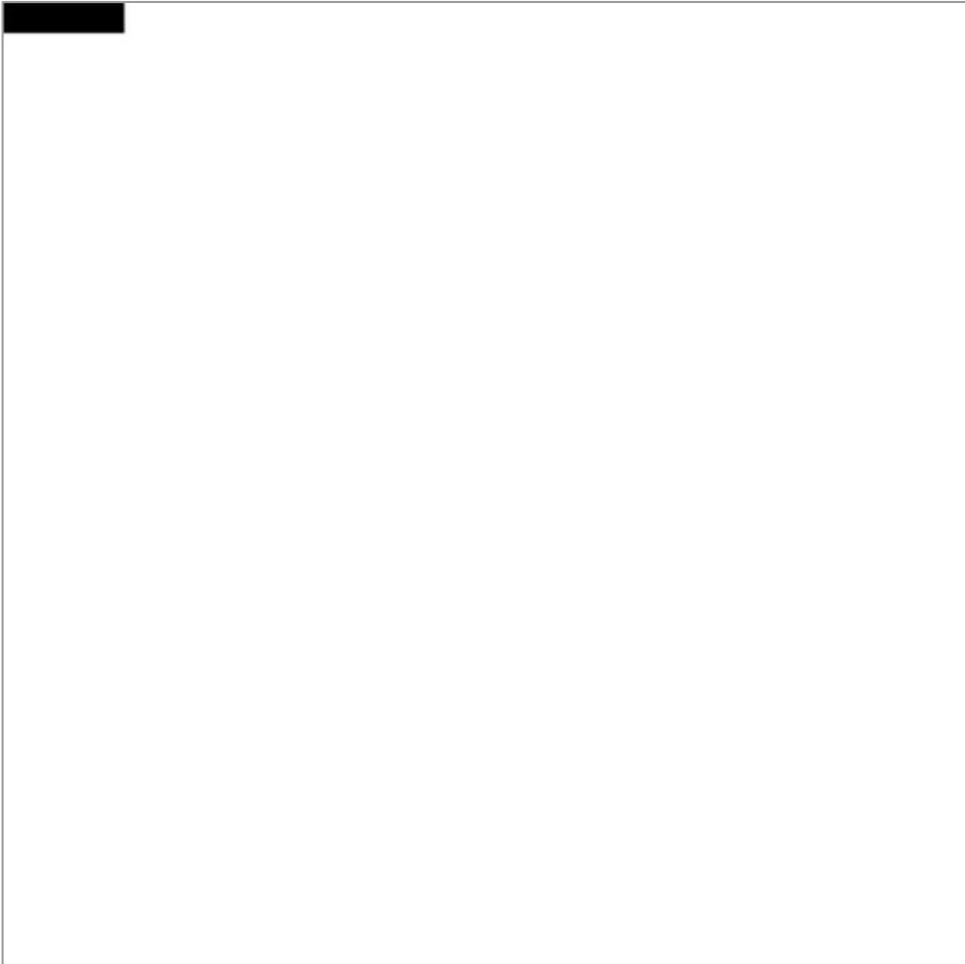
# PixelCNN



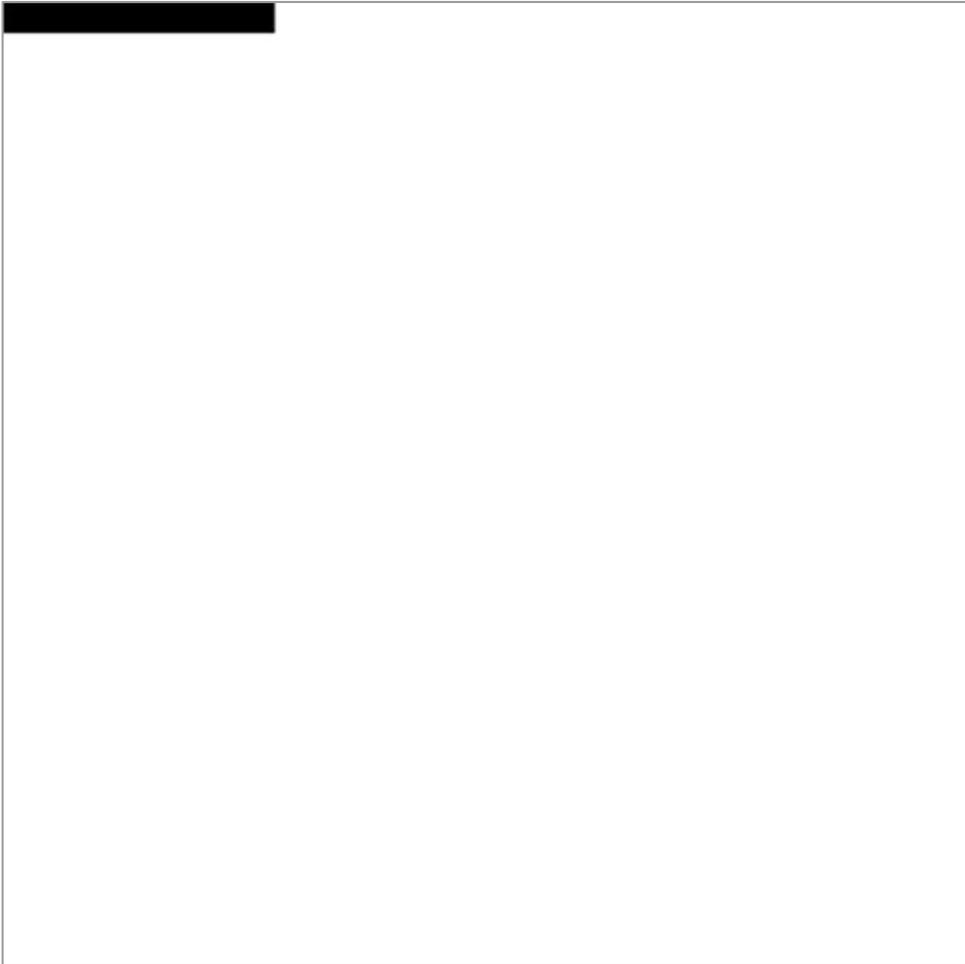
# PixelCNN



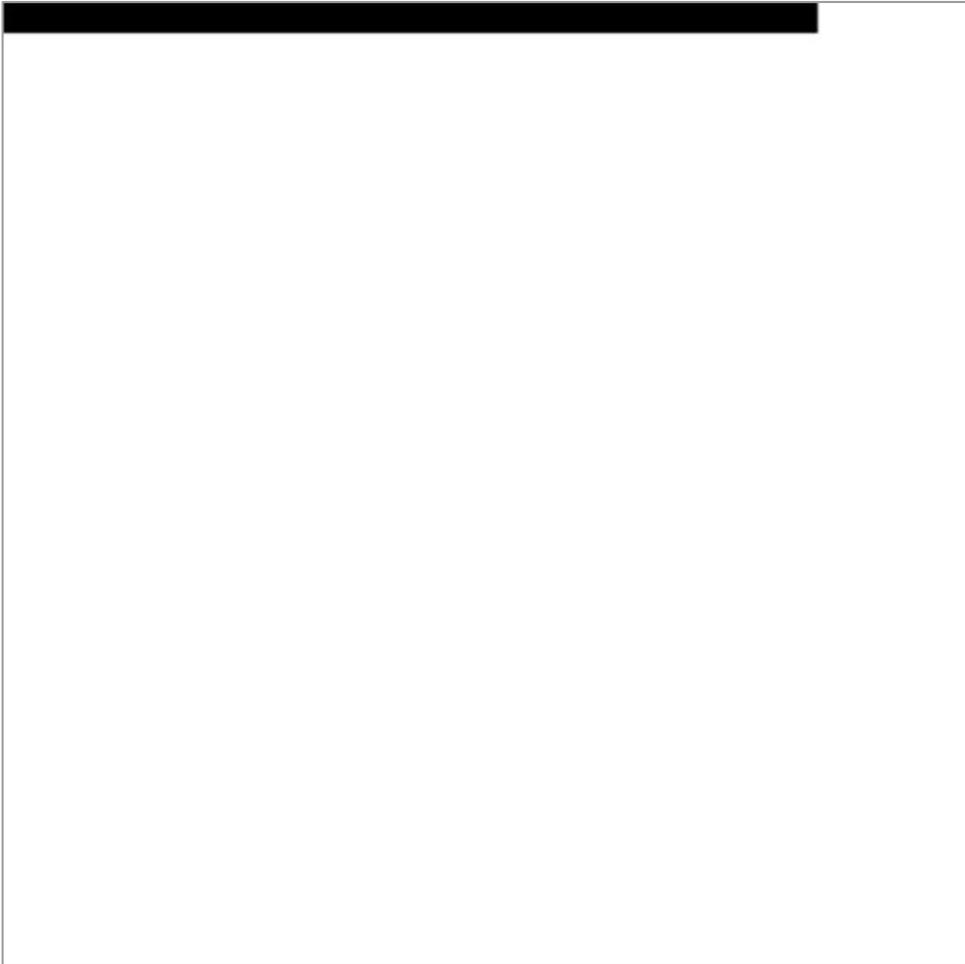
# PixelCNN



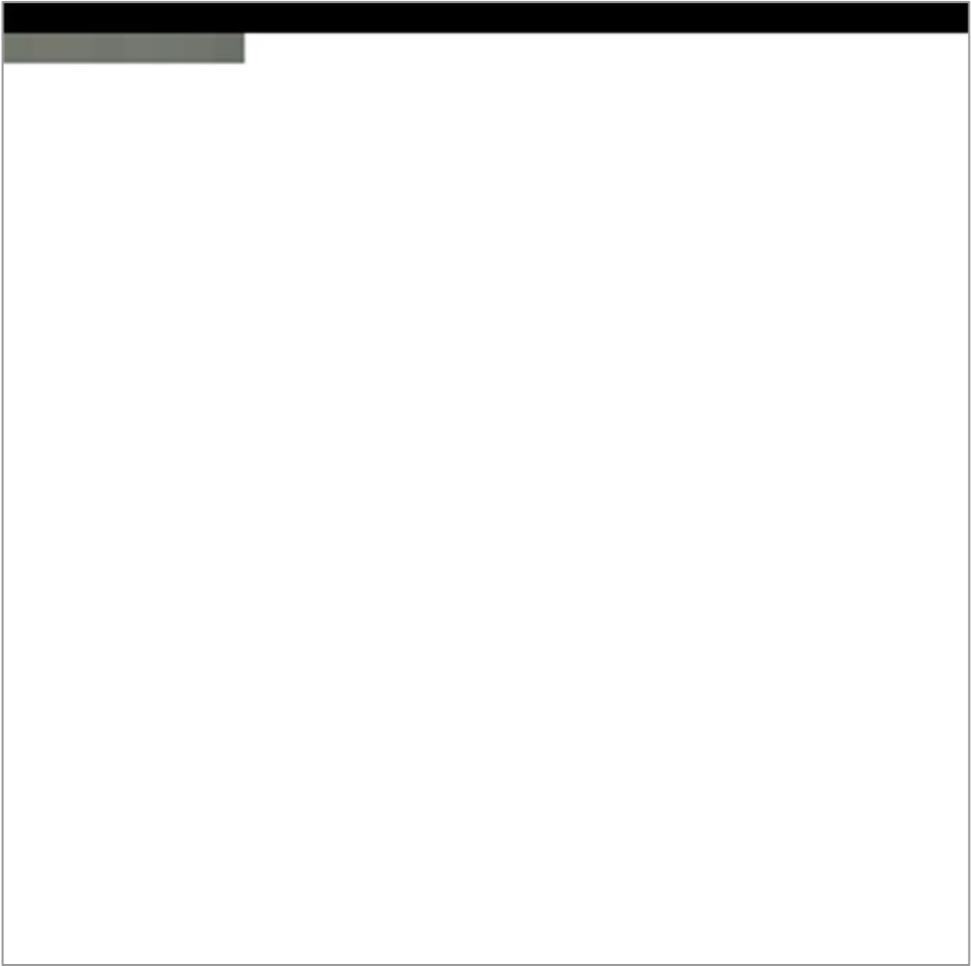
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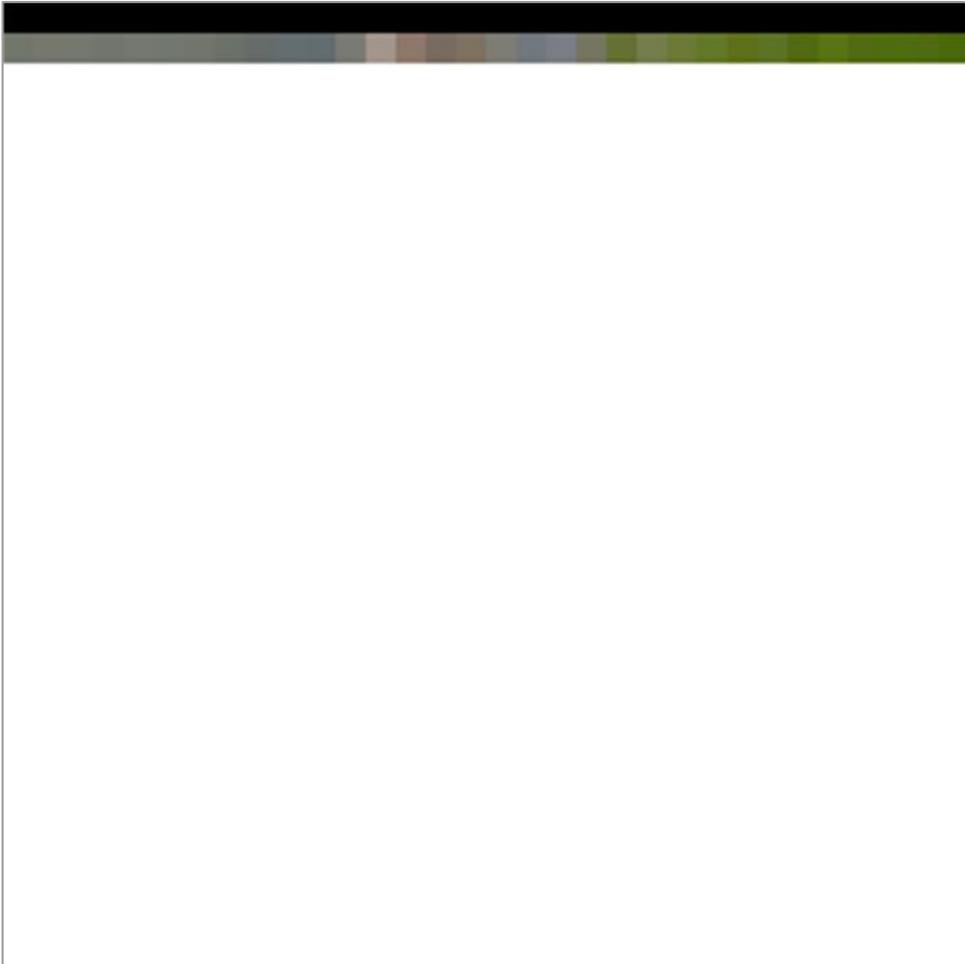
# PixelCNN



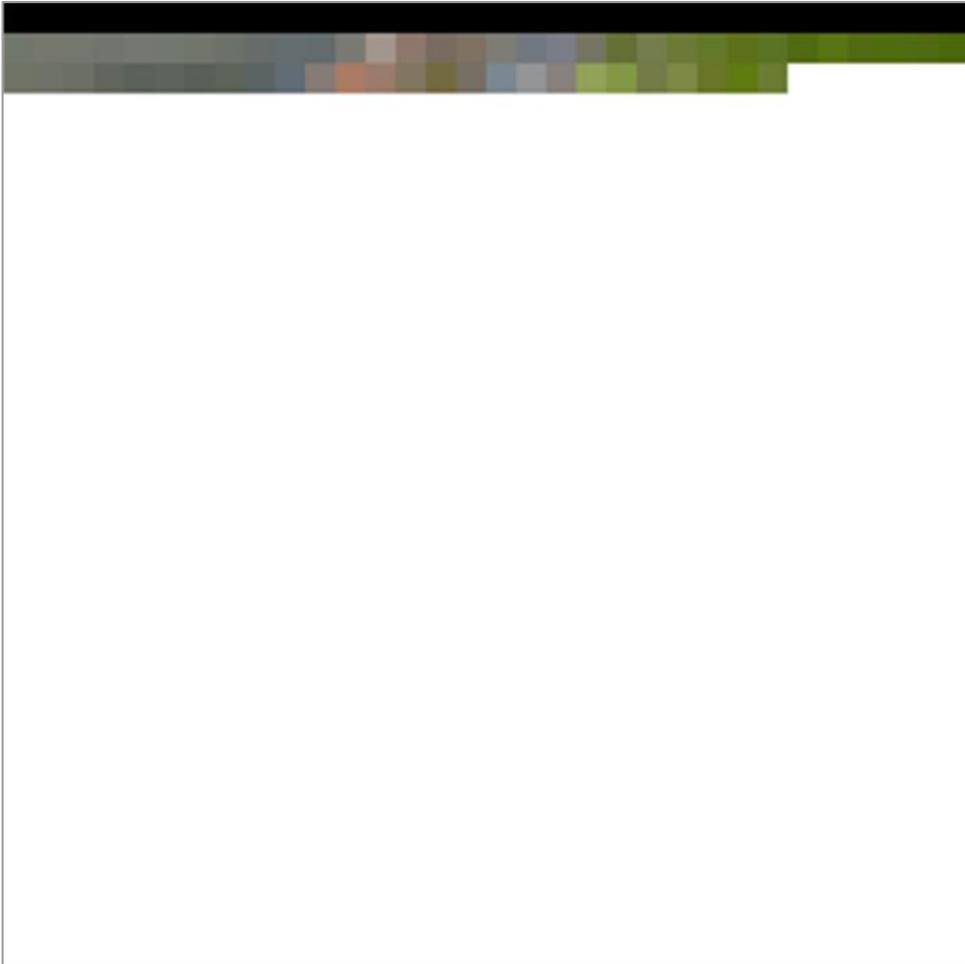
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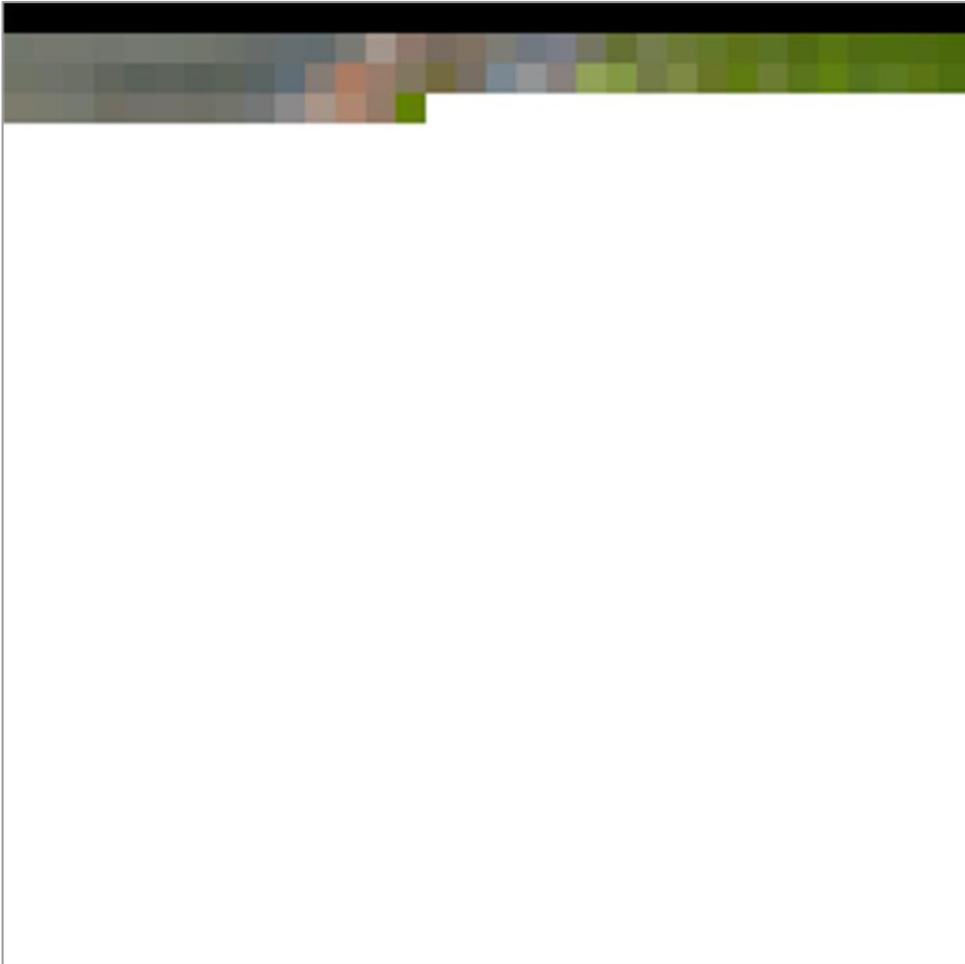
# PixelCNN



# PixelCNN



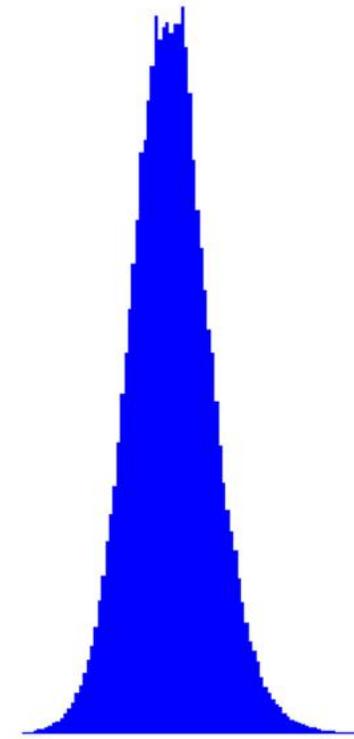
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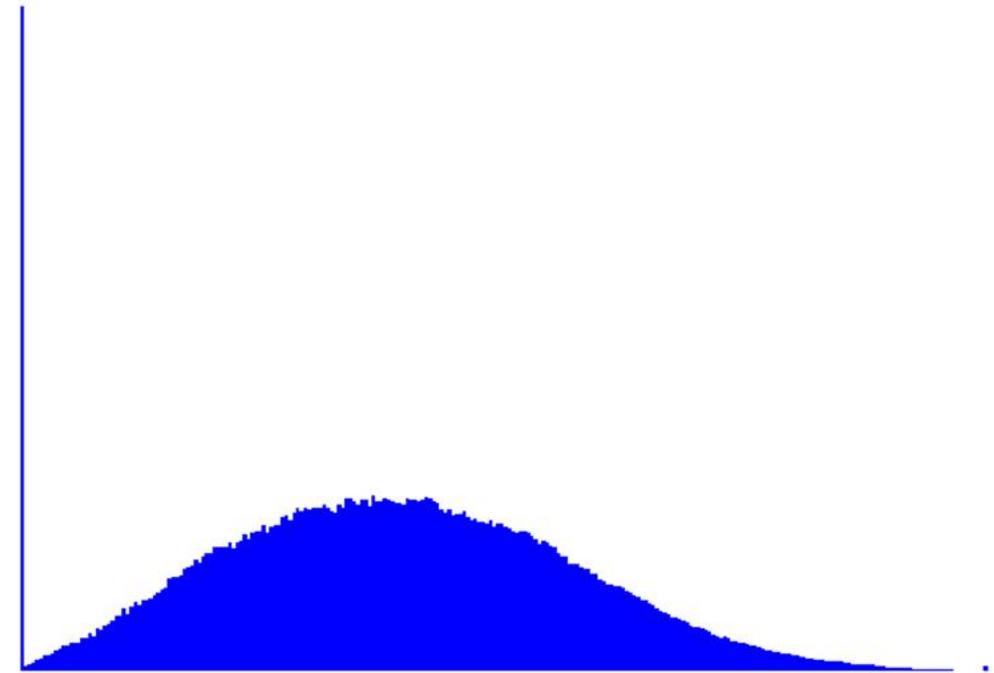
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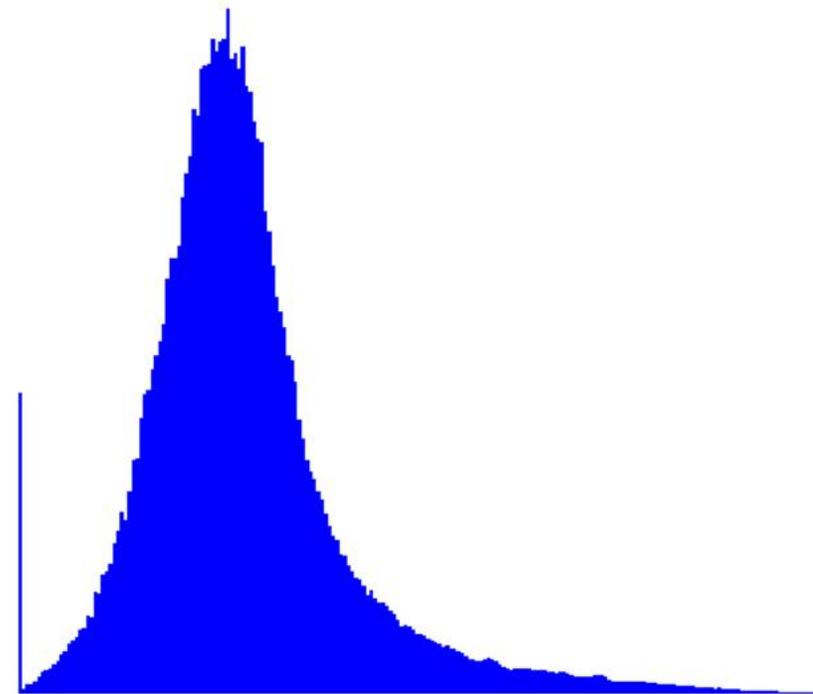
# PixelCNN – Softmax Sampling



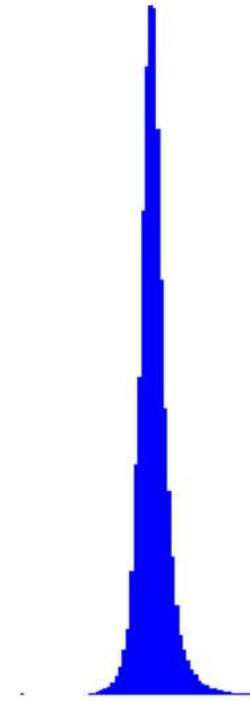
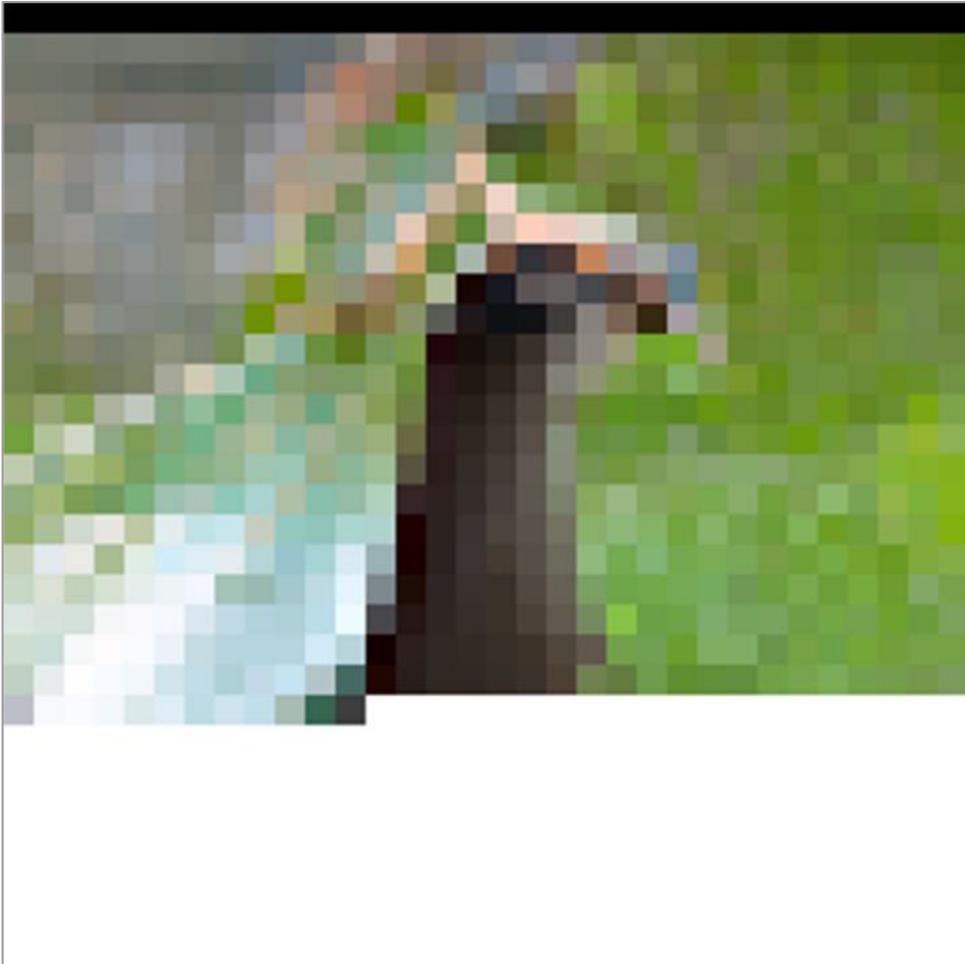
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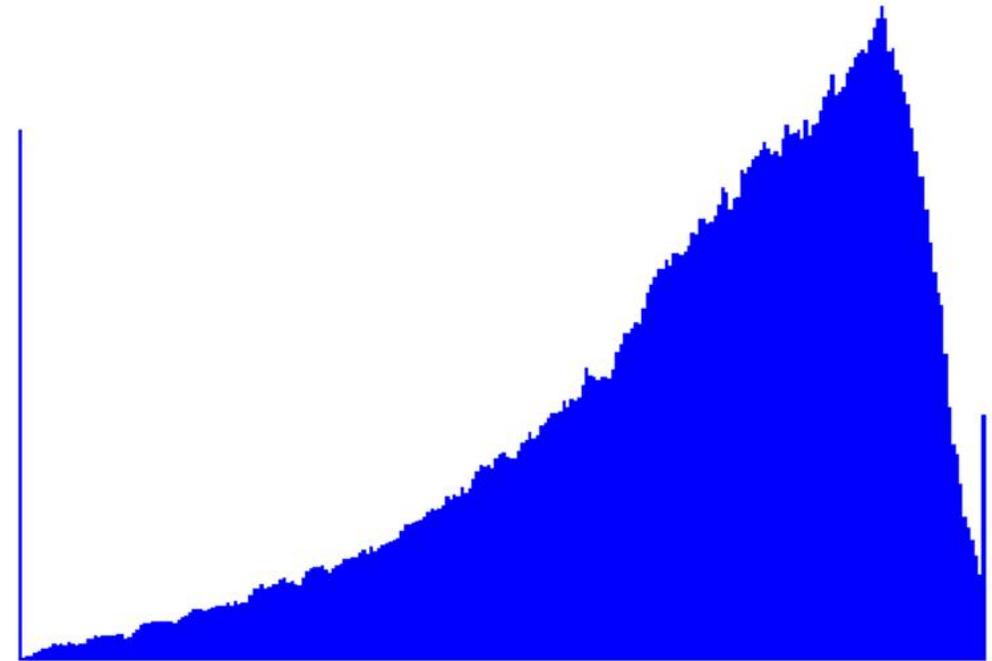
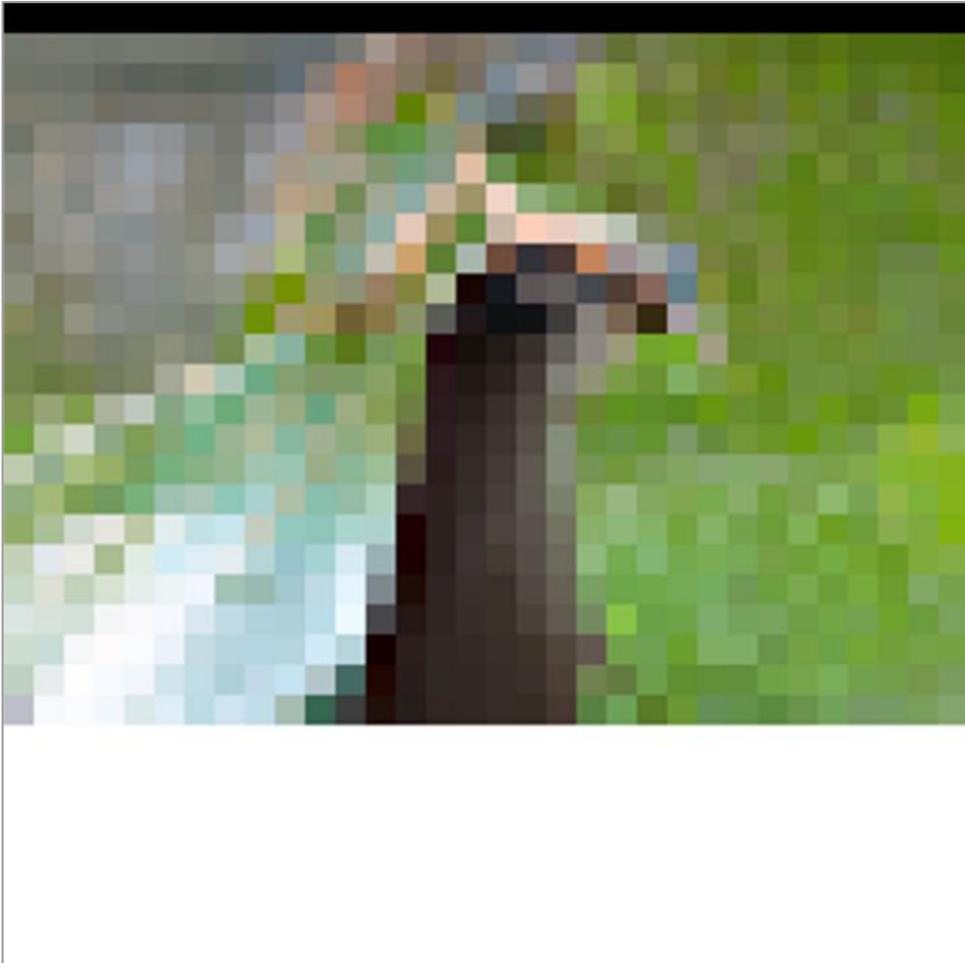
# PixelCNN – Softmax Sampling



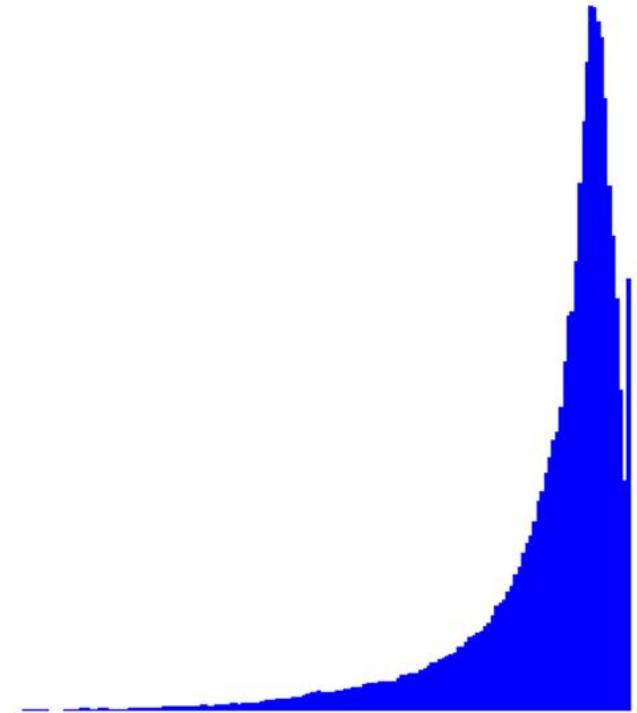
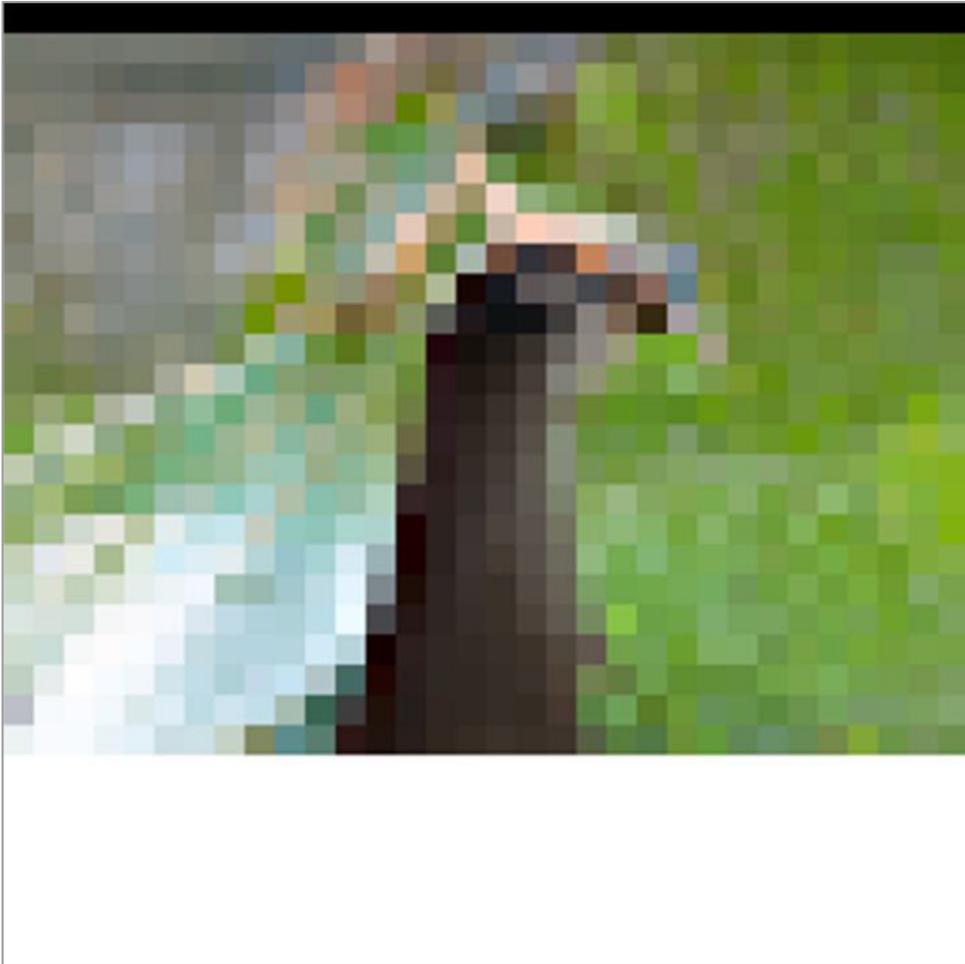
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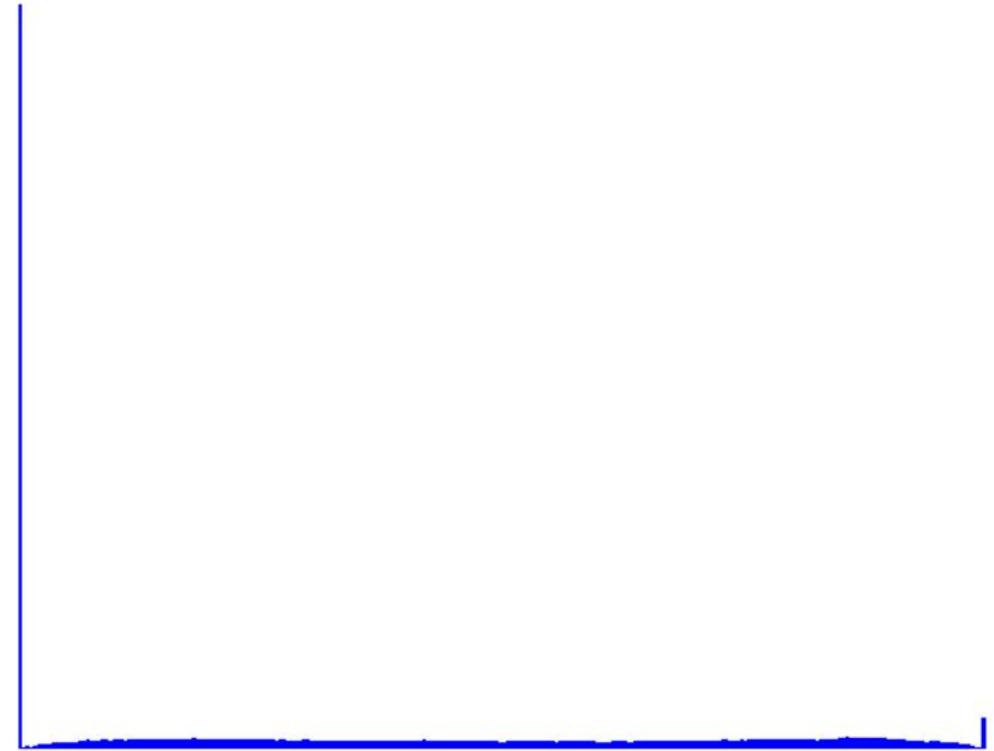
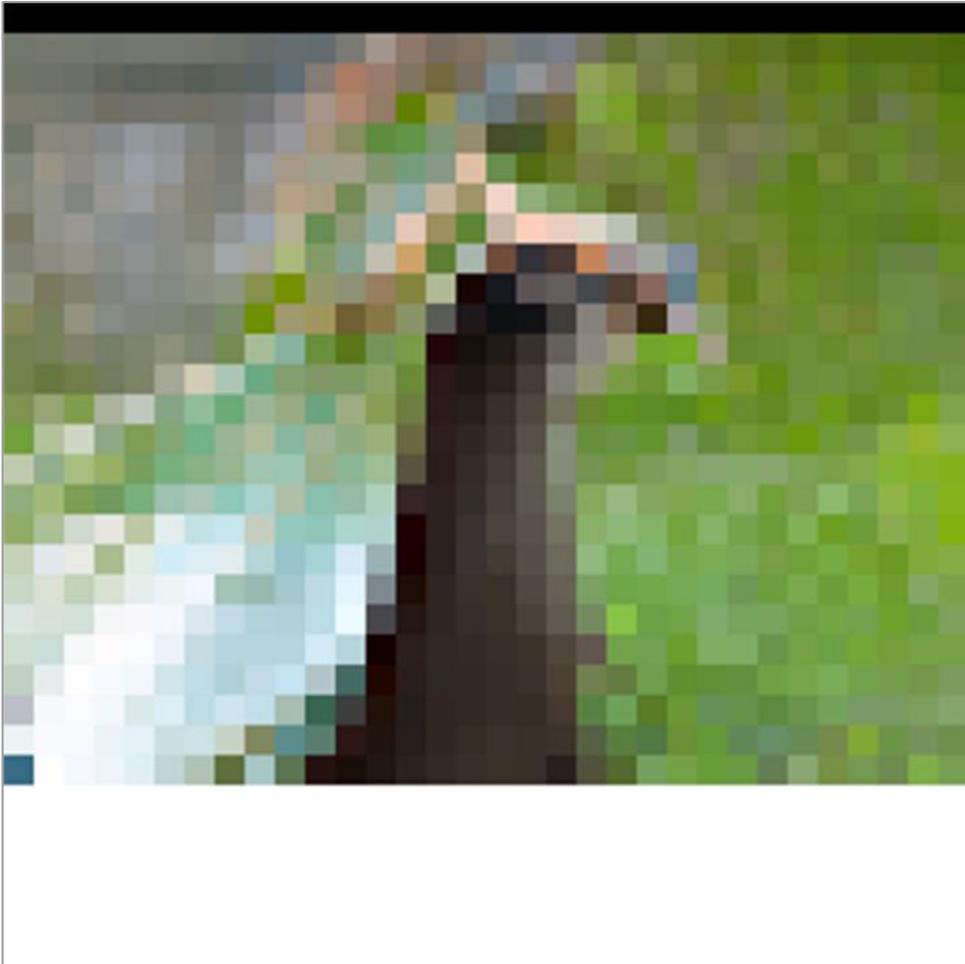
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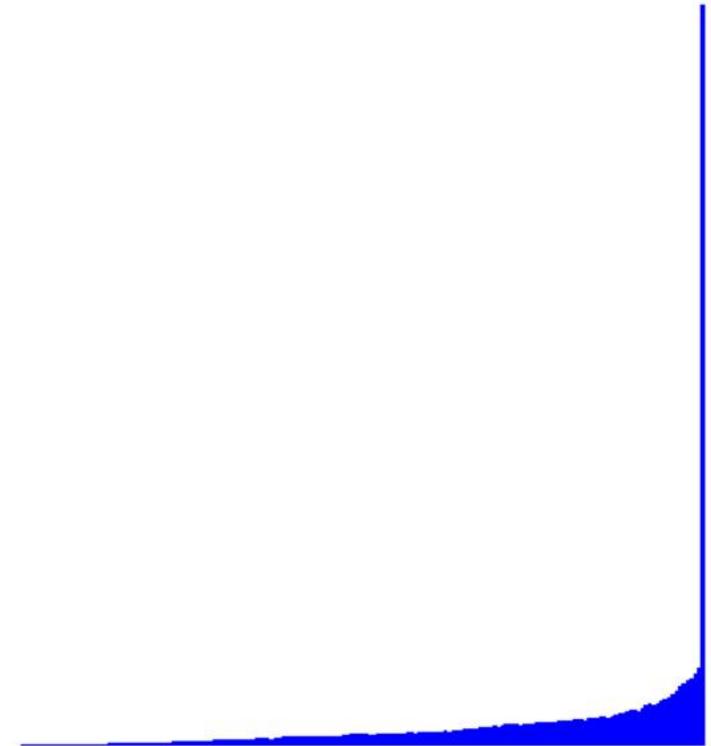
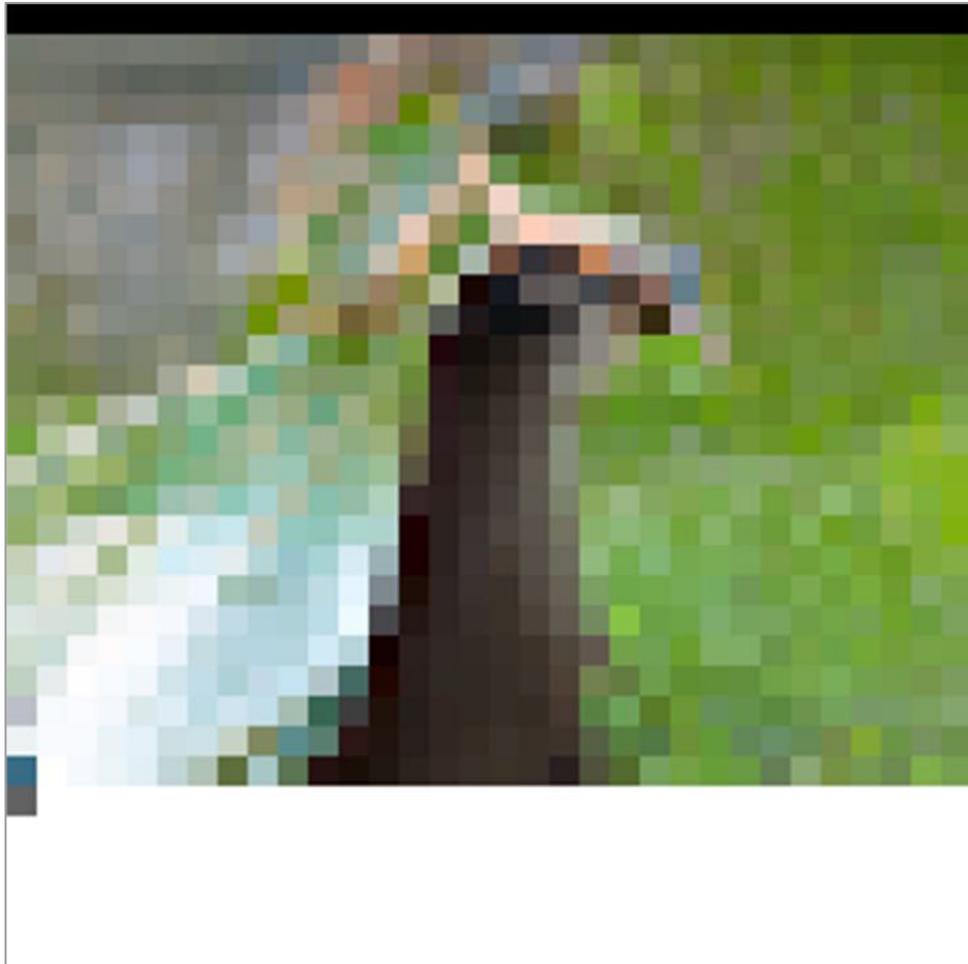
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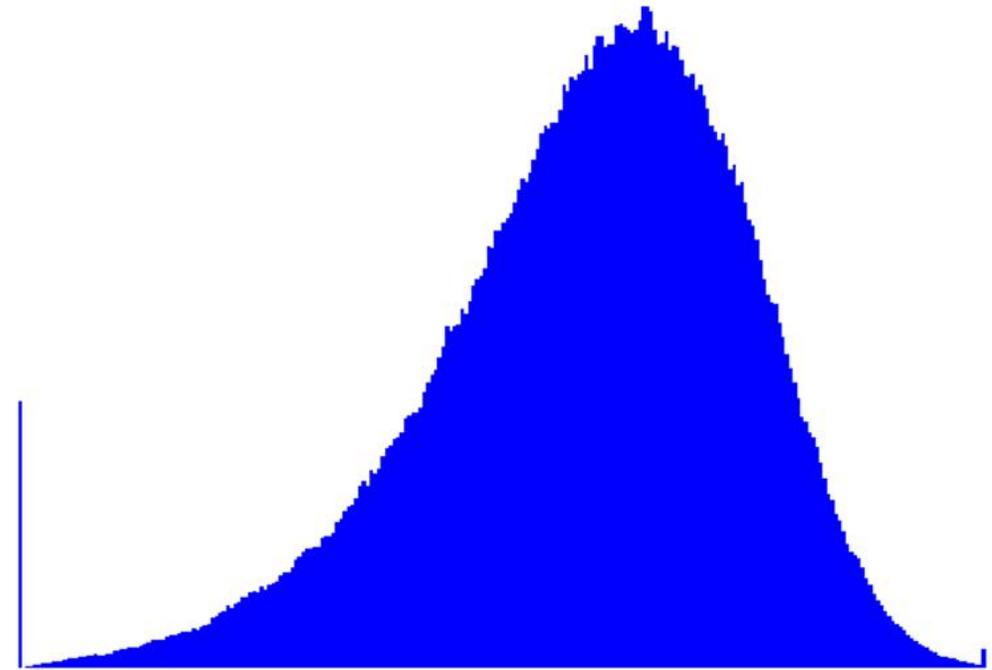
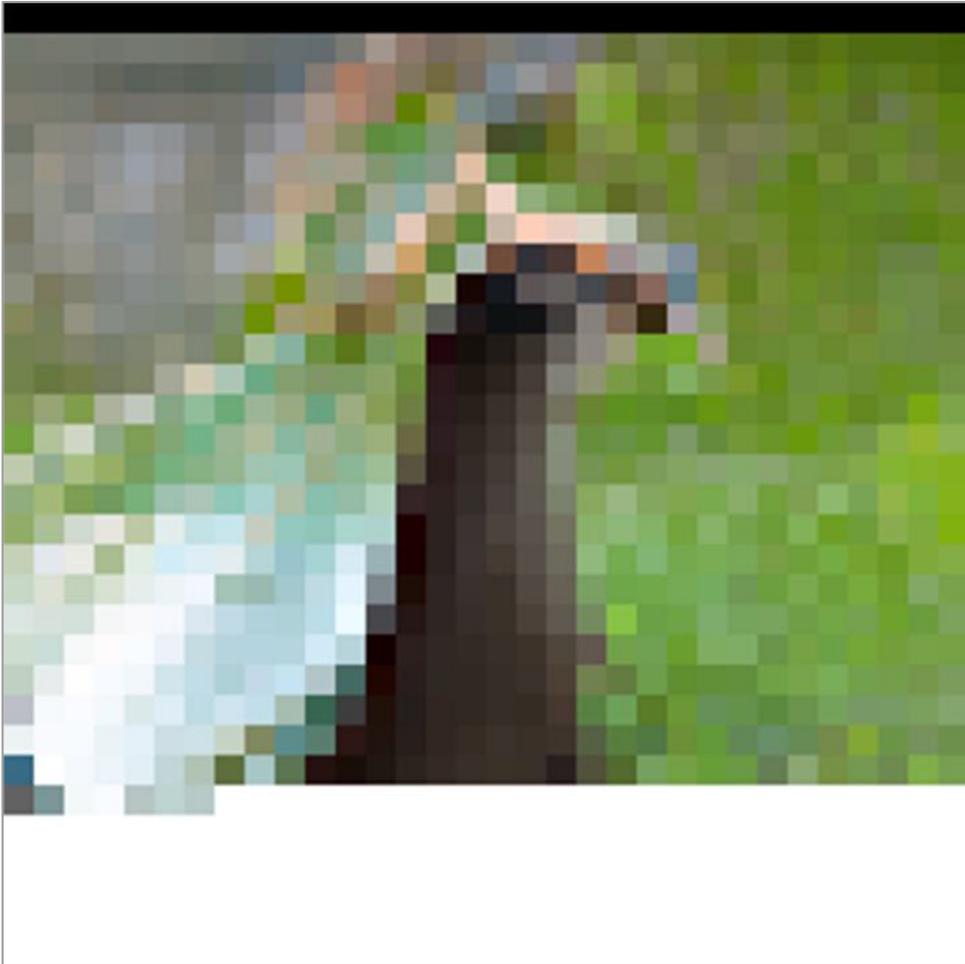
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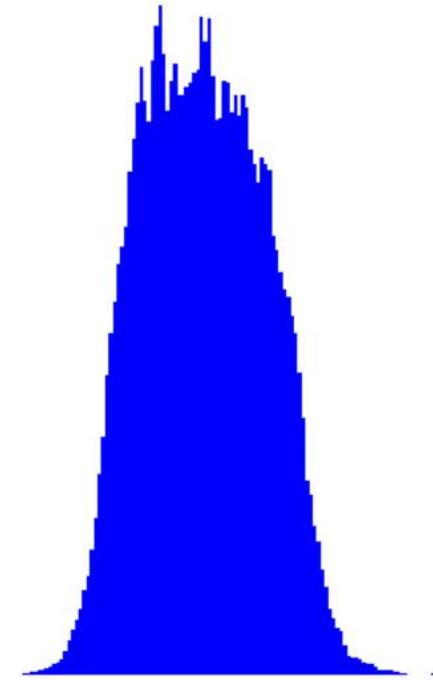
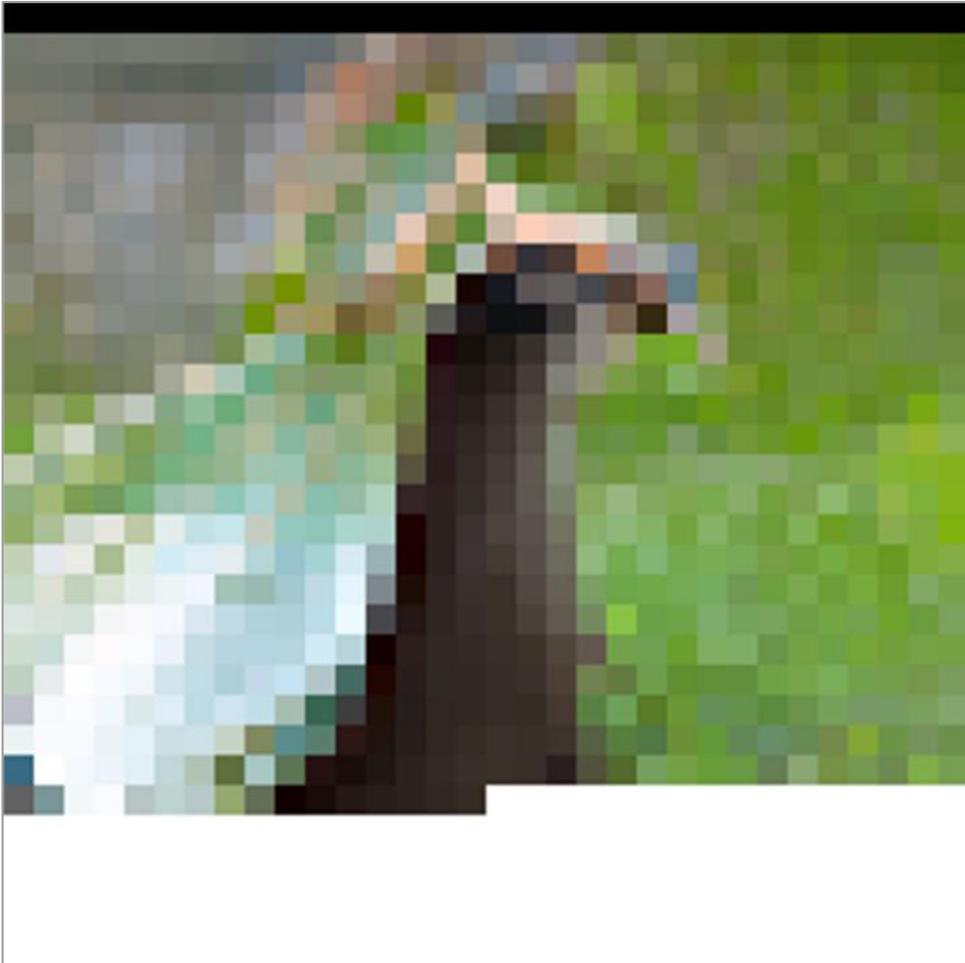
# PixelCNN – Softmax Sampling



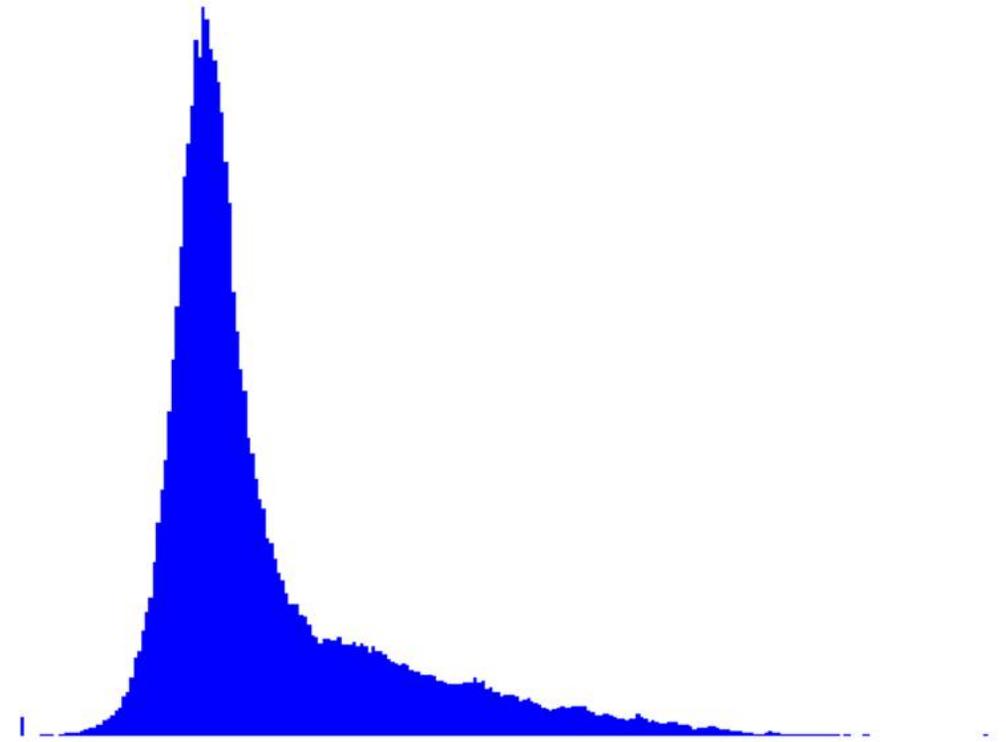
# PixelCNN – Softmax Sampling



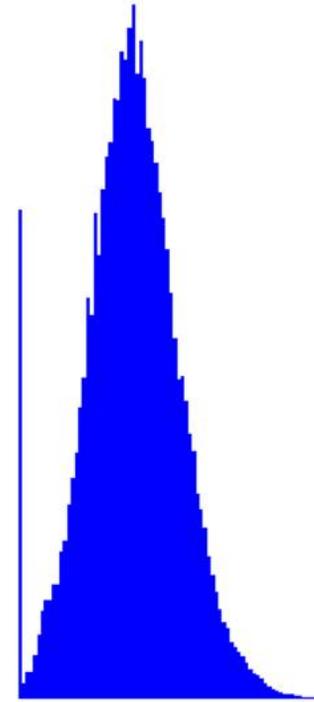
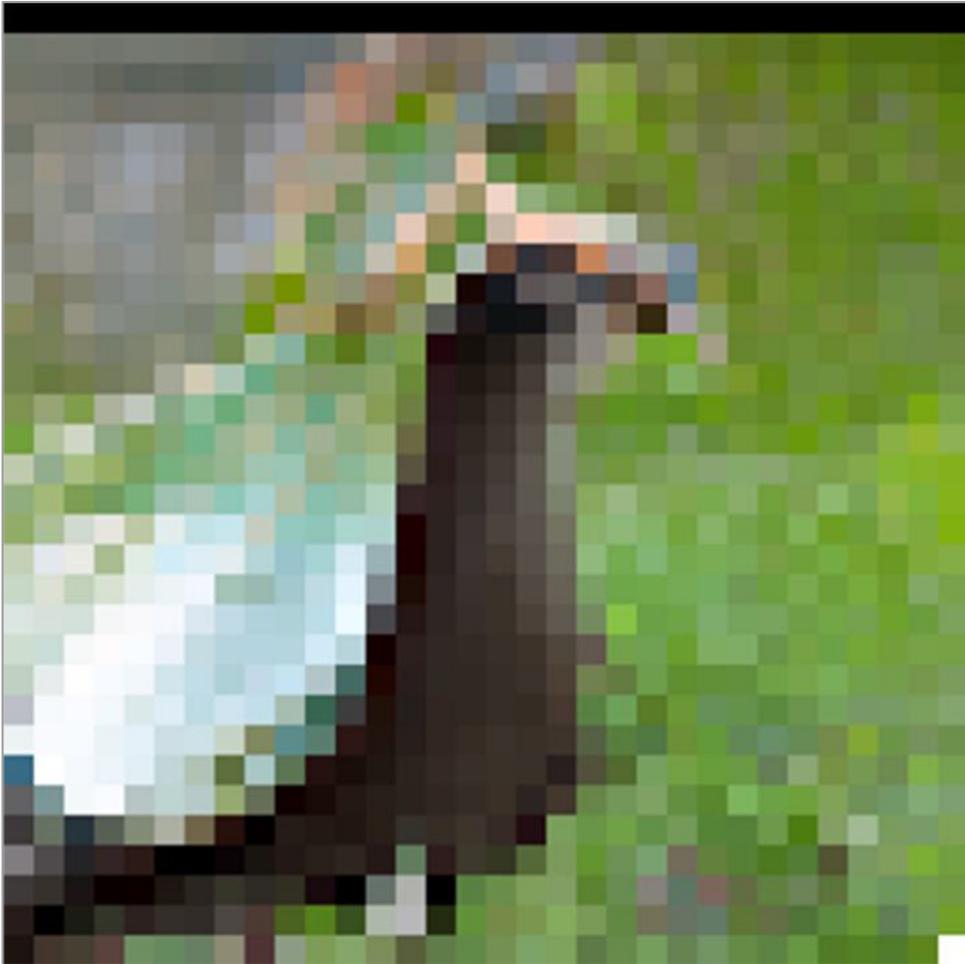
# PixelCNN – Softmax Sampling



# PixelCNN – Softmax Sampling

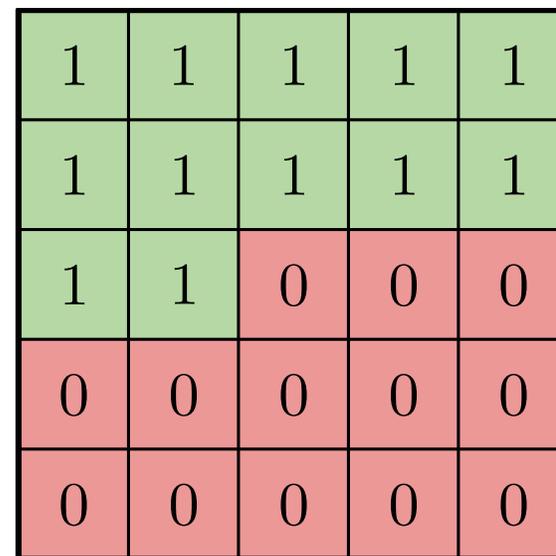
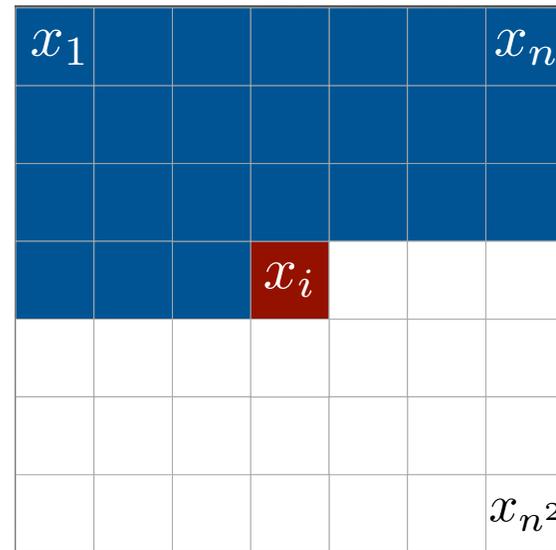
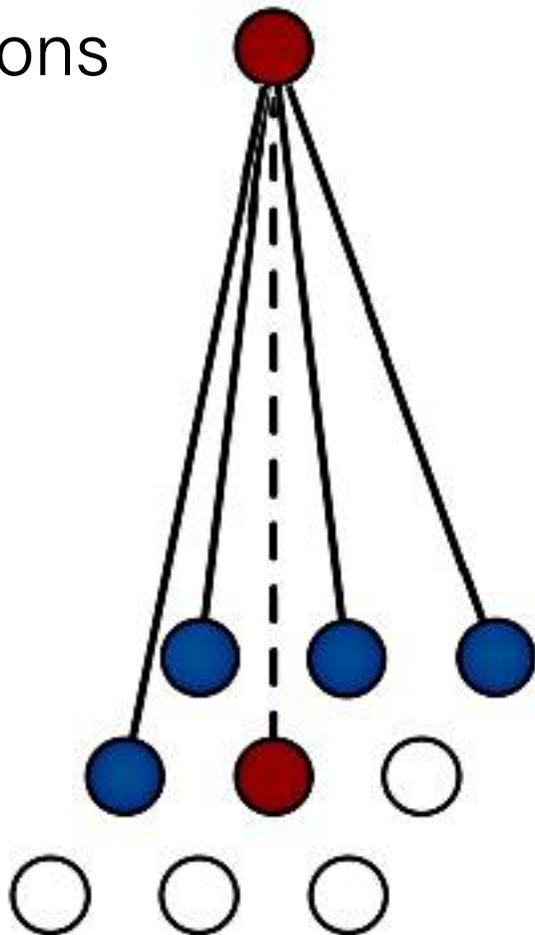


# PixelCNN – Softmax Sampling



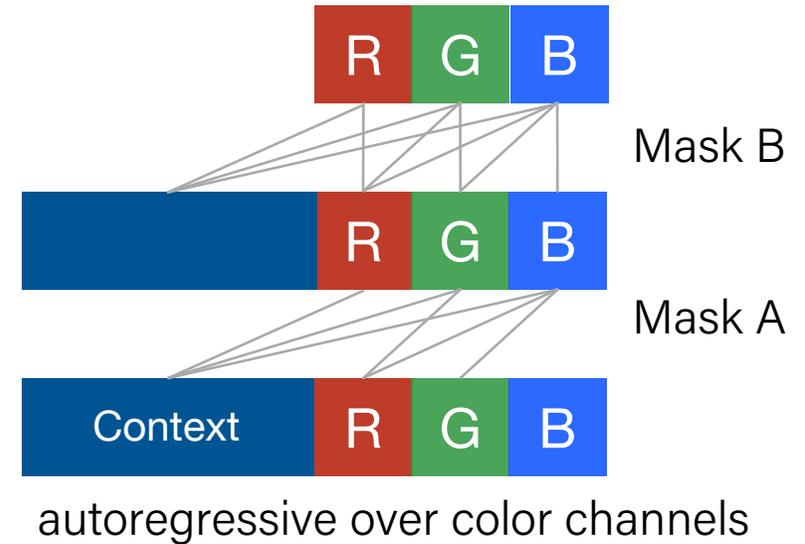
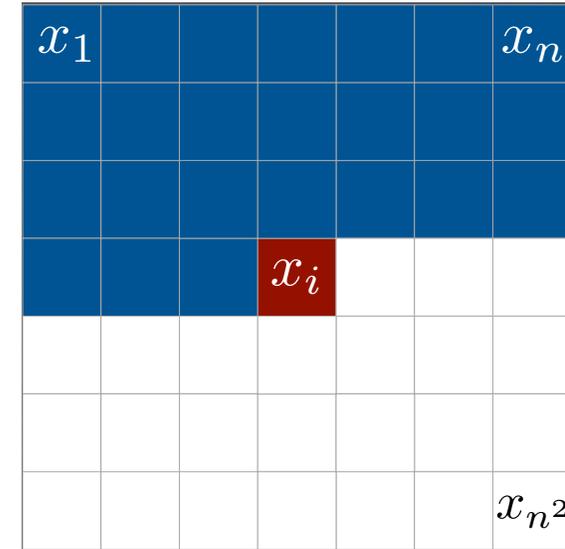
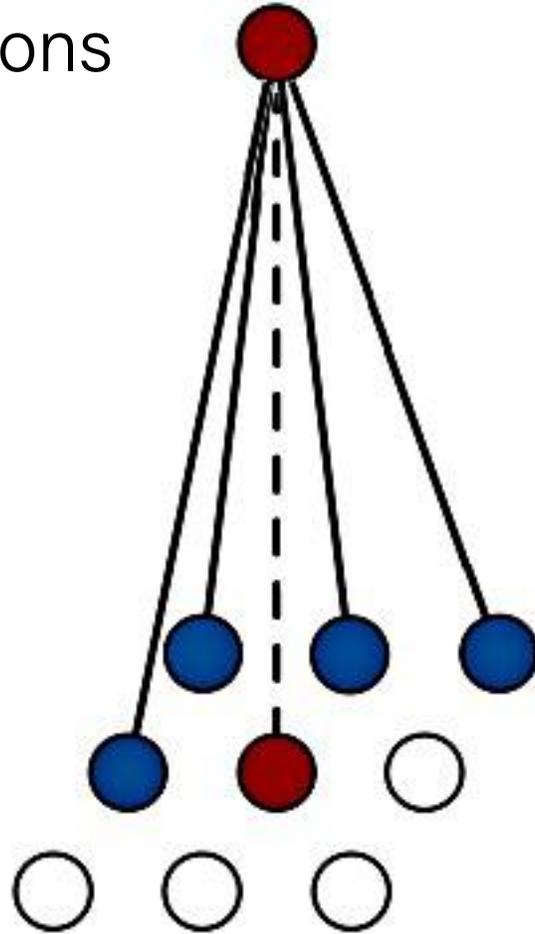
# PixelCNN

use masked convolutions  
to enforce the  
autoregressive  
relationship



# PixelCNN

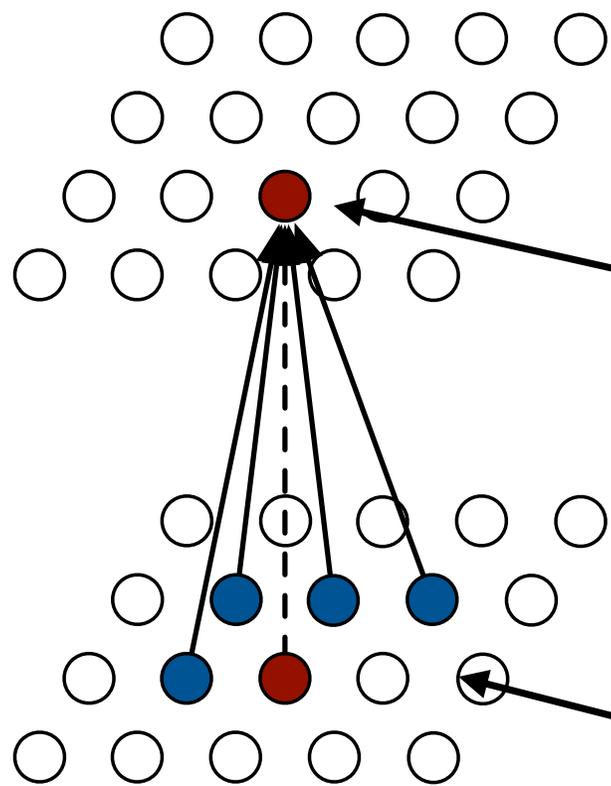
use masked convolutions to enforce the autoregressive relationship



$$p(x_i \mid \mathbf{x}_{<i}) = p(x_{i,R} \mid \mathbf{x}_{<i})p(x_{i,G} \mid x_{i,R}, \mathbf{x}_{<i})p(x_{i,B} \mid x_{i,R}, x_{i,G}, \mathbf{x}_{<i})$$

# PixelCNN

Multiple layers of masked convolutions



composing multiple layers increases the context size

only depends on pixel above and to the left

masked convolution

# Samples from PixelCNN

Topics: CIFAR-10

- Samples from a class-conditioned PixelCNN



Coral Reef

# Samples from PixelCNN

Topics: CIFAR-10

- Samples from a class-conditioned PixelCNN



Sorrel horse

# Samples from PixelCNN

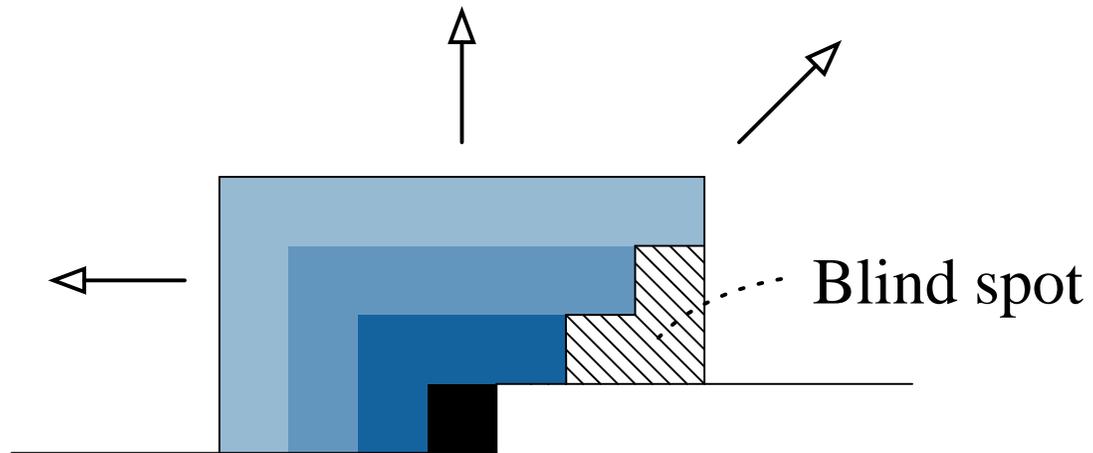
Topics: CIFAR-10

- Samples from a class-conditioned PixelCNN

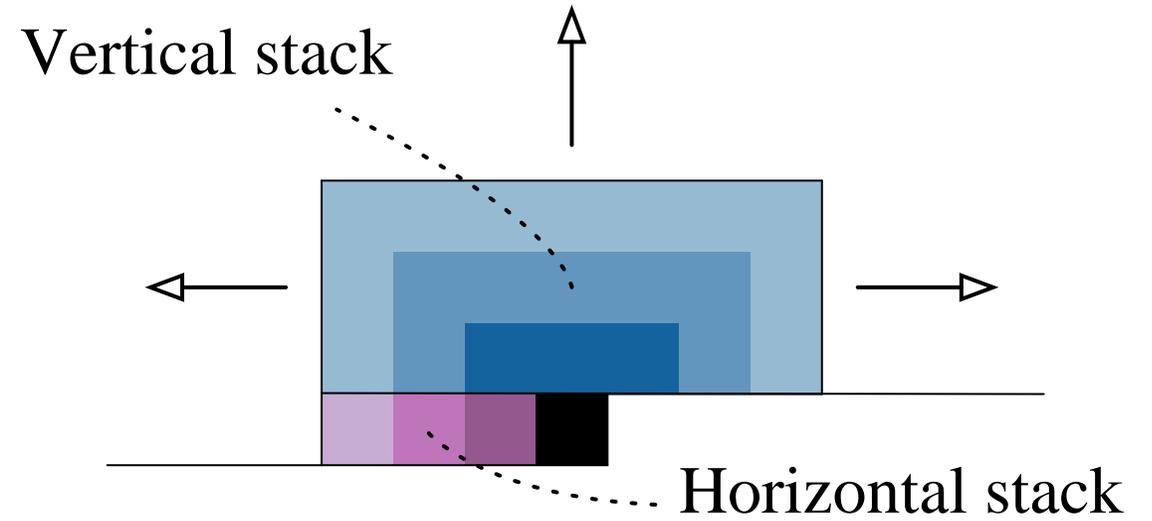


Sandbar

# Improving PixelCNN



Stacking layers of masked convolution creates a blindspot

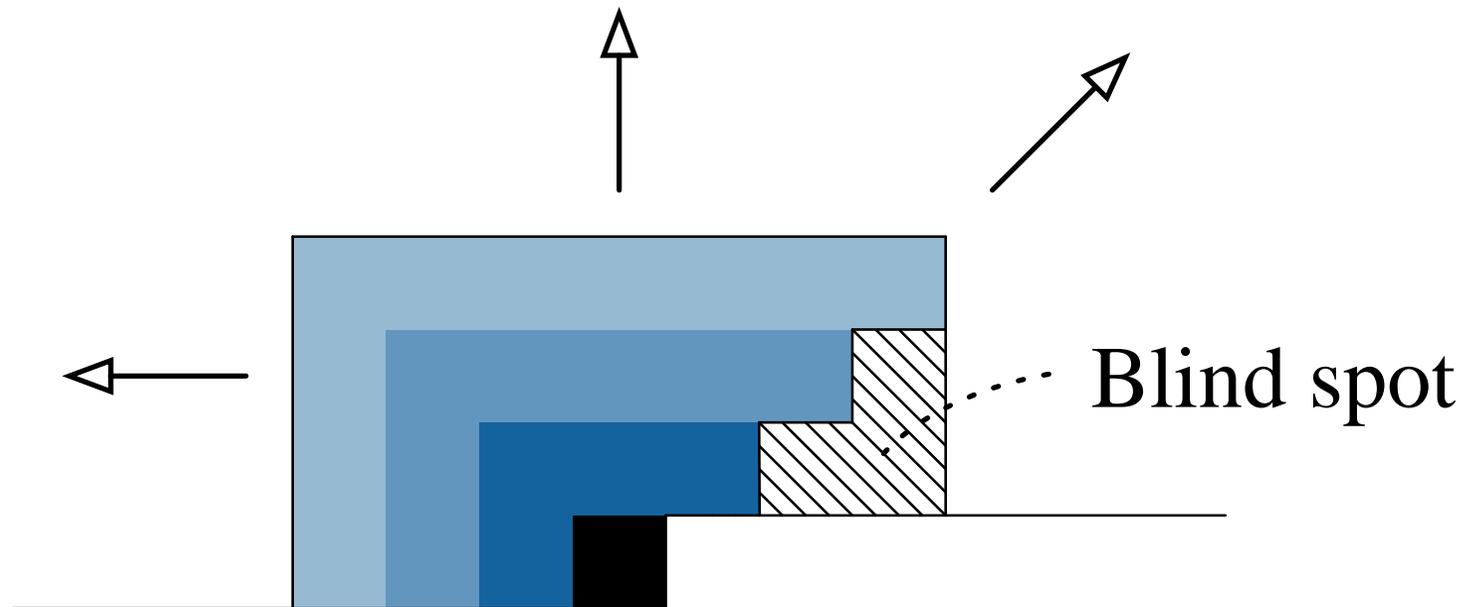


**Solution:** use two stacks of convolution, a vertical stack and a horizontal stack

# Improving PixelCNN I

There is a problem with this form of masked convolution.

1	1	1	1	1
1	1	1	1	1
1	1	0	0	0
0	0	0	0	0
0	0	0	0	0

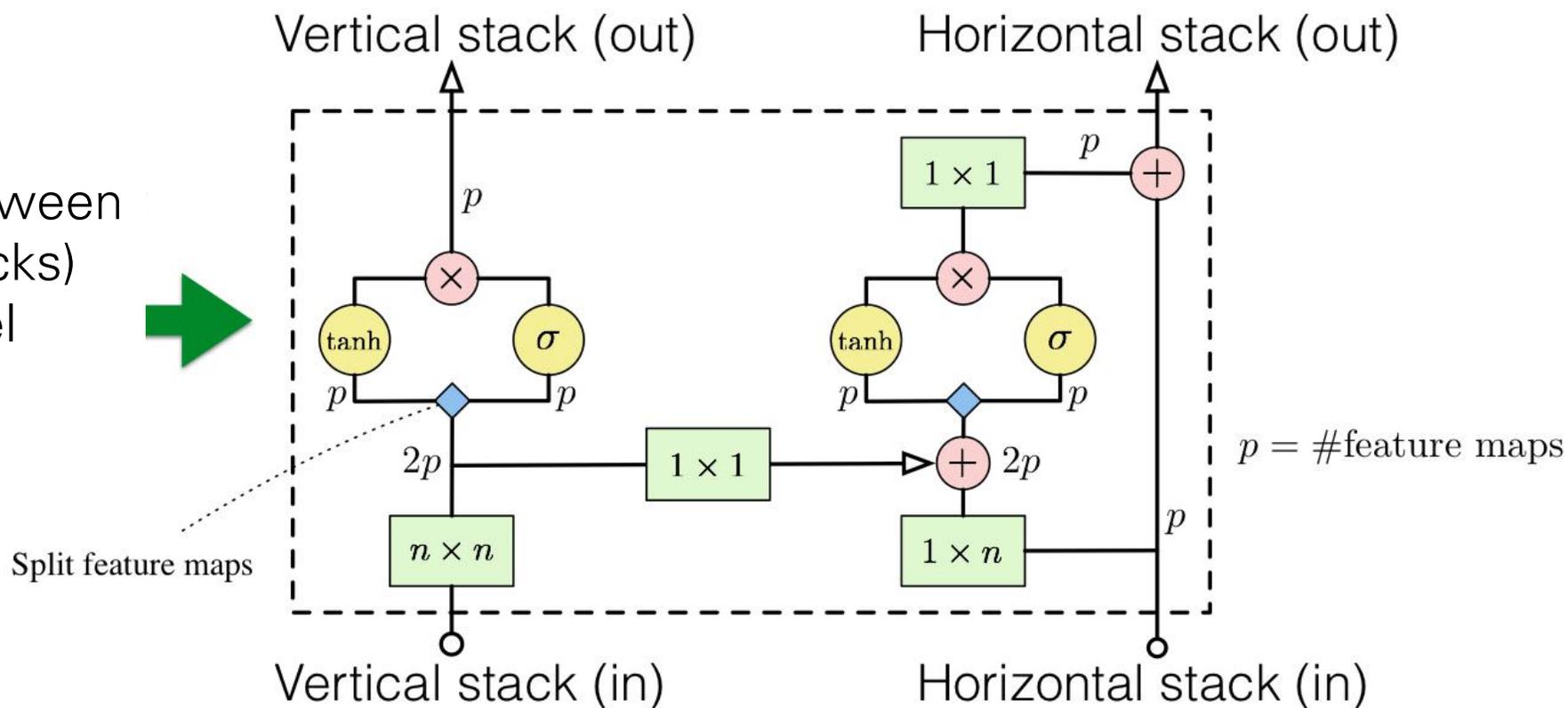


Stacking layers of masked convolution creates a blindspot

# Improving PixelCNN II

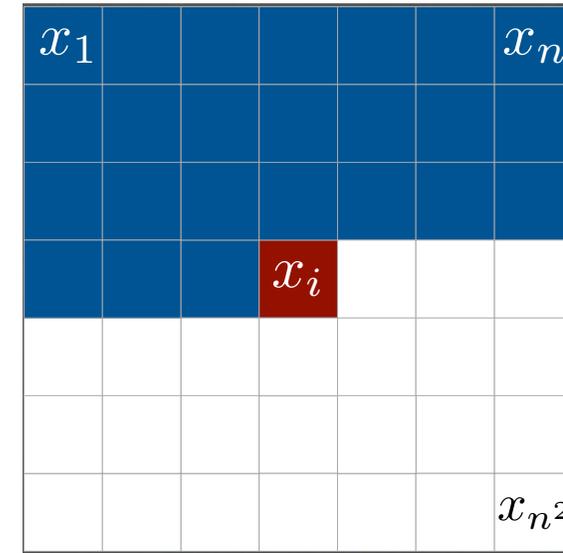
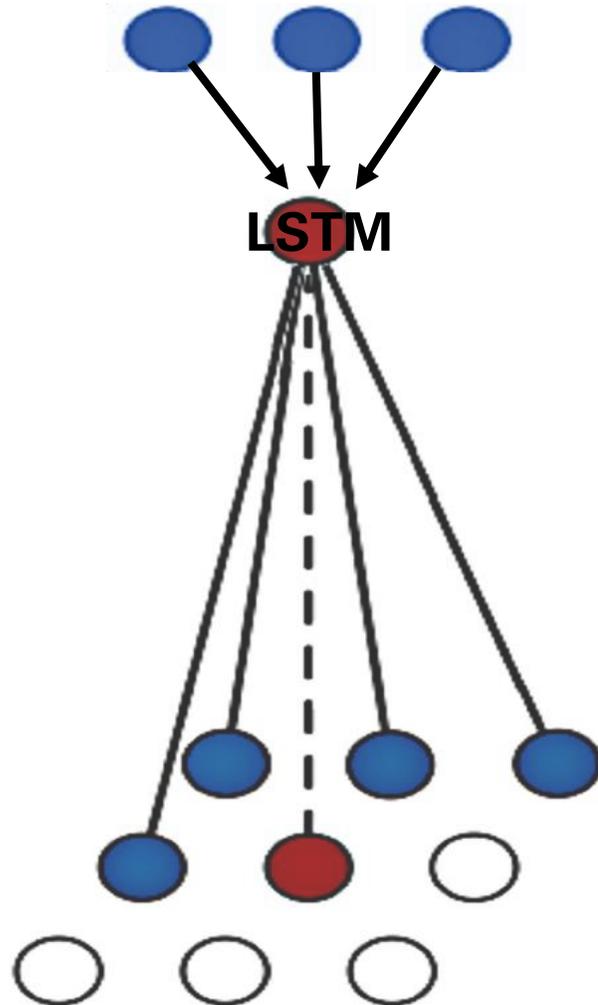
Use more expressive nonlinearity:  $\mathbf{h}_{k+1} = \tanh(W_{k,f} * \mathbf{h}_k) \odot \sigma(W_{k,g} * \mathbf{h}_k)$

This information flow (between vertical and horizontal stacks) preserves the correct pixel dependencies



# Convolutional Long Short-Term Memory

Row LSTM

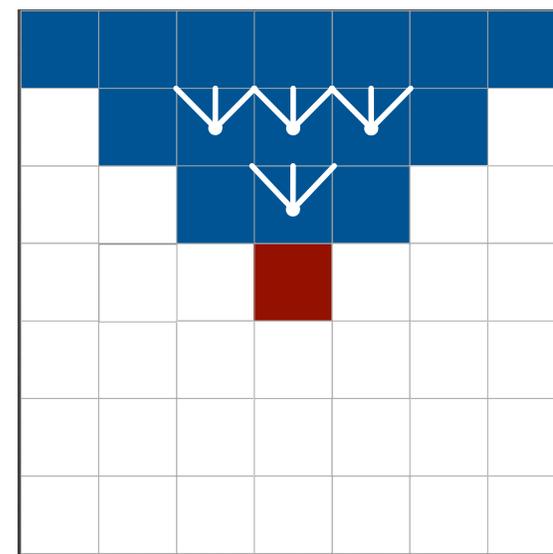
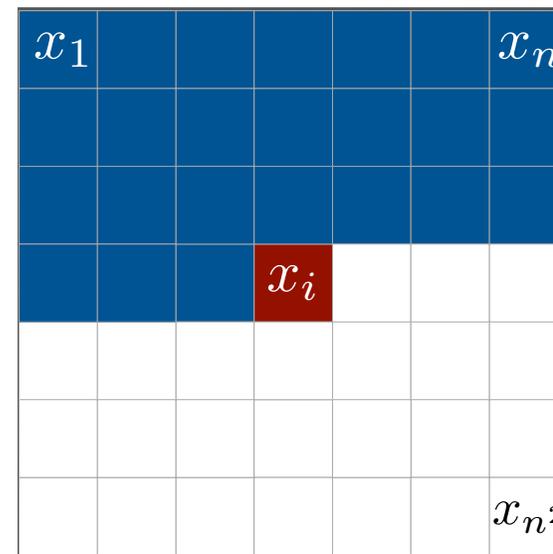
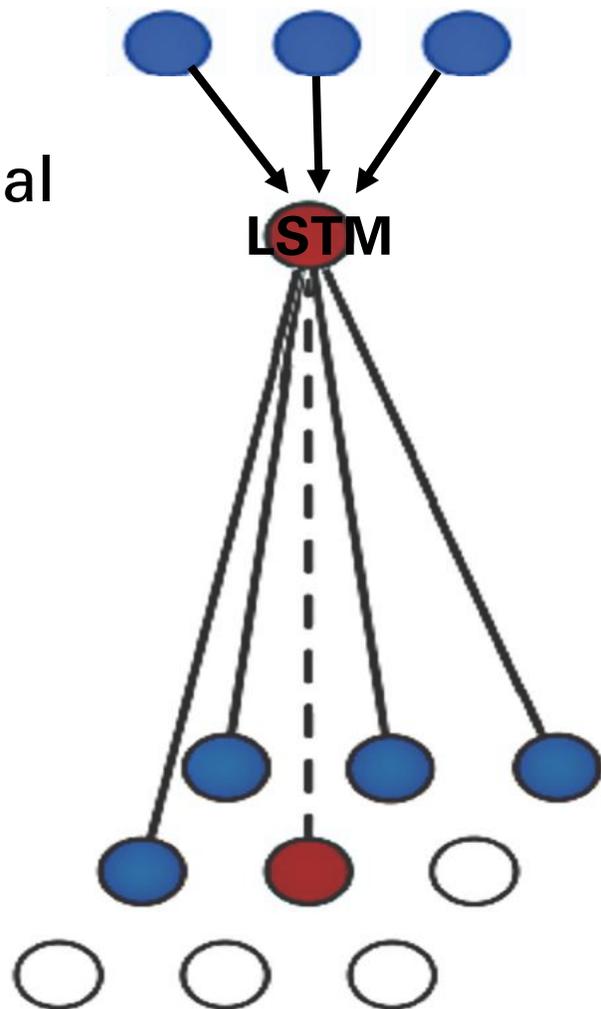


Stollenga et al, 2015

Oord, Kalchbrenner, Kavukcuoglu, 2016

# Pixel RNN

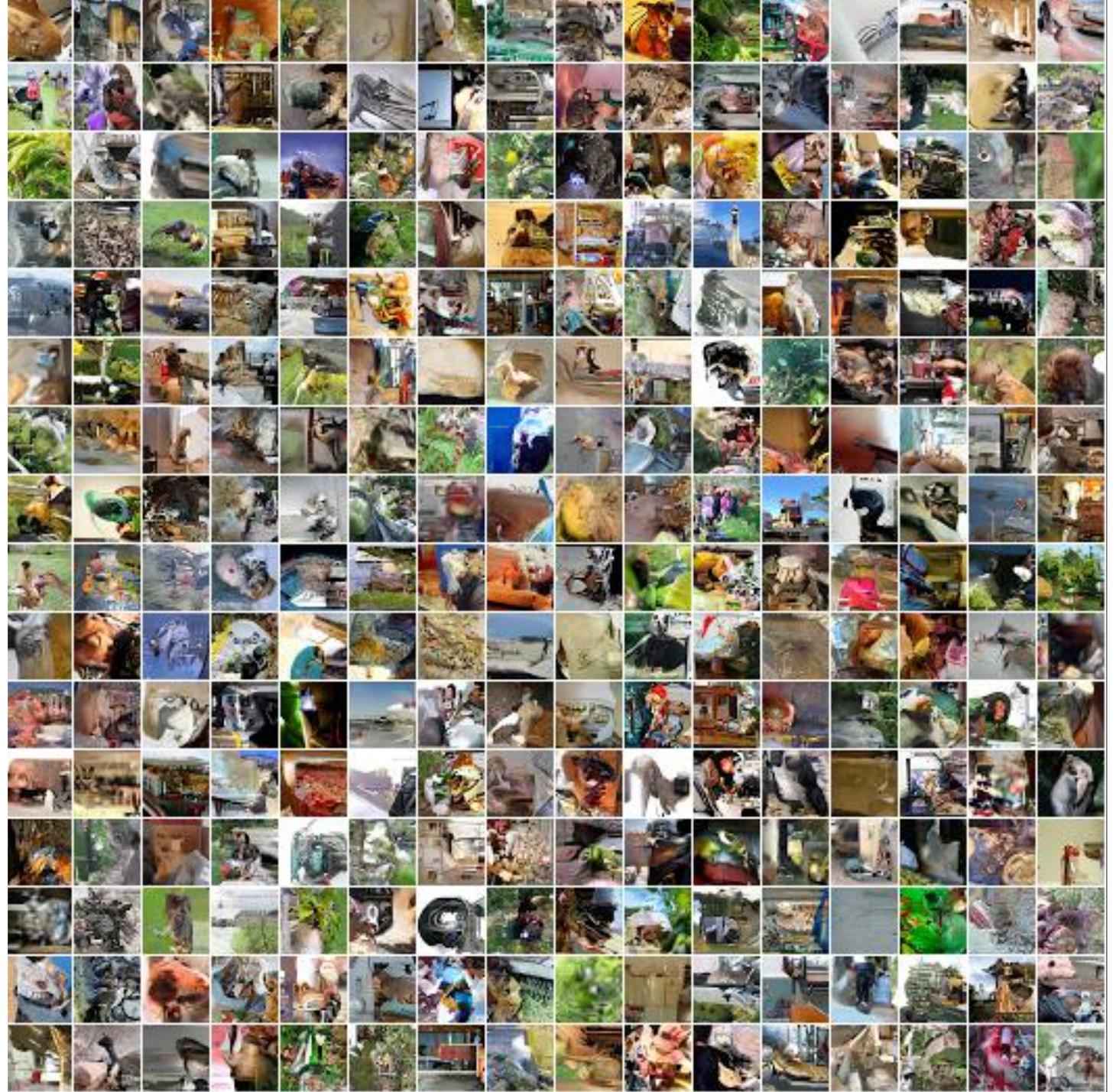
Multiple layers of convolutional LSTM



Oord, Kalchbrenner, Kavukcuoglu, 2016



# Samples from PixelRNN

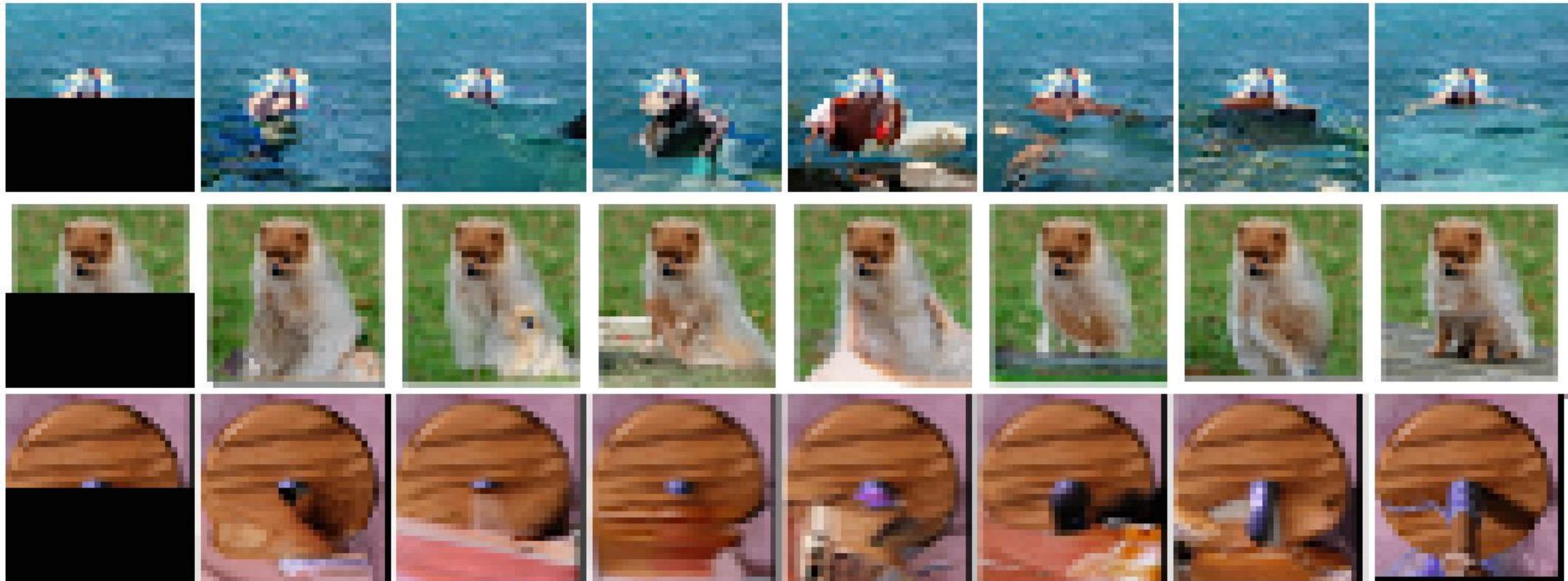


# Image completions (conditional samples) from PixelRNN

occluded

completions

original



[PixelRNN, van der Oord et al. 2016]

# Modeling Audio

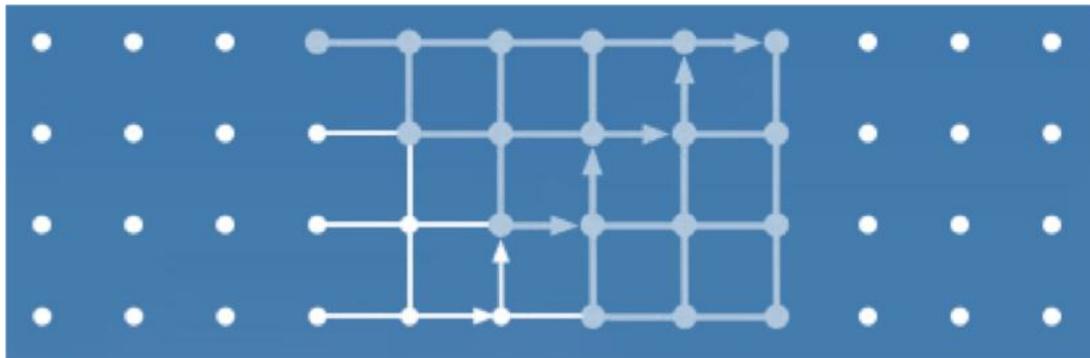


1 Second

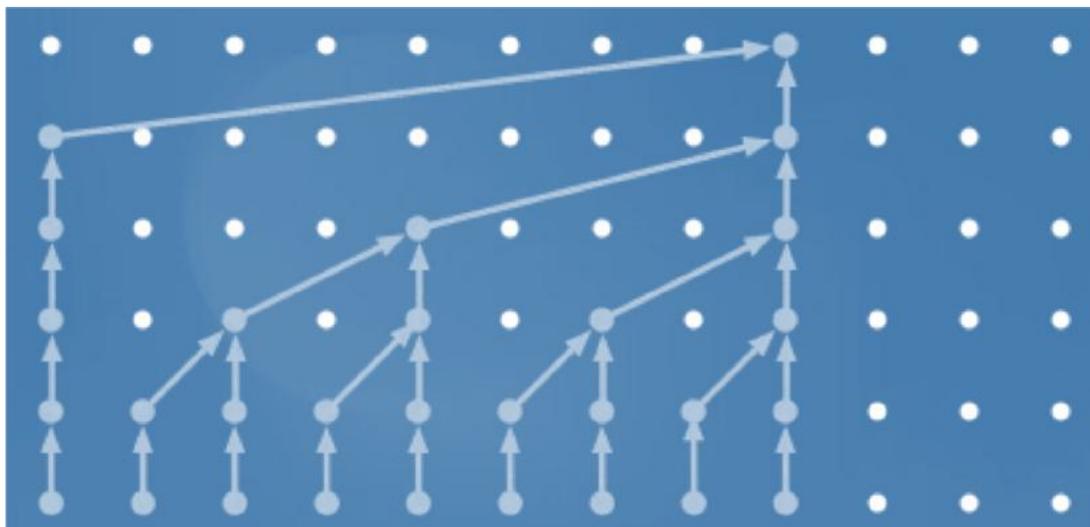


# Architecture for 1D sequences (Bytenet / Wavenet)

Deep RNN



Bytenet decoder

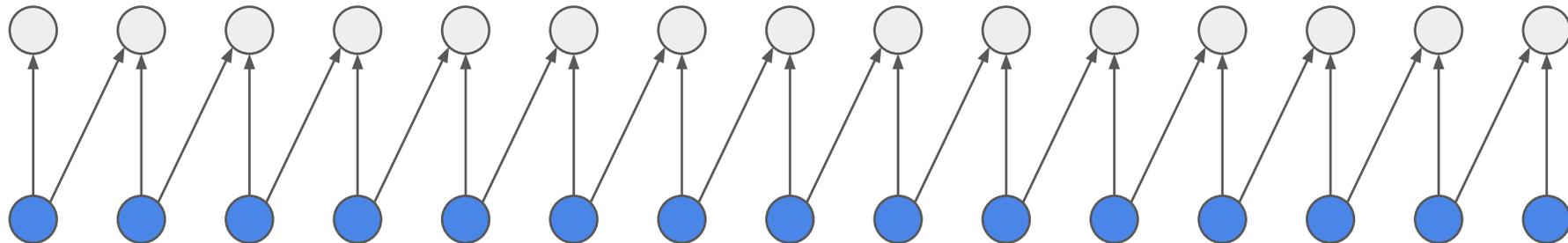


- Stack of **dilated, masked 1-D convolutions** in the decoder
- The architecture is **parallelizable** along the time dimension (during training or scoring)
- Easy access to **many states** from the past

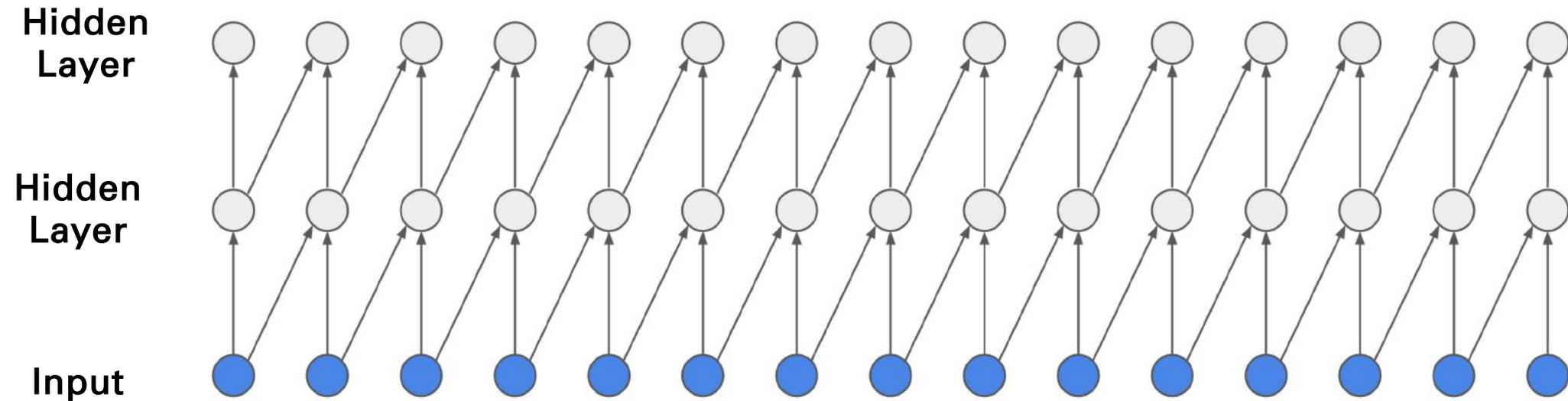
# Causal Convolution

Hidden  
Layer

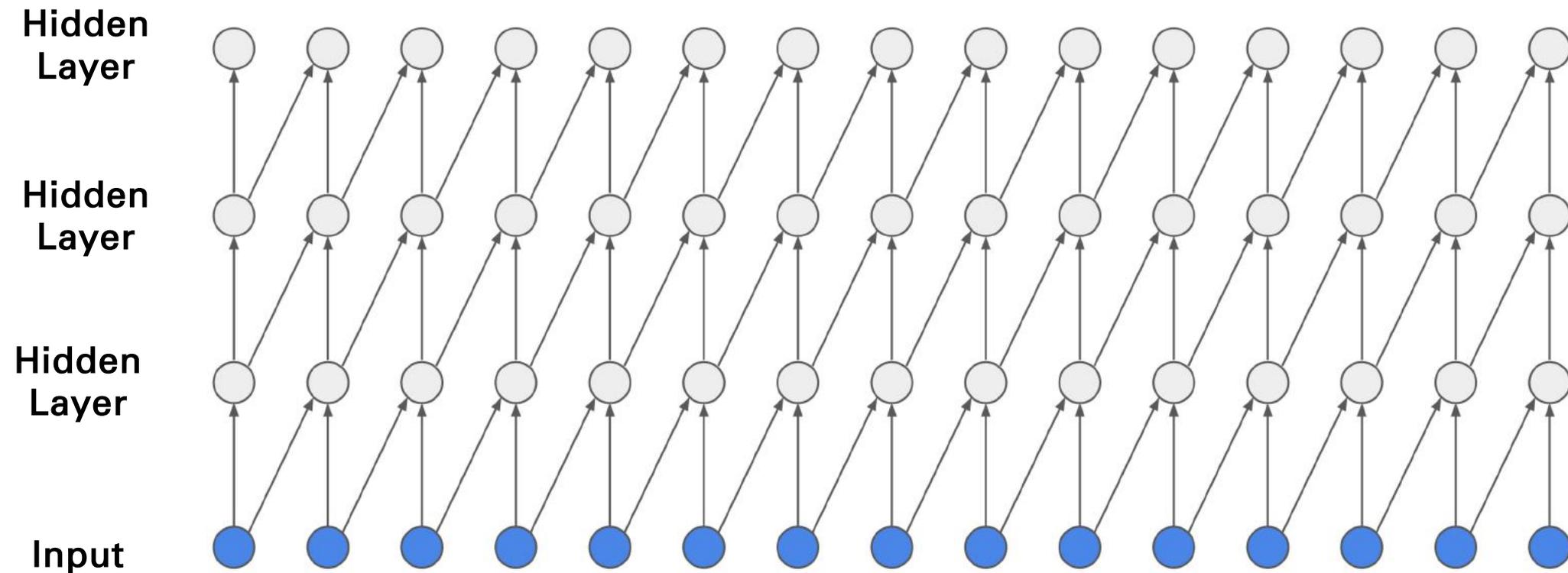
Input



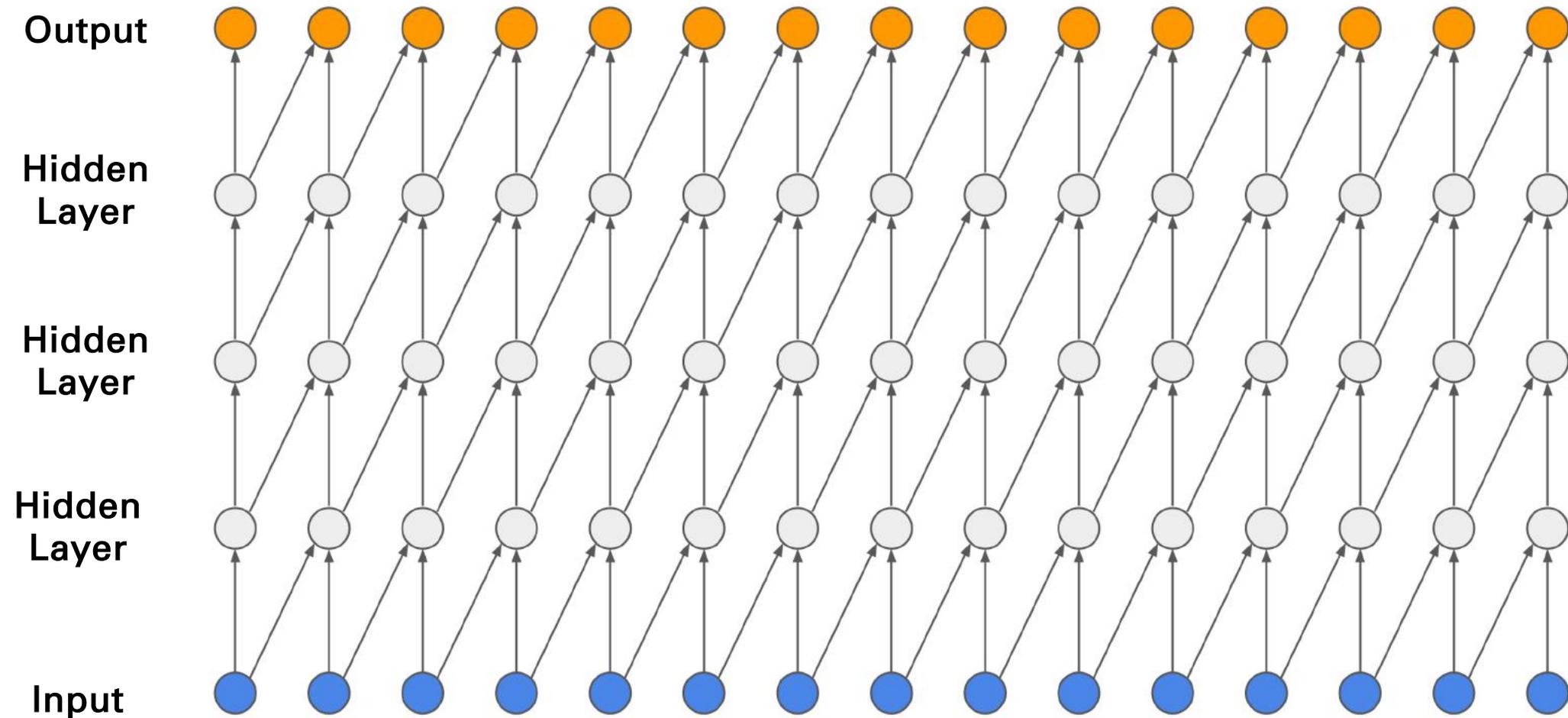
# Causal Convolution



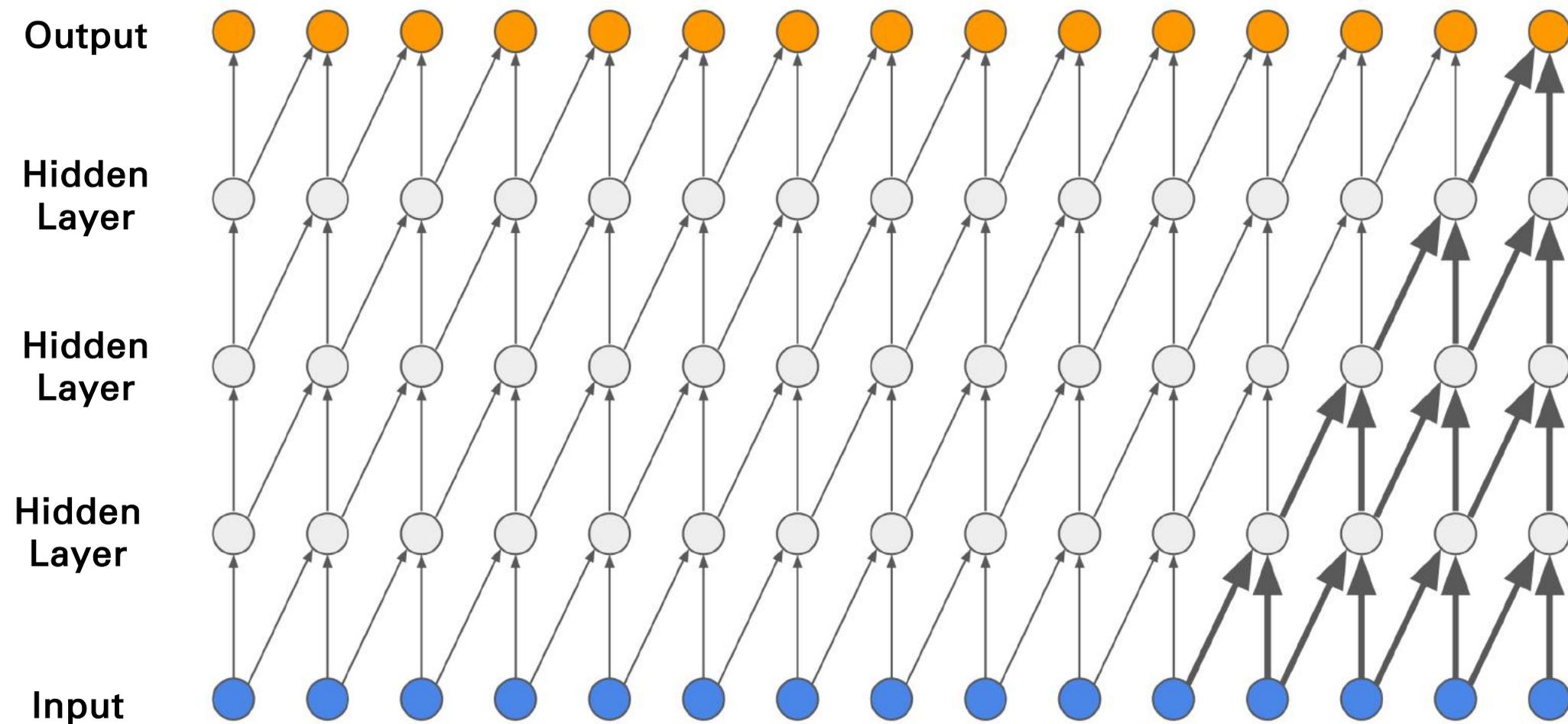
# Causal Convolution



# Causal Convolution



# Causal Convolution

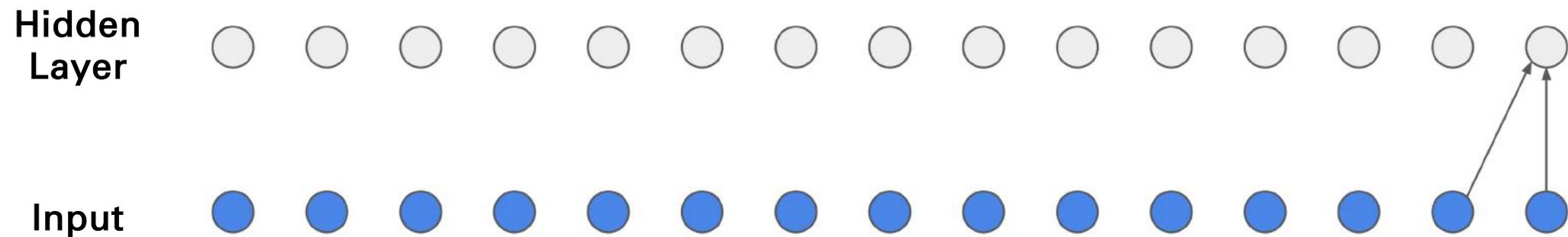


# Causal Dilated Convolution

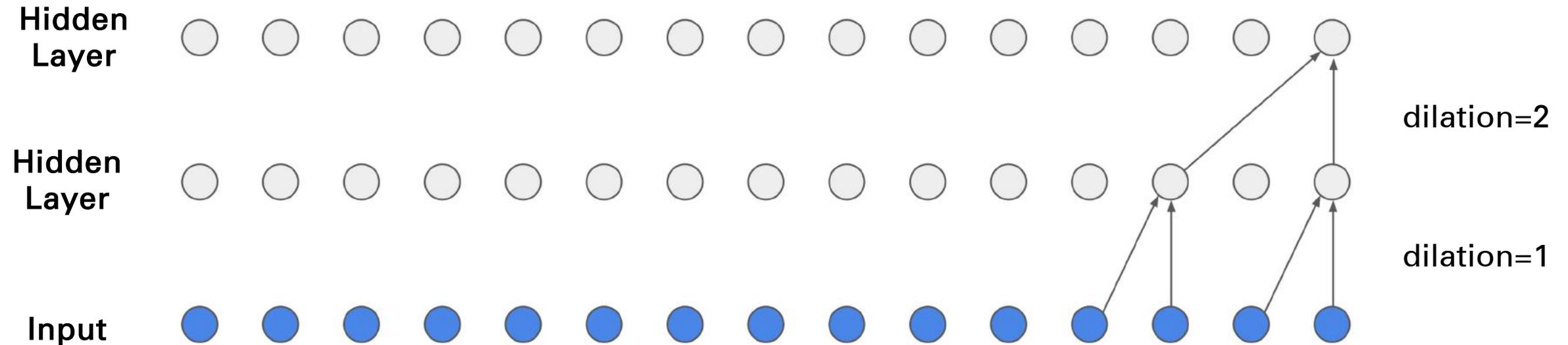
Input



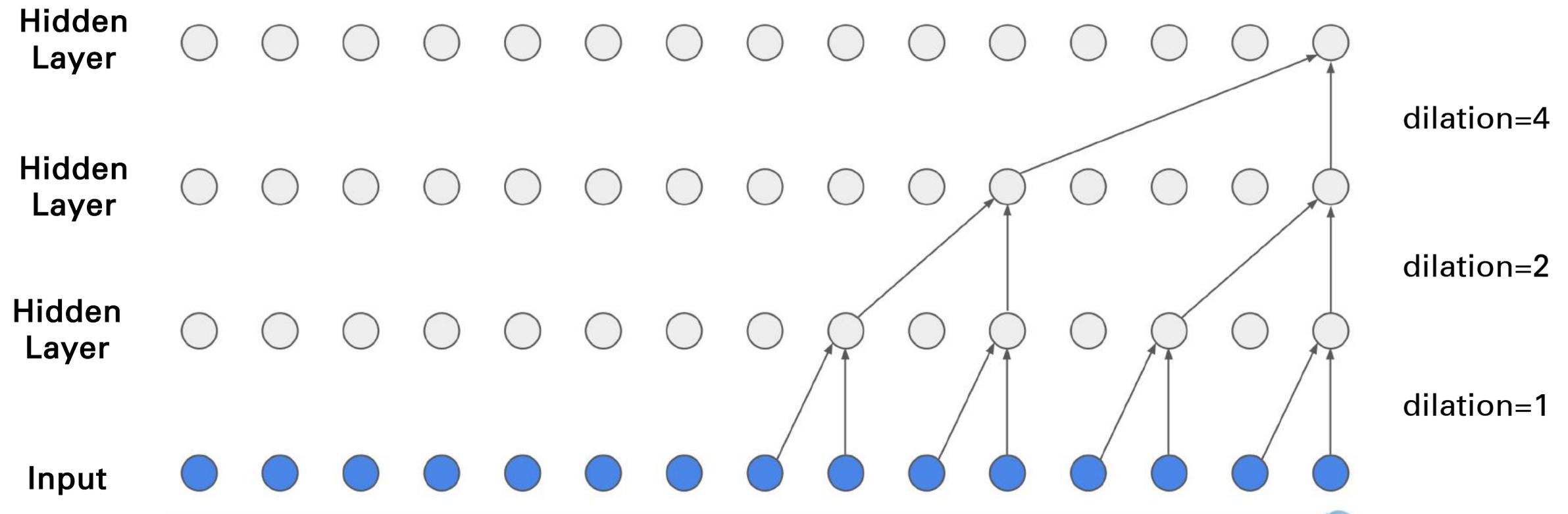
# Causal Dilated Convolution



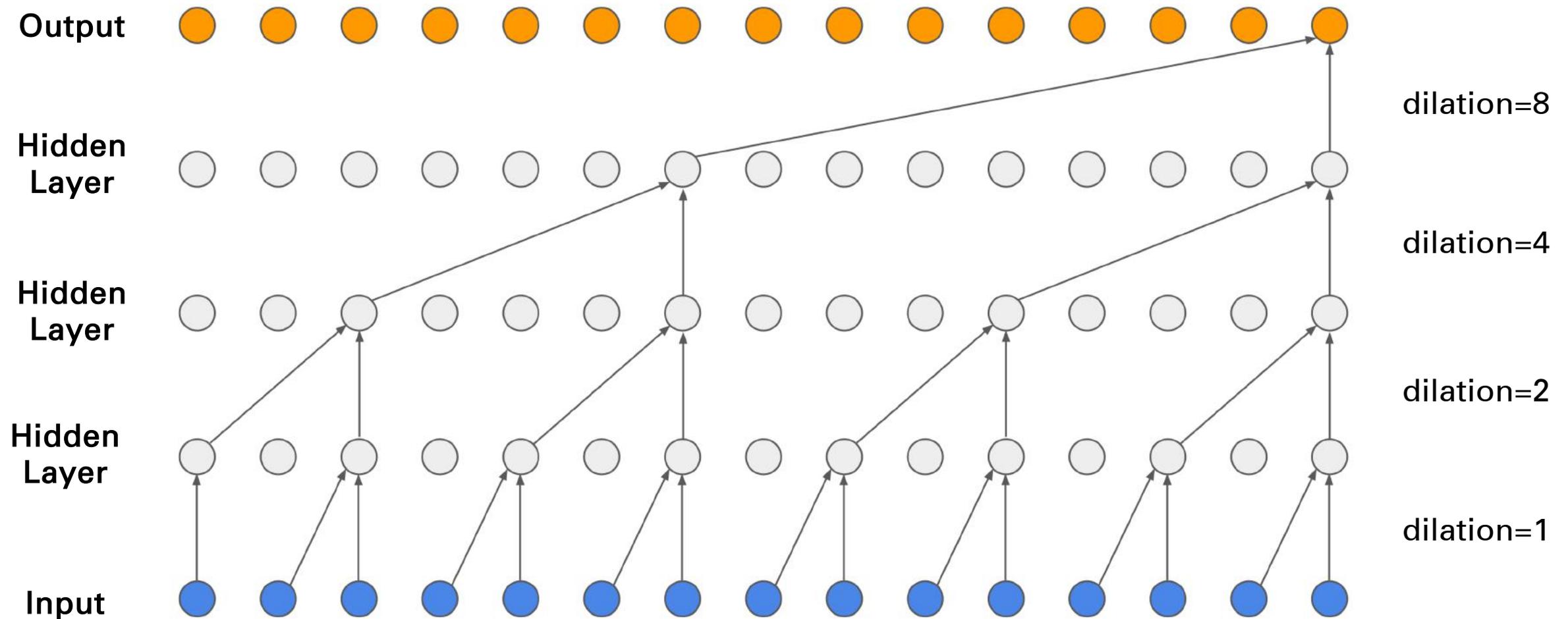
# Causal Dilated Convolution



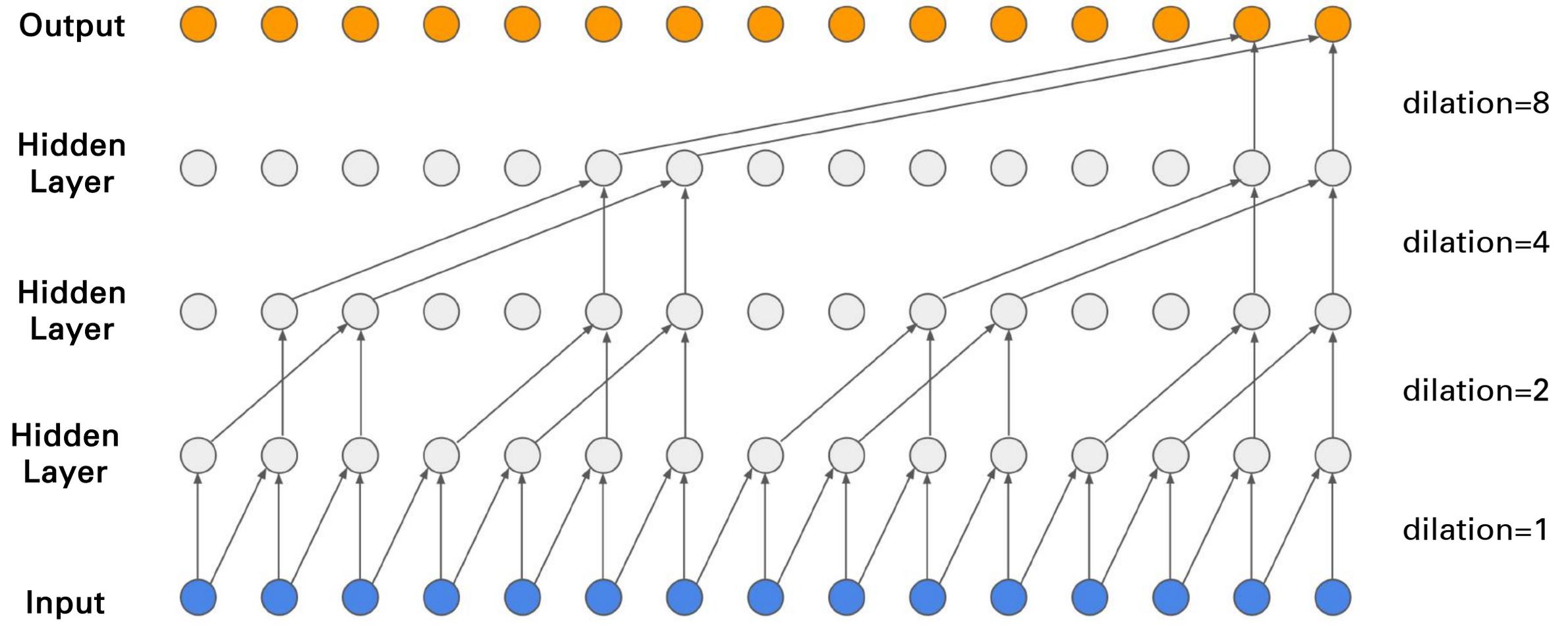
# Causal Dilated Convolution



# Causal Dilated Convolution

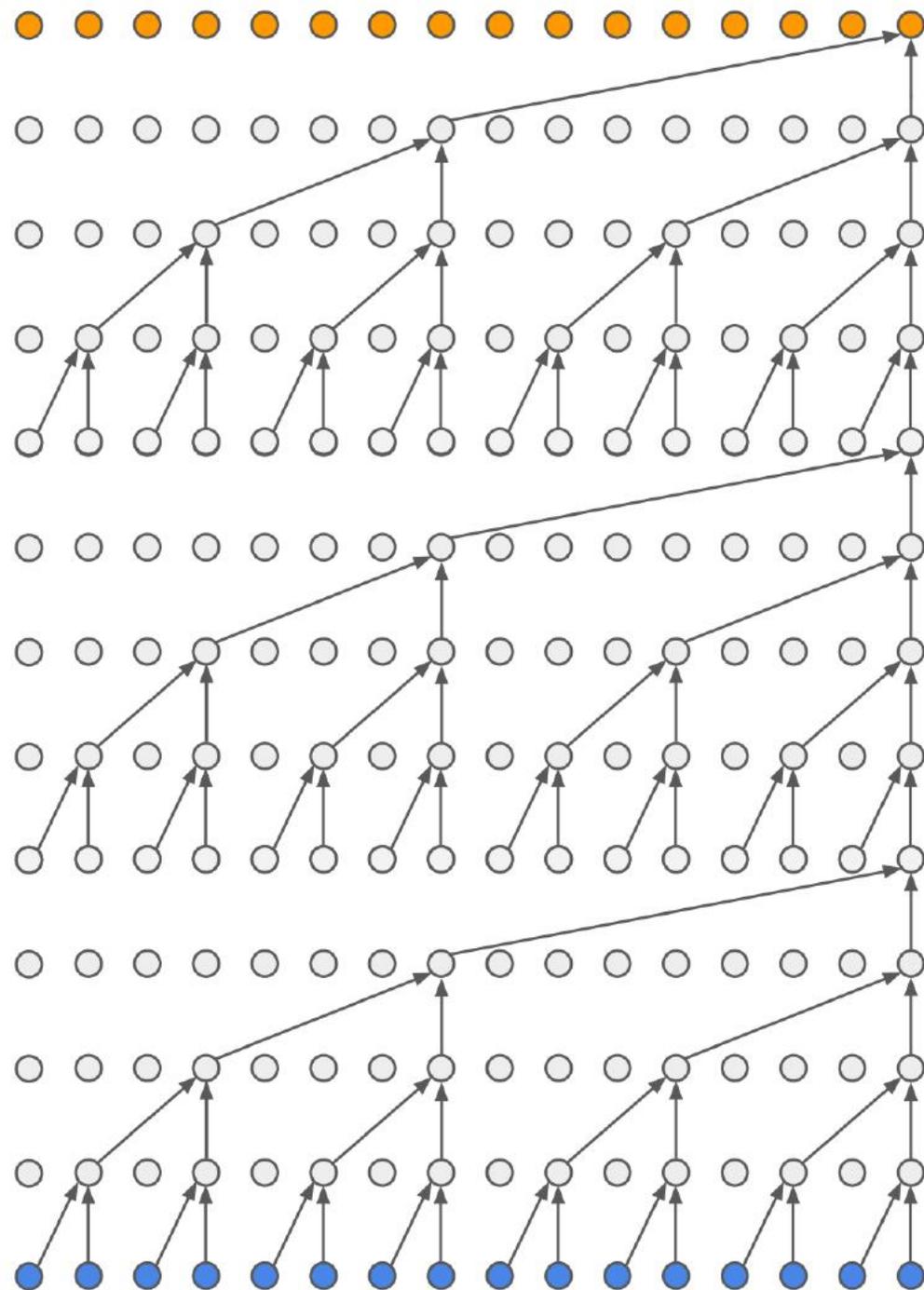
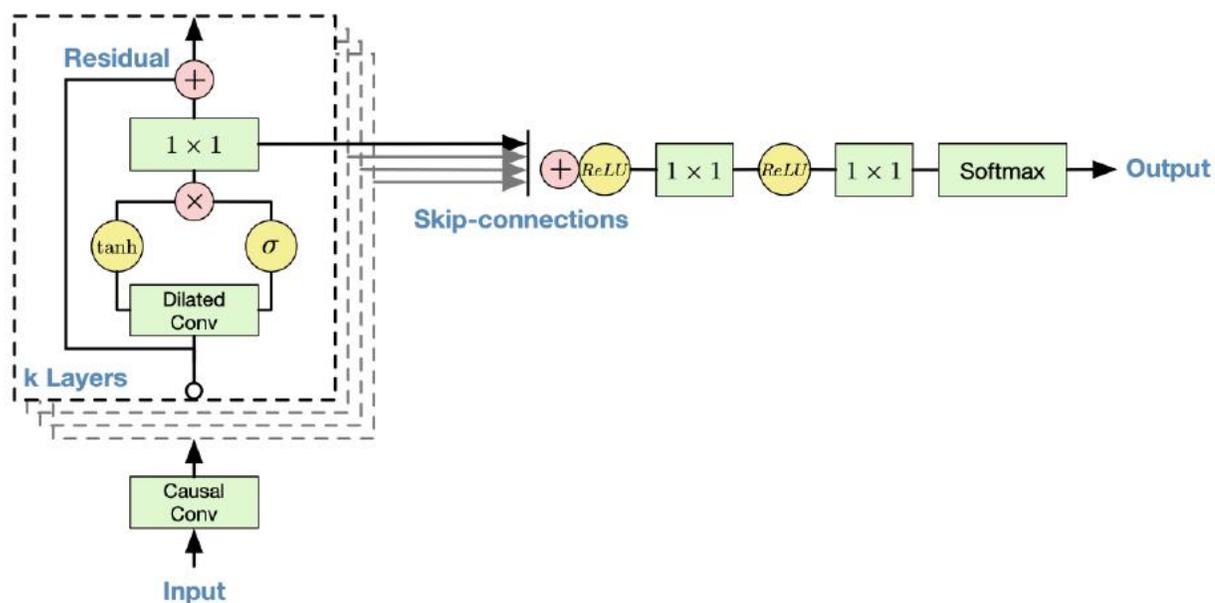


# Causal Dilated Convolution

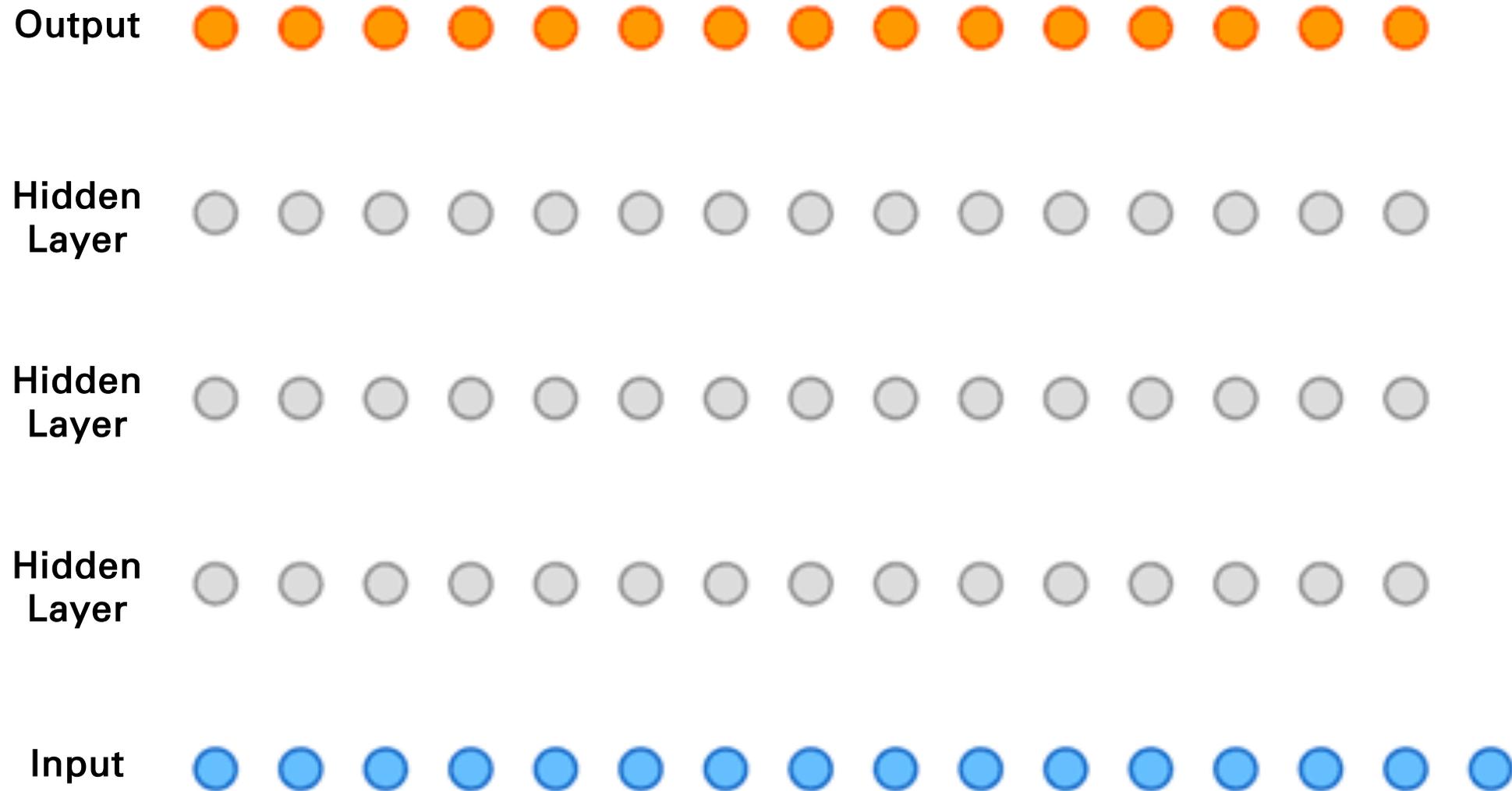


# Multiple Stacks

- Improved receptive field with dilated convolutions
- Gated Residual block with skip connections



# Sampling



# Sampling

sample  
speech



sample  
music



Output



Hidden  
Layer



Hidden  
Layer



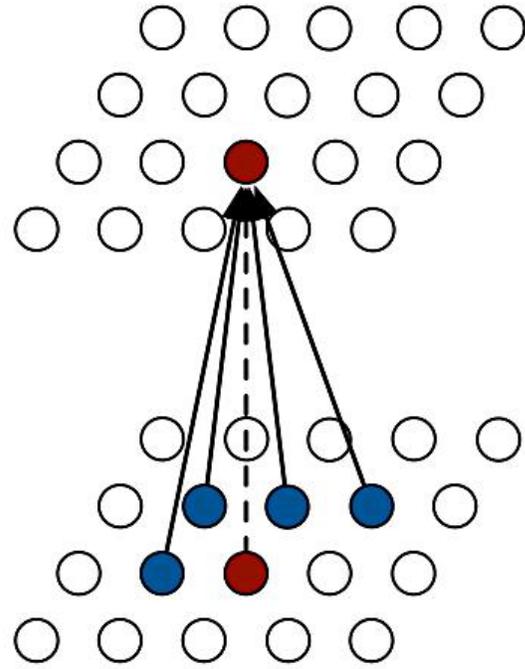
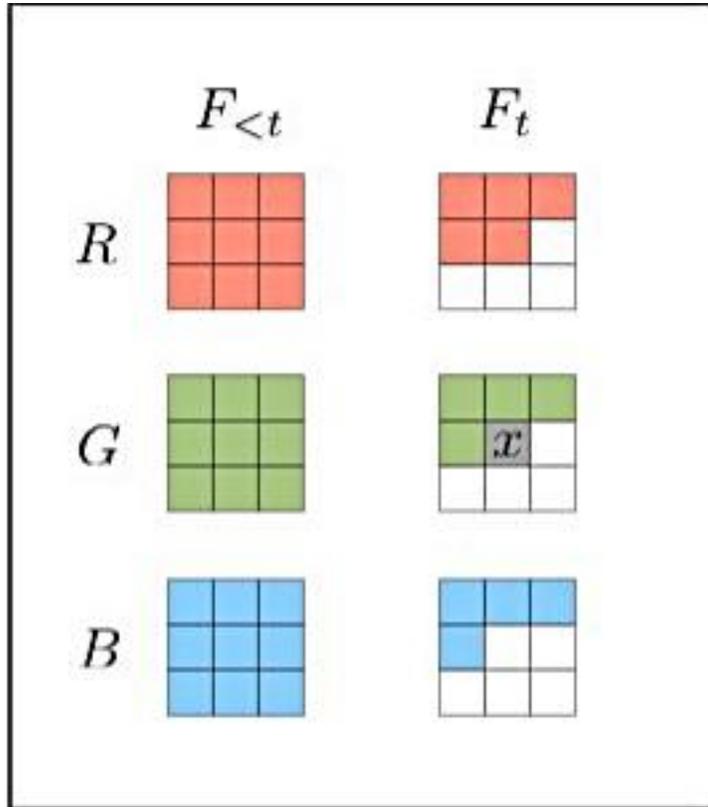
Hidden  
Layer



Input



# Video Pixel Net (VPN)

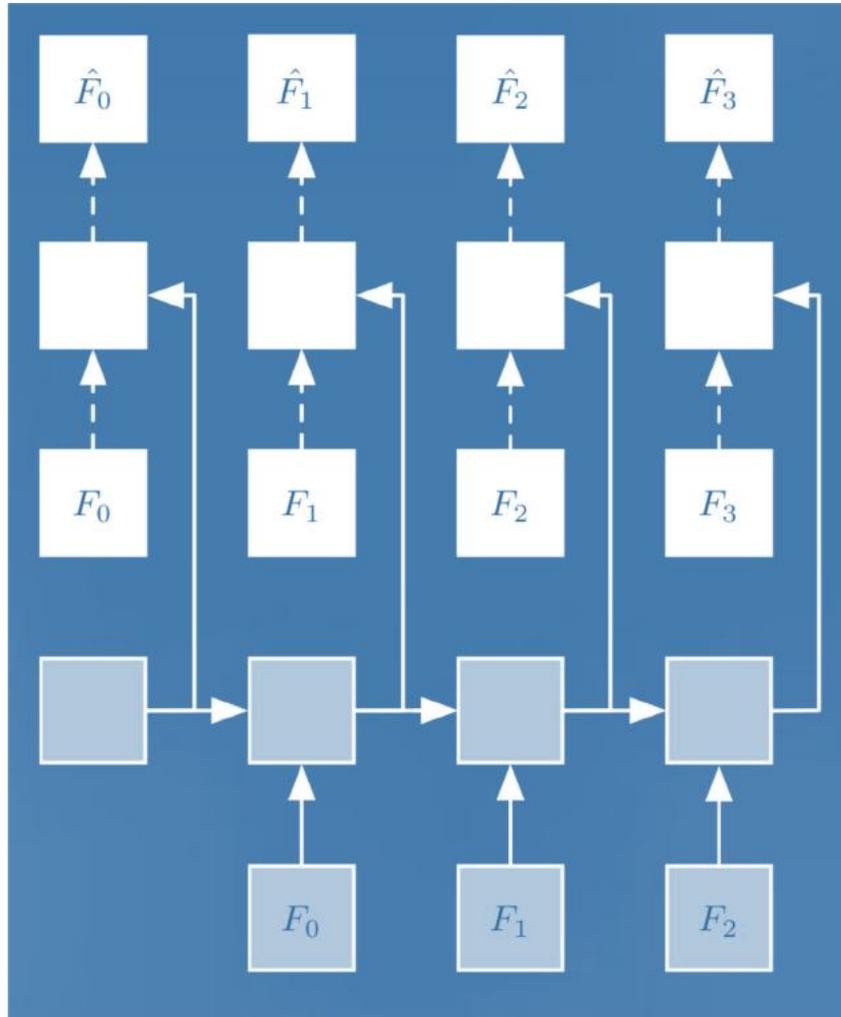


masked convolution



VPN Samples for Robotic Pushing

# Video Pixel Net (VPN)



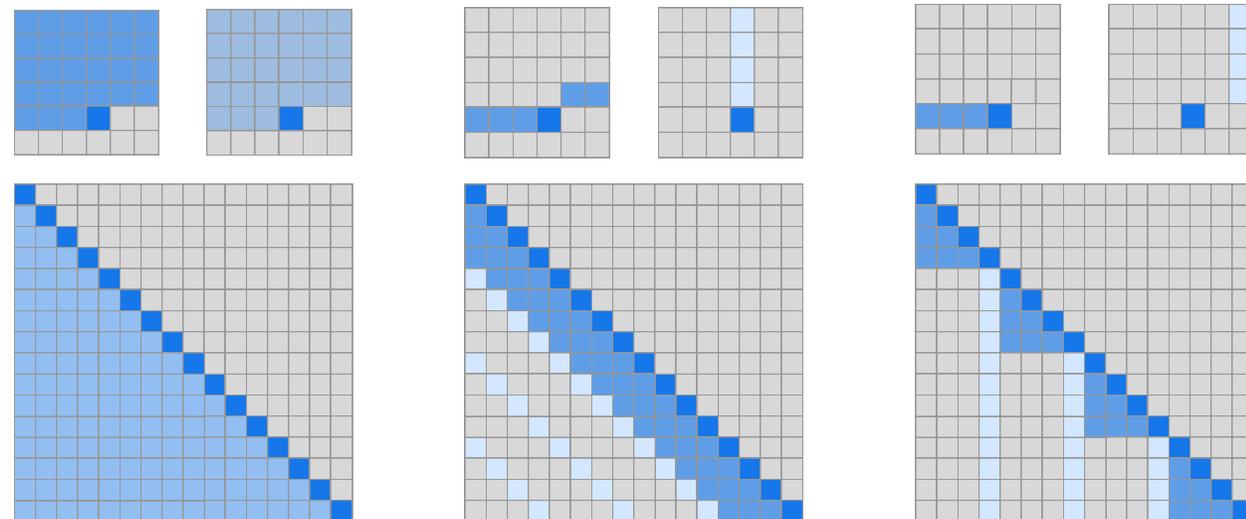
PixelCNN  
Decoders

Resolution Preserving  
CNN Encoders



VPN Samples for Robotic Pushing

# Sparse Transformers



Normal  
Transformer

Sparse  
Transformer  
(strided)

Sparse  
Transformer  
(fixed)

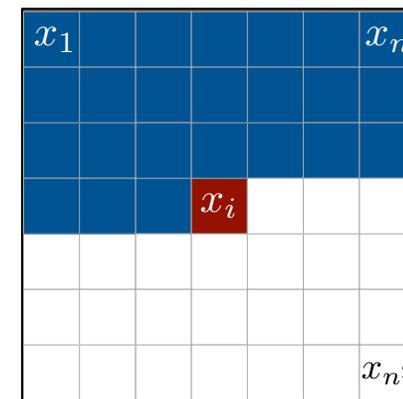
- Strided attention is roughly equivalent to each position attending to its row and its column
- Fixed attention attends to a fixed column and the elements after the latest column element (especially used for text).

[Child, Gray, Radford, Sutskever, 2019]

# Autoregressive Models

- Explicitly model conditional probabilities:

$$p_{\text{model}}(\mathbf{x}) = p_{\text{model}}(x_1) \prod_{i=2}^n p_{\text{model}}(x_i \mid x_1, \dots, x_{i-1})$$



Each conditional can be a complicated neural net

## Advantages:

- $p_{\text{model}}(x)$  is tractable (easy to train and sample)

## Disadvantages:

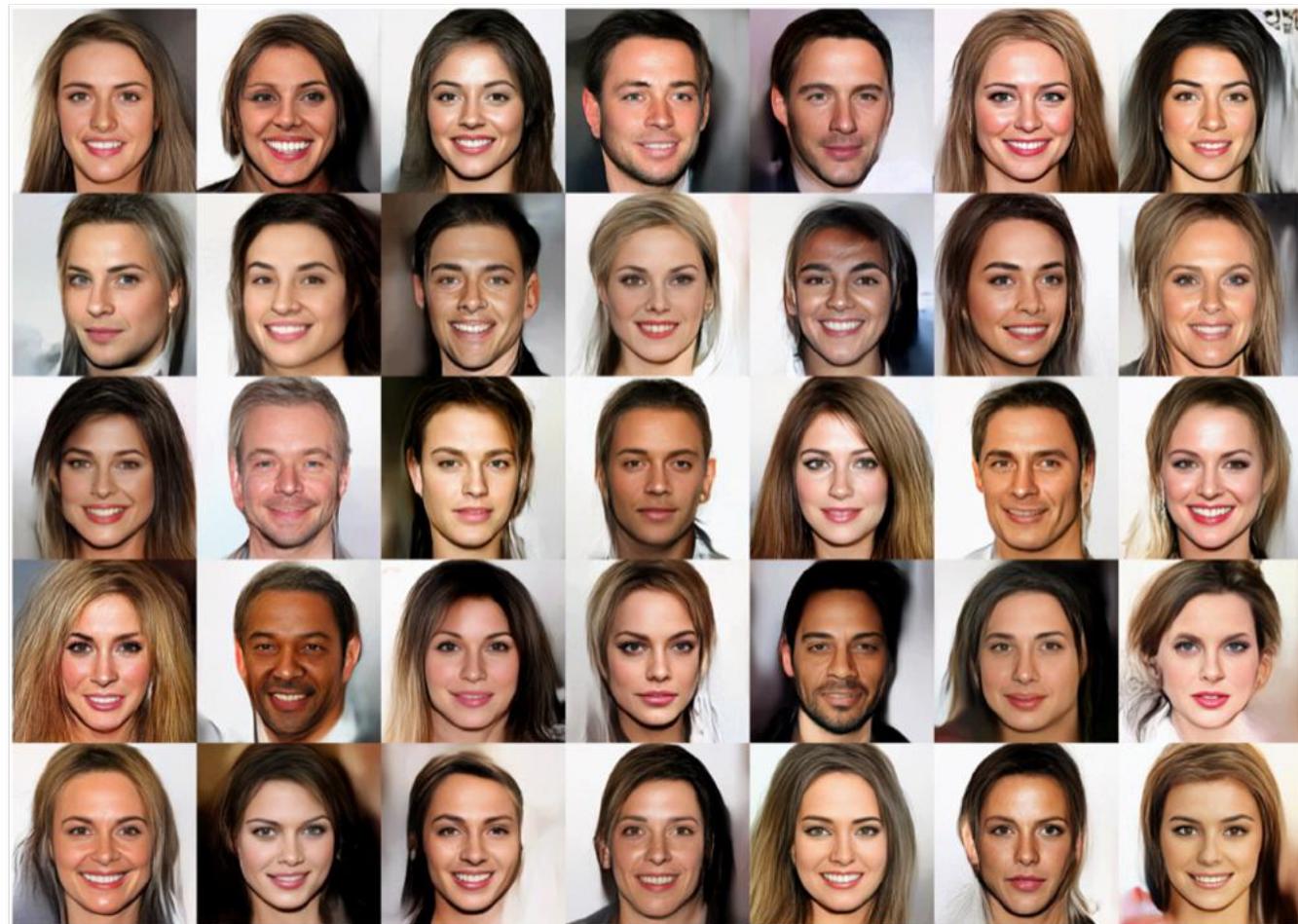
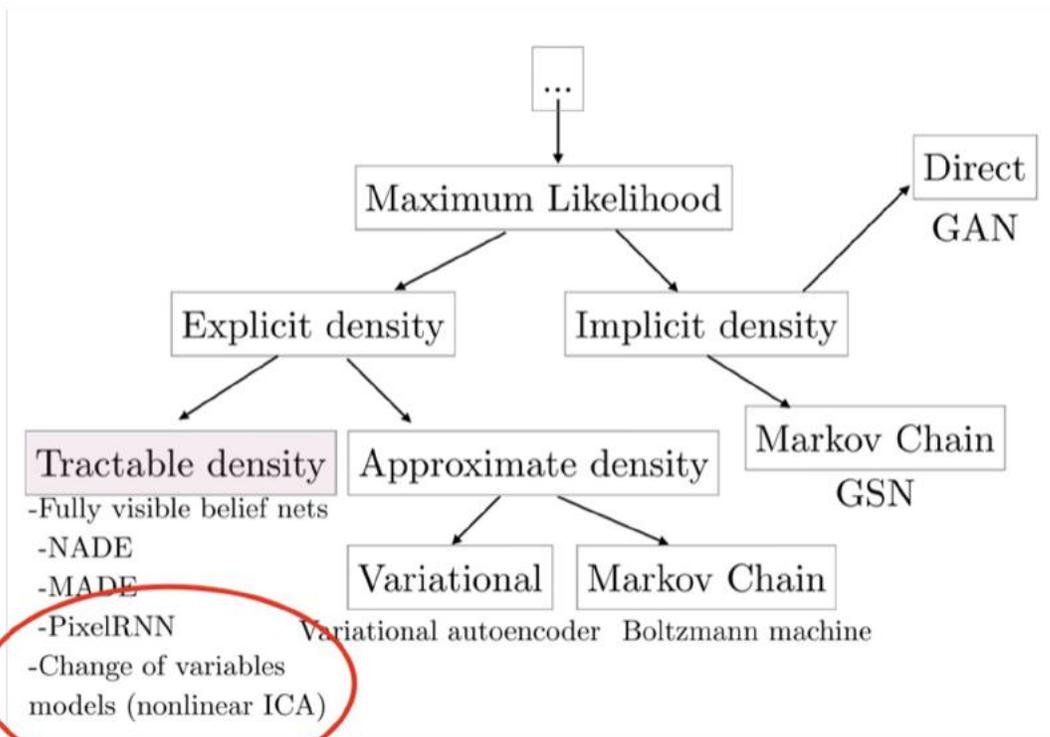
- Generation can be too costly
- Generation can not be controlled by a latent code



PixelCNN elephants  
(van den Ord et al. 2016)

# Flow-Based Models

# Invertible Neural Networks

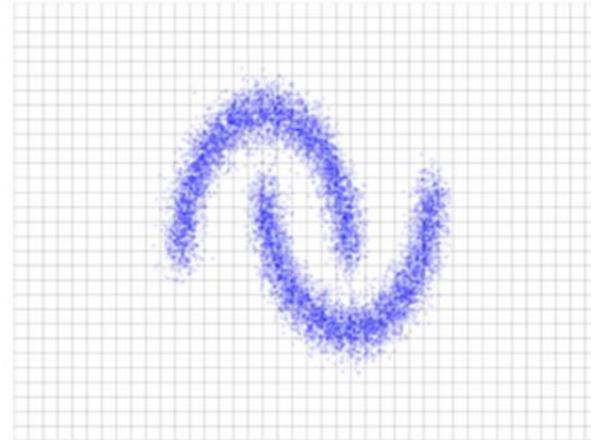


# Normalizing Flows: Translating Probability Distributions

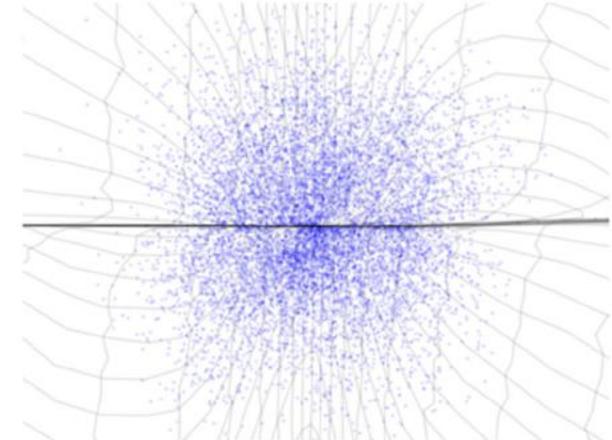
## Inference

$$x \sim \hat{p}_X$$
$$z = f(x)$$

Data space  $\mathcal{X}$

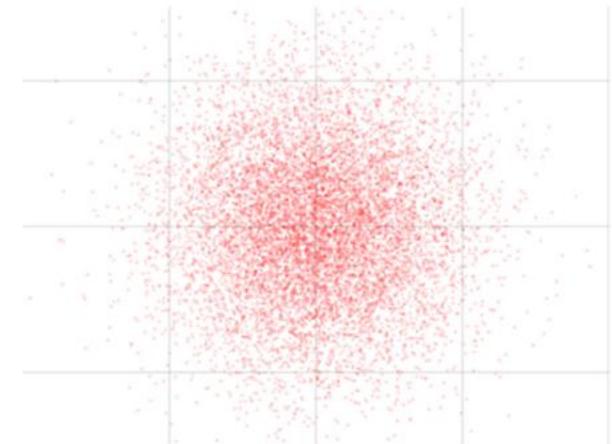
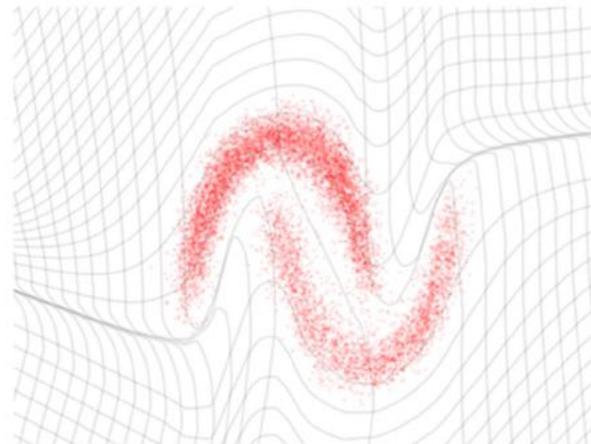


Latent space  $\mathcal{Z}$



## Generation

$$z \sim p_Z$$
$$x = f^{-1}(z)$$



# Change of Variable Density Needs to Be Normalized

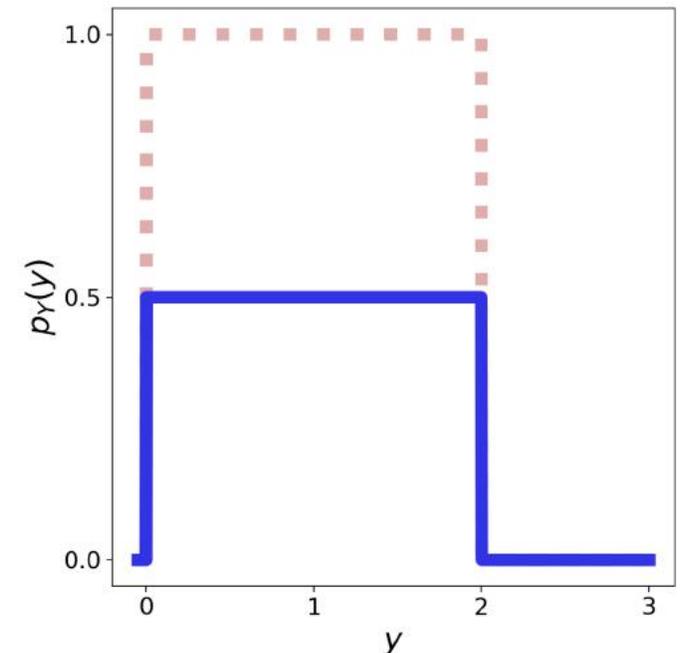
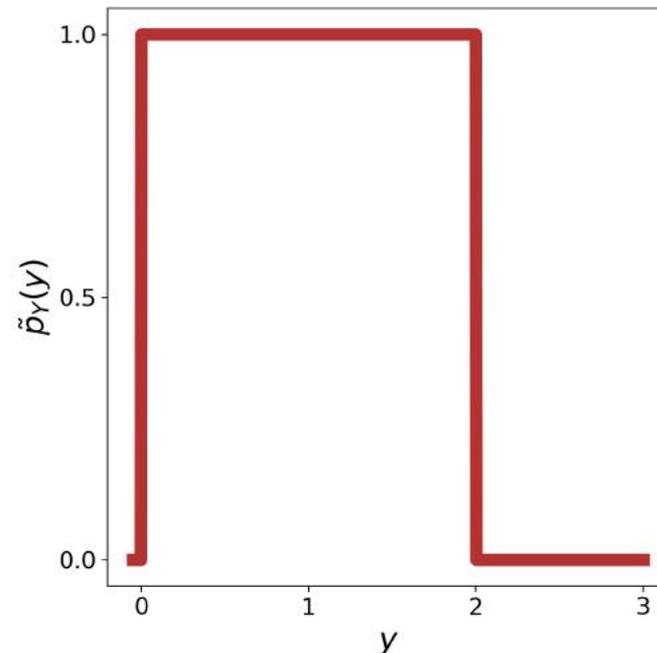
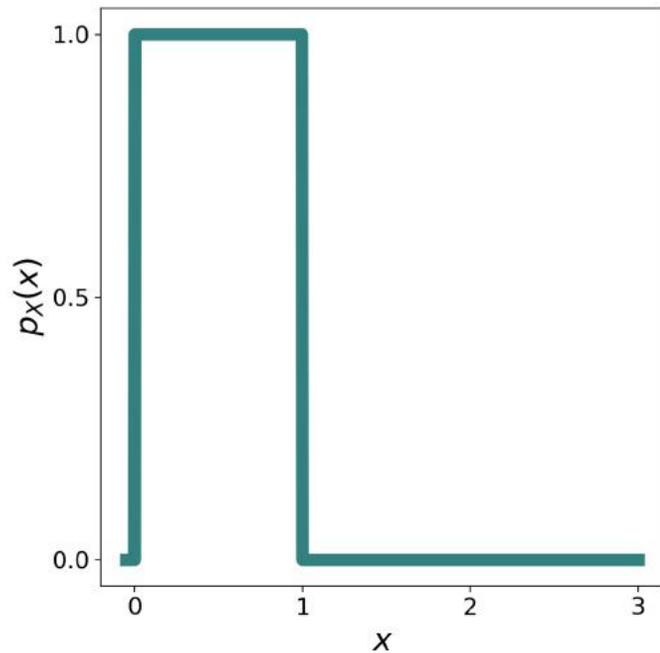
$$X \sim p_X$$

$$Y := 2X$$

$$p_X(x) = \begin{cases} 1 & \text{for } 0 \leq x \leq 1 \\ 0 & \text{else} \end{cases}$$

$$\tilde{p}_Y(y) = p_X(y/2)$$

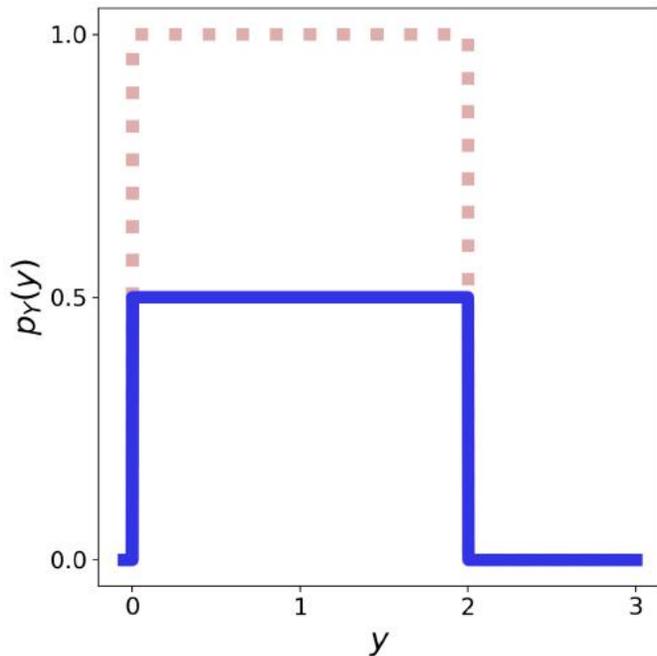
$$p_Y(y) = p_X(y/2)/2$$



# Change of Variable Density (m-Dimensional)

For a multivariable invertible mapping  $f : \mathbb{R}^m \rightarrow \mathbb{R}^m$   $X \sim p_X$   $Y := f(X)$

$$p_Y(y) = p_X(f^{-1}(y)) \left| \det \frac{\partial f^{-1}(y)}{\partial y} \right|$$



$$Y := 2X$$

$$p_Y(y) = p_X(y/2)/2$$

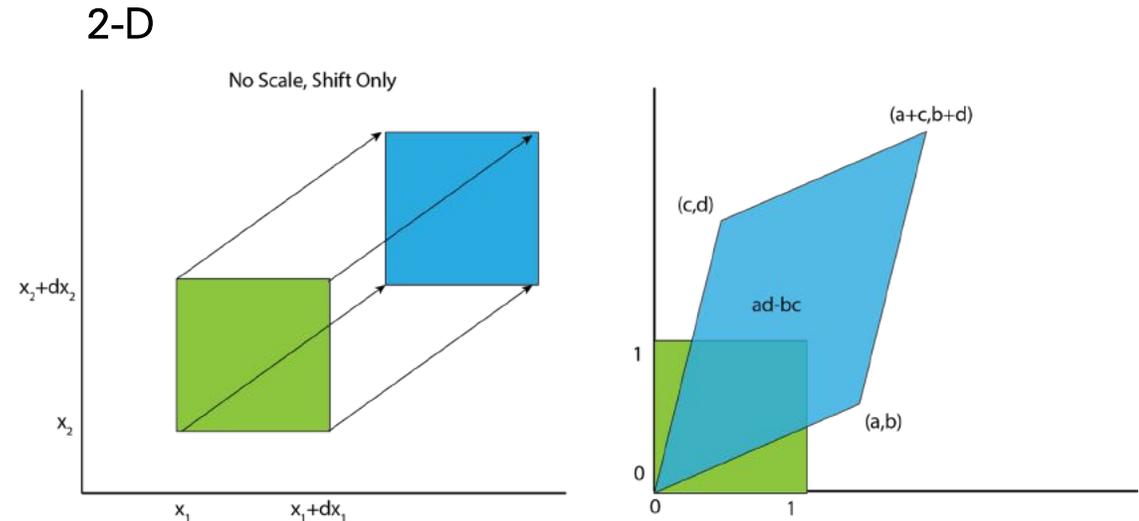
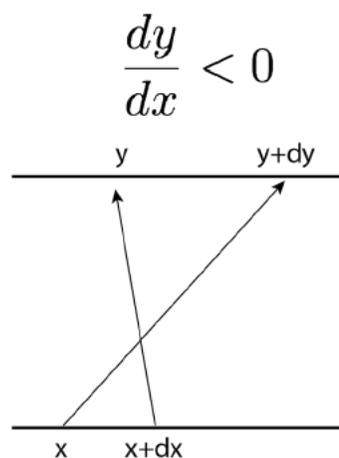
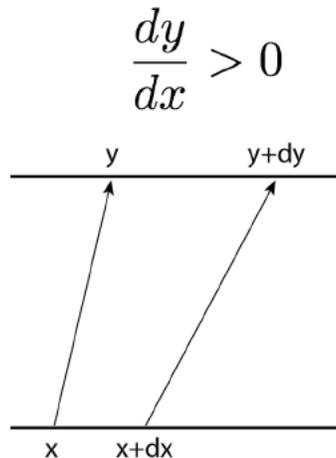
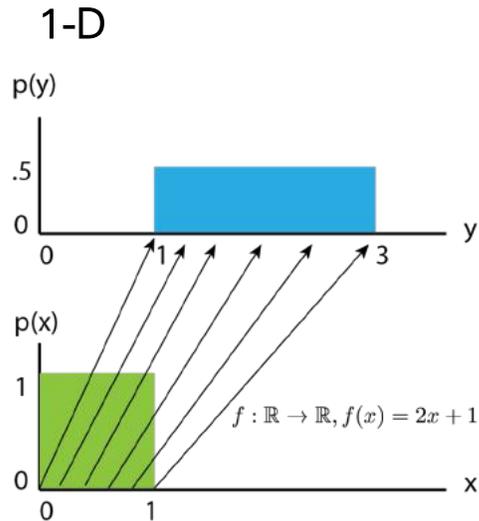
Local change  
of volume

mass = density  
\* **volume**

# Change of Variable Density (m-Dimensional)

For a multivariable invertible mapping  $f : \mathbb{R}^m \rightarrow \mathbb{R}^m$   $X \sim p_X$   $Y := f(X)$

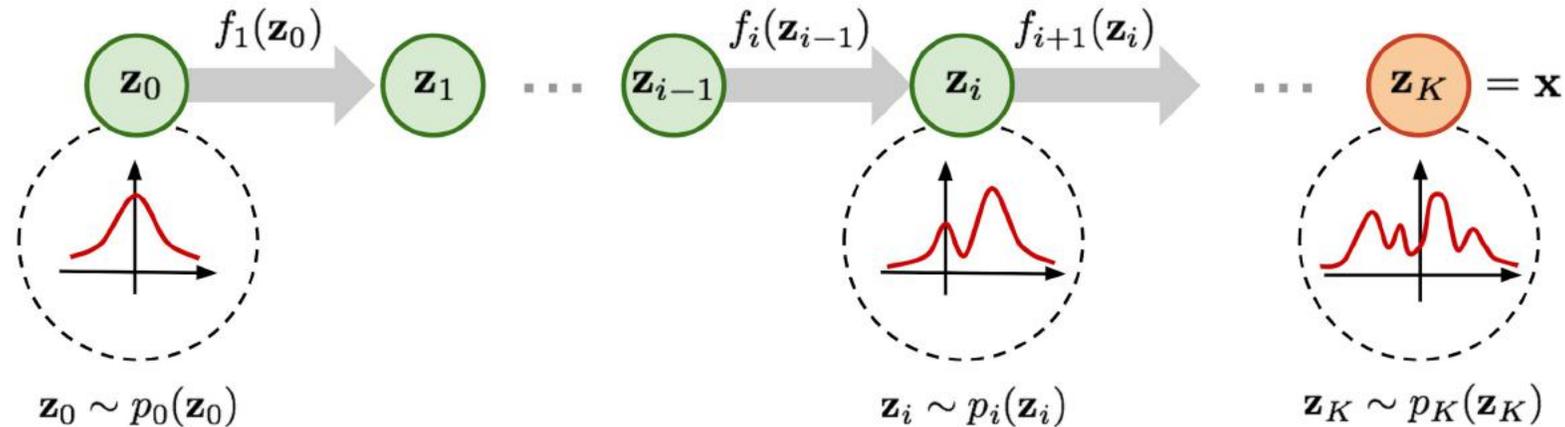
$$p_Y(y) = p_X(f^{-1}(y)) \left| \det \frac{\partial f^{-1}(y)}{\partial y} \right|$$



# Chaining Invertible Mappings (Composition)

$$f = f_S \circ \dots \circ f_2 \circ f_1$$

$$f(x) = f_S(\dots f_2(f_1(x)))$$



$$\frac{\partial f(x)}{\partial x} = \frac{f_S(x_{S-1})}{\partial x_{S-1}} \dots \frac{f_2(x_1)}{\partial x_1} \frac{f_1(x_0)}{\partial x_0} \quad \begin{array}{l} x_s = f_s(x_{s-1}) \\ x_0 = x \end{array}$$

Chain rule

$$\det \left( \frac{\partial f(x)}{\partial x} \right) = \det \left( \frac{f_S(x_{S-1})}{\partial x_{S-1}} \right) \dots \det \left( \frac{f_2(x_1)}{\partial x_1} \right) \det \left( \frac{f_1(x_0)}{\partial x_0} \right)$$

Determinant of matrix product

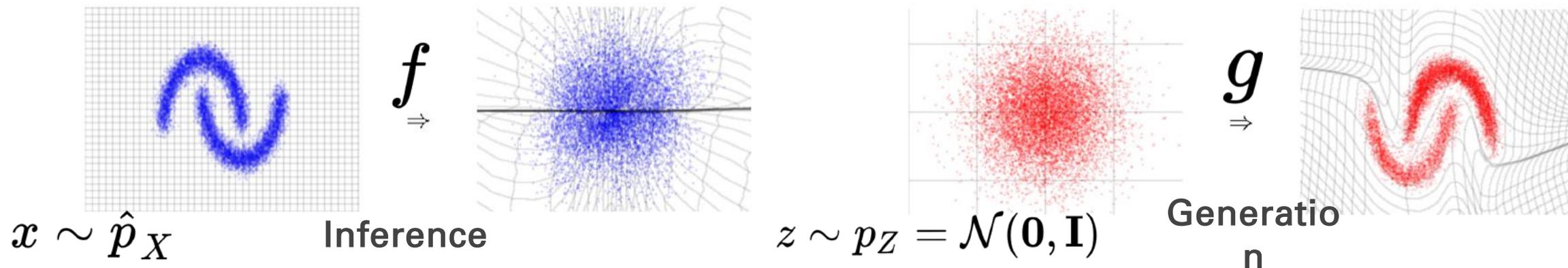
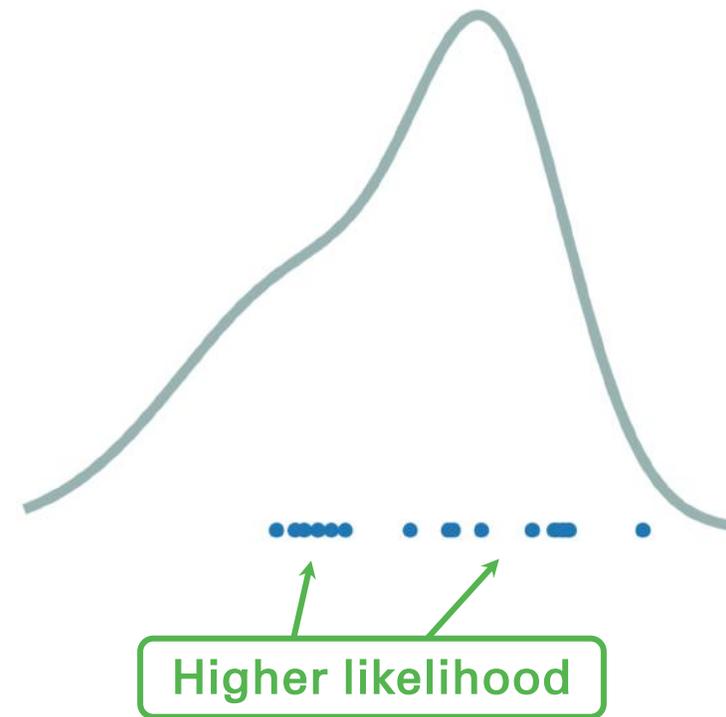
# Training with Maximum Likelihood Principle

$$Z \sim \mathcal{N}(\mathbf{0}, \mathbf{I}) \quad X = g(Z)$$

$$g = f^{-1} \text{ bijective}$$

$$\mathbb{E}_x [\log p(x)] = \mathbb{E}_x \left[ \log \mathcal{N}(f(x); \mathbf{0}, \mathbf{I}) \left| \det \frac{\partial f(x)}{\partial x} \right| \right]$$

Regularizes the entropy



# Pathways to Designing a Normalizing Flow

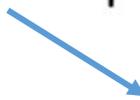
1. Require an invertible architecture.
  - Coupling layers, autoregressive, etc.
2. Require efficient computation of a change of variables equation.

$$\log p(x) = \log p(f(x)) + \log \left| \det \frac{df(x)}{dx} \right|$$

Model distribution      Base distribution

(or a continuous version)  $\log p(x(t_N)) = \log p(x(t_0)) + \int_{t_0}^{t_N} \text{tr} \left( \frac{\partial f(x(t), t)}{\partial x(t)} \right) dt$

$\mathcal{O}(m^3)$



# Architectural Taxonomy

## Sparse connection

$$f(\mathbf{x})_t = g(\mathbf{x}_{1:t})$$

### 1. Block coupling

NICE/RealNVP/Glow  
Cubic Spline Flow  
Neural Spline Flow

### 2. Autoregressive

IAF/MAF/NAF  
SOS polynomial  
UMNN

## Residual Connection

$$f(\mathbf{x}) = \mathbf{x} + g(\mathbf{x})$$

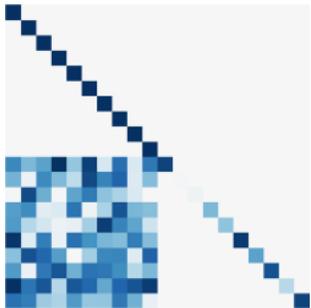
### 3. Det identity

Planar/Sylvester  
flows  
Radial flow

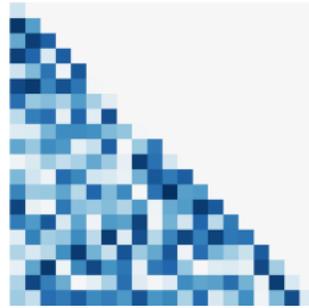
### 4. Stochastic estimation

Residual  
Flow  
FFJORD

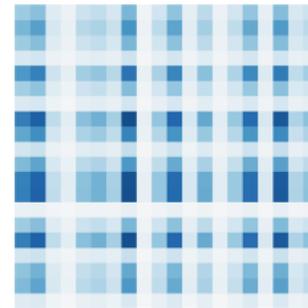
Jacobian



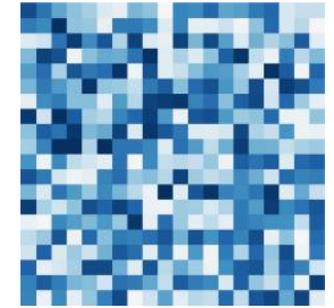
(Lower triangular +  
structured)



(Lower triangular)



(Low rank)



(Arbitrary)

# Architectural Taxonomy

Sparse connection

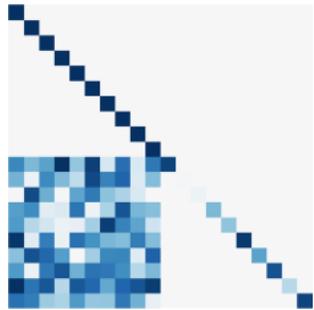
$$f(\mathbf{x})_t = g(\mathbf{x}_{1:t})$$

Residual  
Connection

$$f(\mathbf{x}) = \mathbf{x} + g(\mathbf{x})$$

## 1. Block coupling

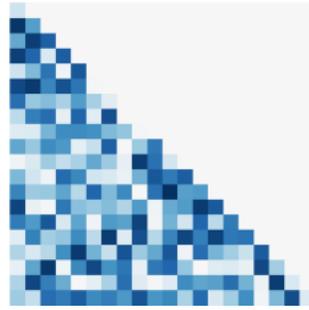
NICE/RealNVP/Glow  
Cubic Spline Flow  
Neural Spline Flow



(Lower triangular +  
structured)

## 2. Autoregressive

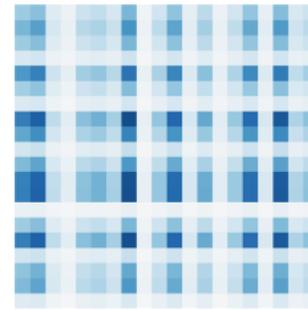
IAF/MAF/NAF  
SOS polynomial  
UMNN



(Lower triangular)

## 3. Det identity

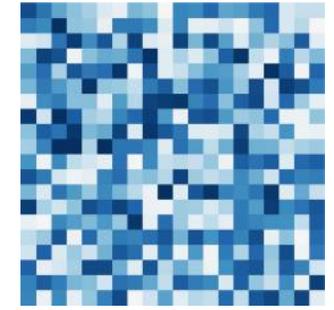
Planar/Sylvester  
flows  
Radial flow



(Low rank)

## 4. Stochastic estimation

Residual  
Flow  
FFJORD



(Arbitrary)

Jacobian

# Coupling Law - NICE

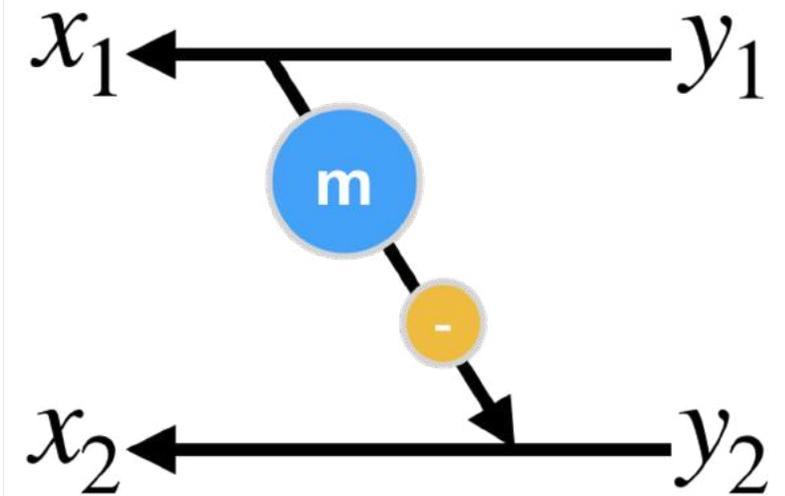
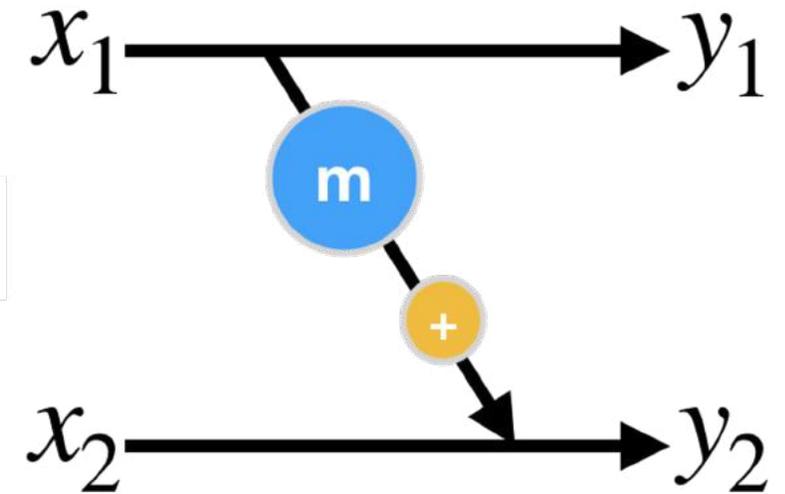
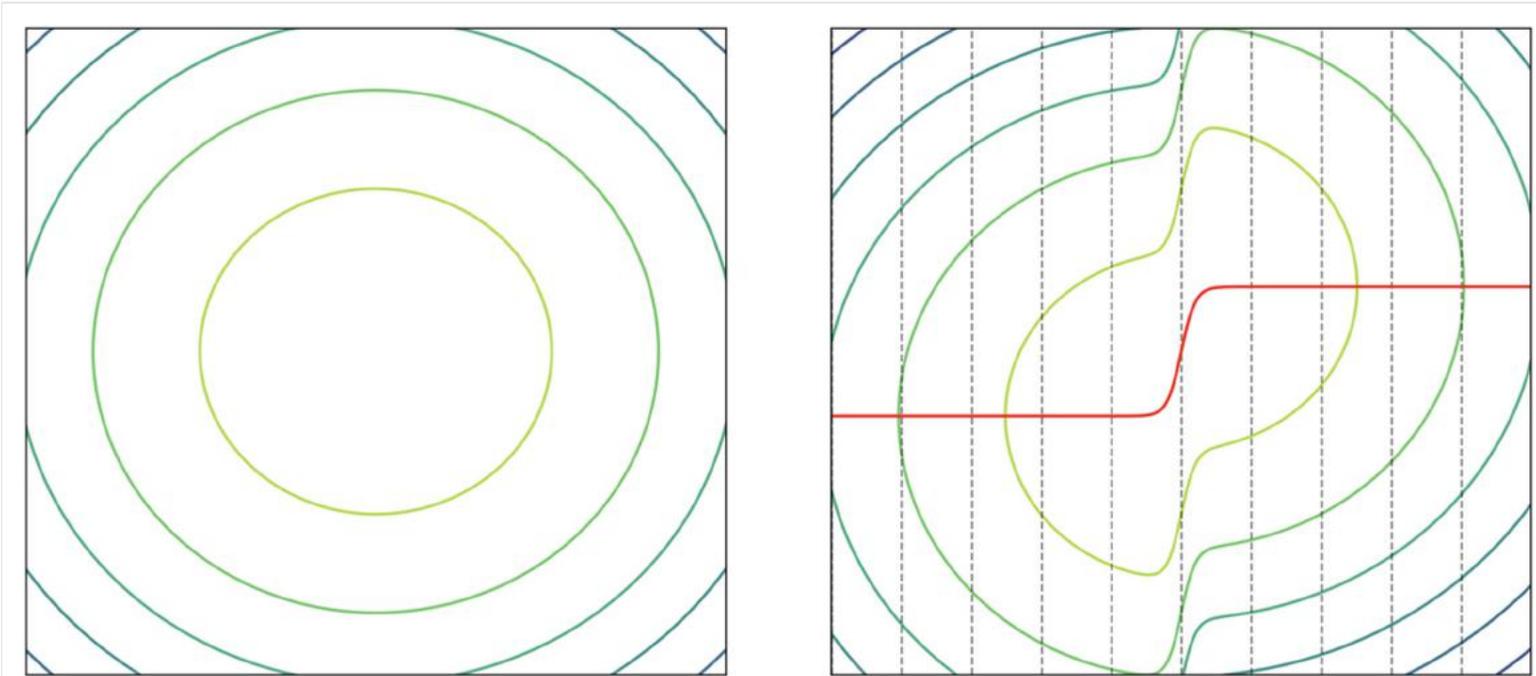
- General form

$$f(\mathbf{x})_1 = \mathbf{x}_1, \quad f(\mathbf{x})_2 = \mathbf{x}_2 + \mathcal{F}(\mathbf{x}_1)$$

- Invertibility

no constraint

- Jacobian determinant = 1 (volume preserving)



# Coupling Law - RealNVP

Real-valued  
Non-Volume  
Preserving

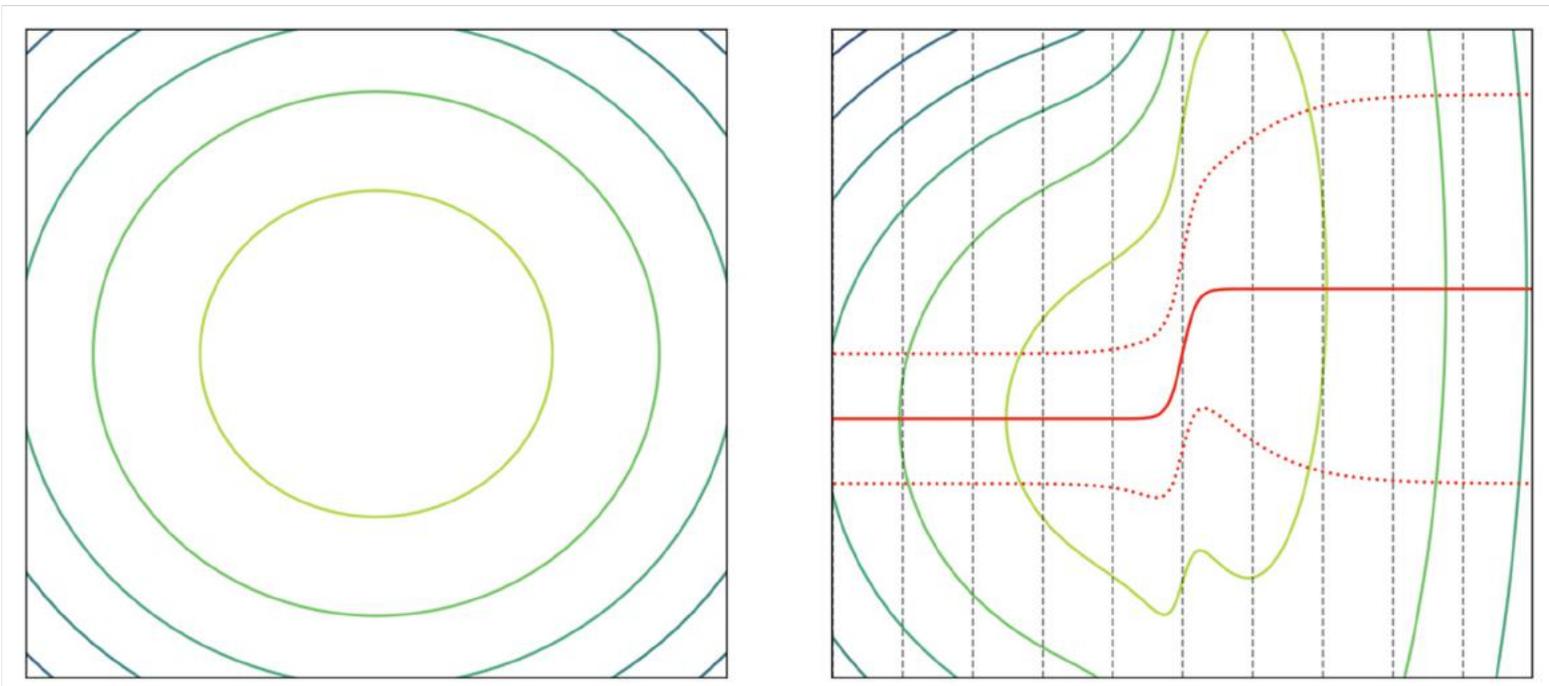
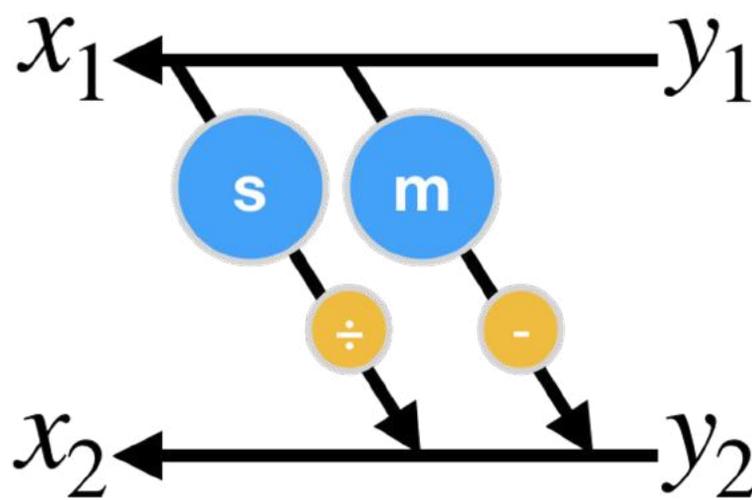
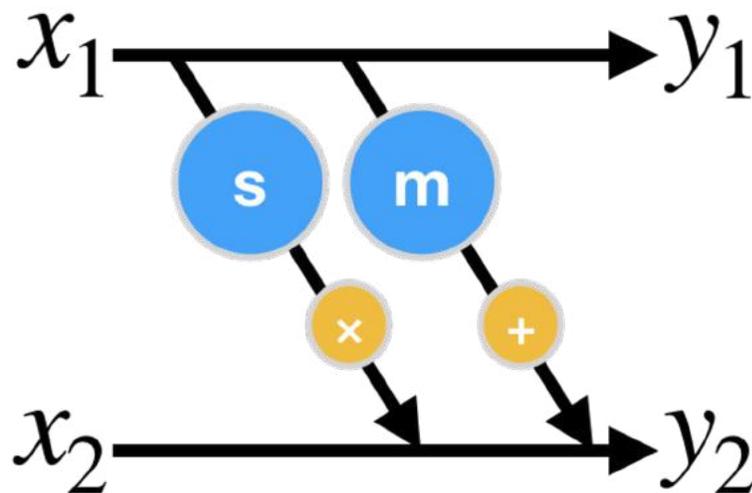
- General form
- Invertibility
- Jacobian determinant

$$f(\mathbf{x})_1 = \mathbf{x}_1,$$

$$f(\mathbf{x})_2 = s(\mathbf{x}_1) \odot \mathbf{x}_2 + m(\mathbf{x}_1)$$

$s > 0$  (or simply non-zero)

product of  $s$



# Real NVP via Masked Convolution

Partitioning can be implemented using a binary mask  $b$ , and using the functional form for  $y$

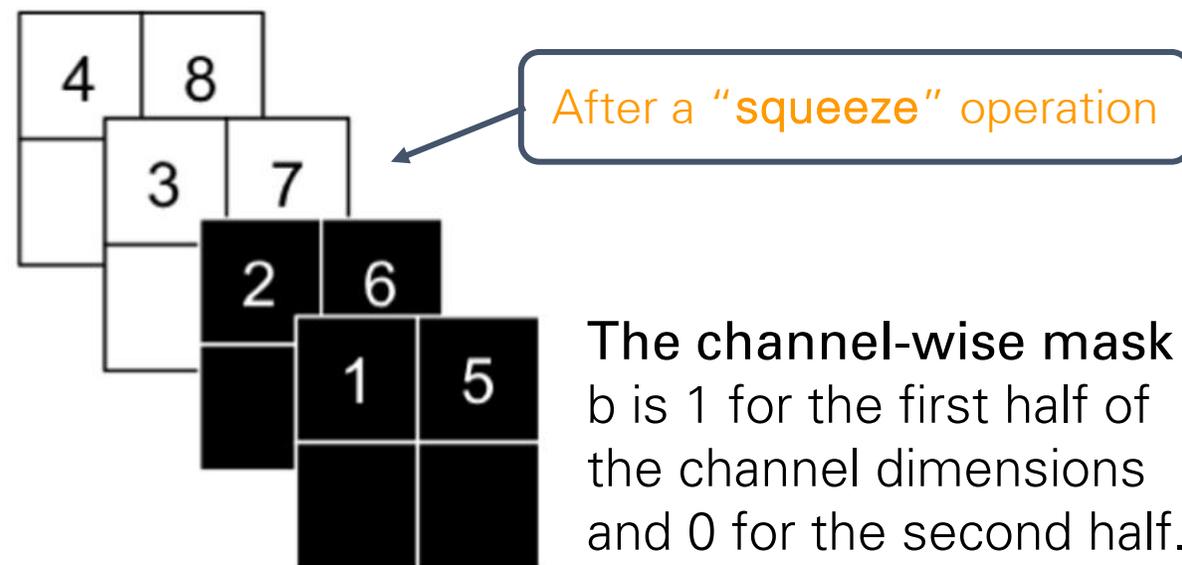
$$f(x) = b \odot x + (1 - b) \odot (x \odot \exp(s_-(b \odot x)) + m(b \odot x))$$

# Real NVP via Masked Convolution

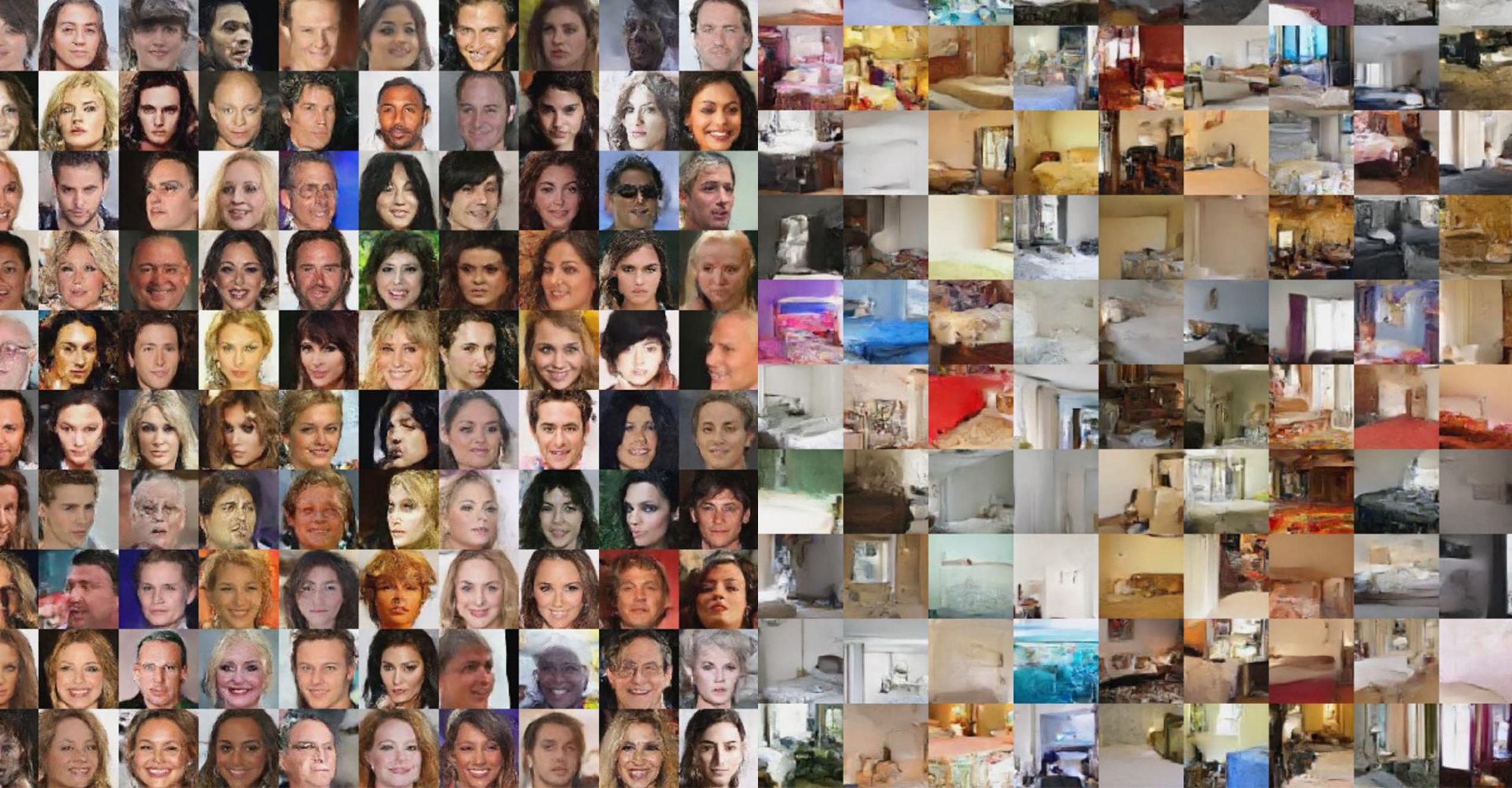
Partitioning can be implemented using a binary mask  $b$ , and using the functional form for  $y$

$$f(x) = b \odot x + (1 - b) \odot (x \odot \exp(s_-(b \odot x)) + m(b \odot x))$$

The **spatial checkerboard pattern mask** has value 1 where the sum of spatial coordinates is odd, and 0 otherwise.



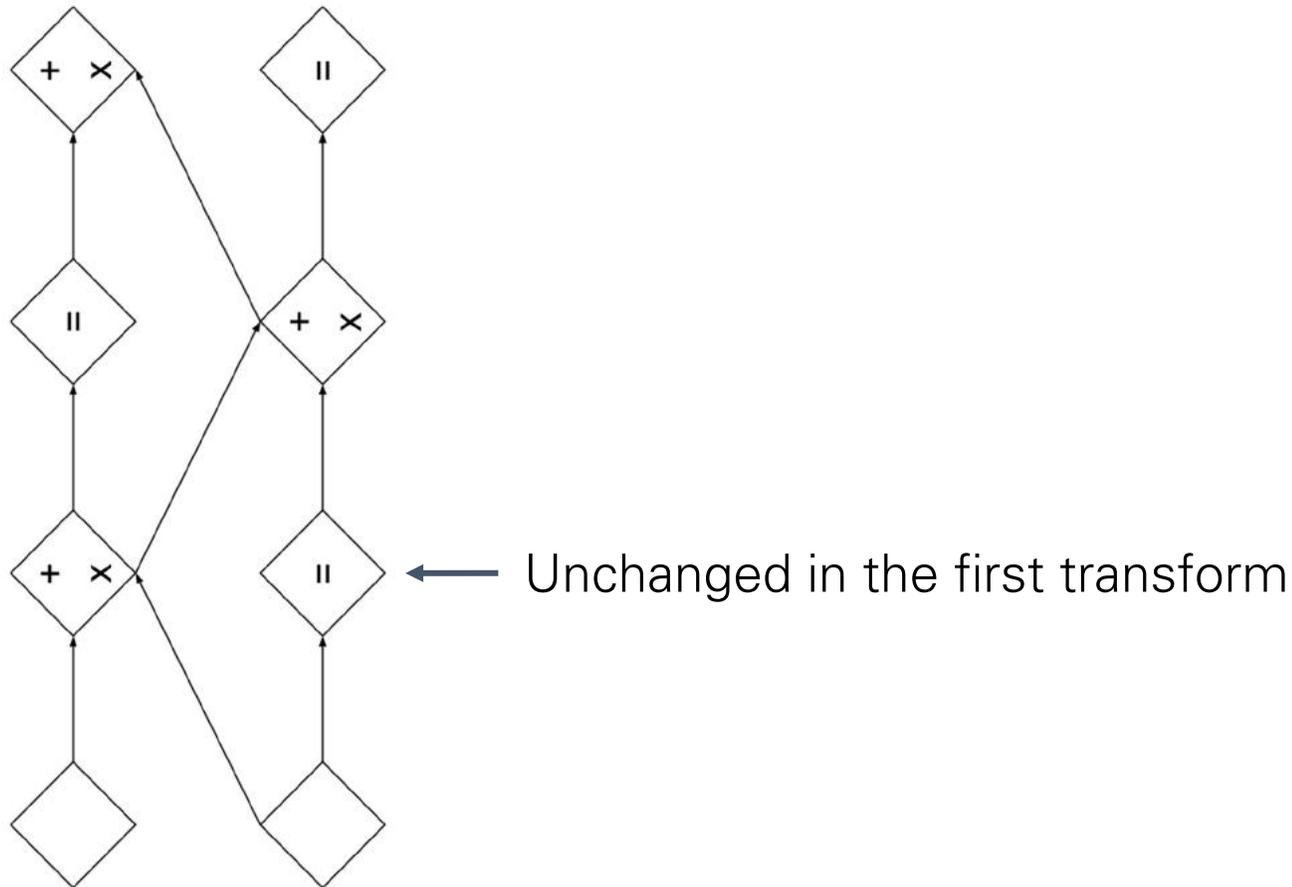
The **channel-wise mask**  $b$  is 1 for the first half of the channel dimensions and 0 for the second half.



Celeba-64 (left) and LSUN bedroom (right)

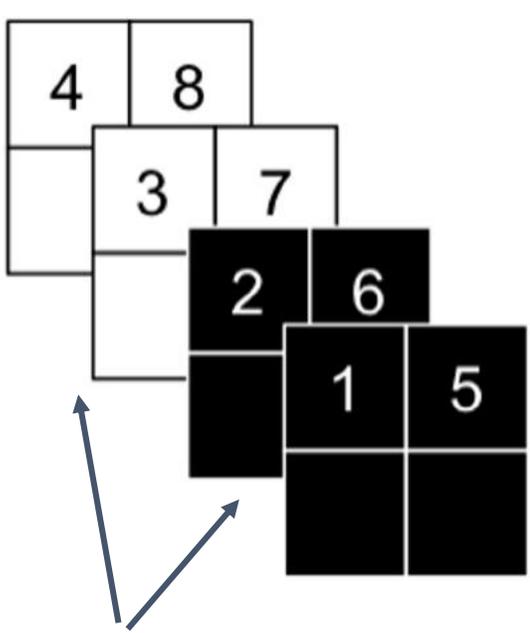
# Glow: Generative Flow with 1x1 Convolutions

Replacing permutation with 1x1 convolution (soft permutation)



# Glow: Generative Flow with 1x1 Convolutions

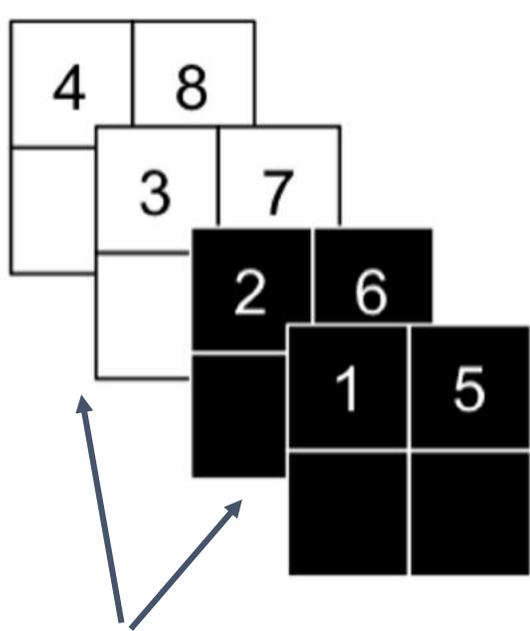
Replacing permutation with 1x1 convolution (soft permutation)



Alternating masks

# Glow: Generative Flow with 1x1 Convolutions

Replacing permutation with 1x1 convolution (soft permutation)



Alternating masks

$$\begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} x_3 \\ x_4 \\ x_1 \\ x_2 \end{bmatrix}$$

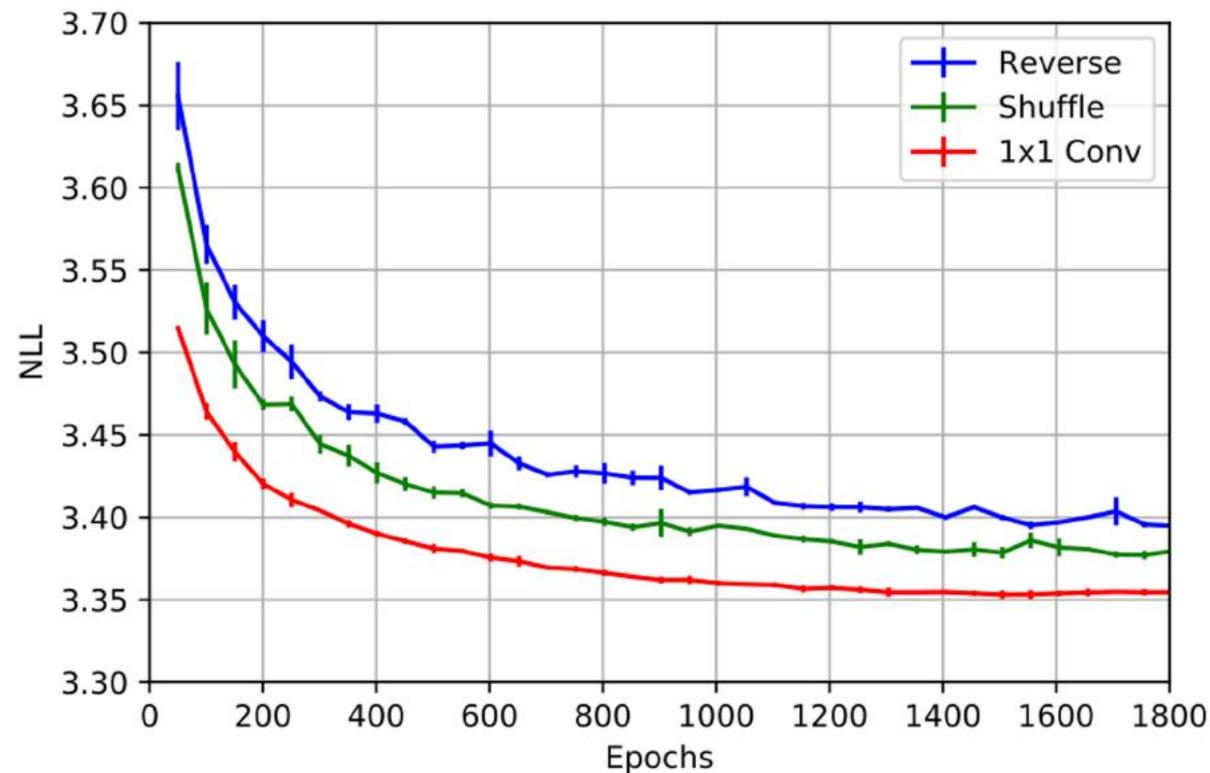
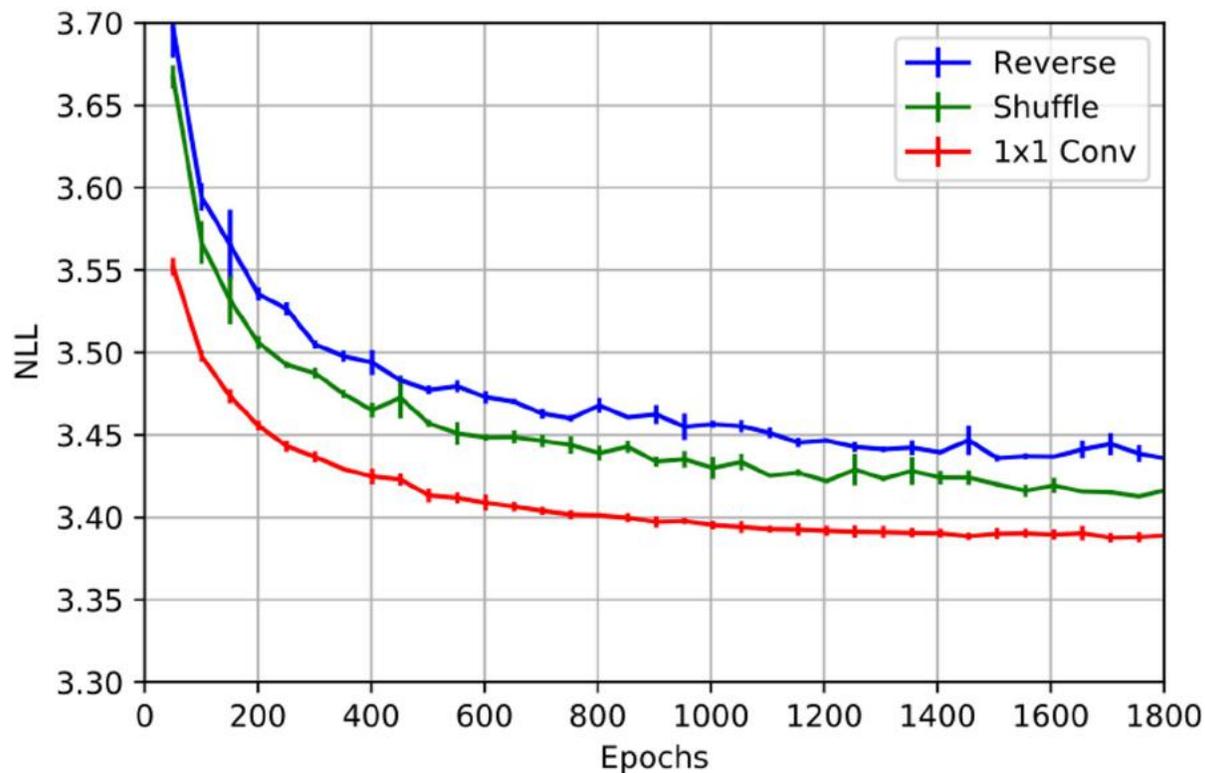
Replace with a general invertible matrix  $W$

Represent  $W$  as a 1x1 convolutional kernel of shape  $[c, c, 1, 1]$ ;  $c$  being # channels

$$\log \left| \det \left( \frac{\partial \text{conv2D}(h; W)}{\partial h} \right) \right| = h \cdot w \cdot \log | \det(W) |$$

# Ablation: Permutation vs 1x1 Convolution

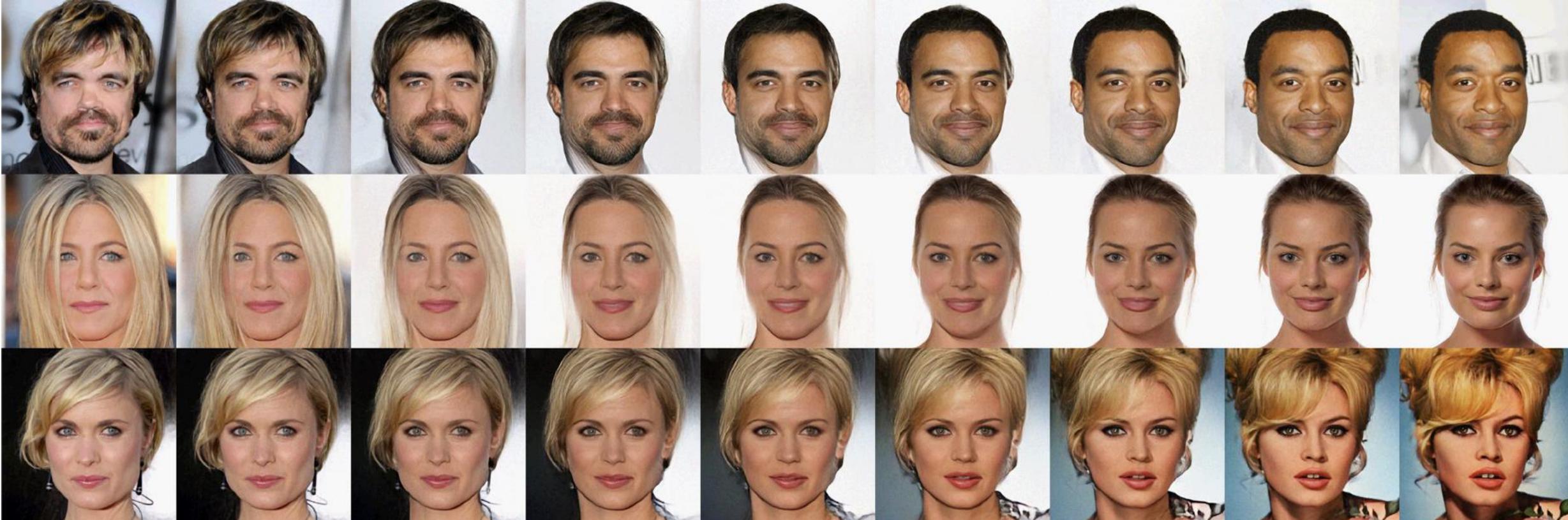
Model	CIFAR-10	ImageNet 32x32	ImageNet 64x64	LSUN (bedroom)	LSUN (tower)	LSUN (church outdoor)
RealNVP	3.49	4.28	3.98	2.72	2.81	3.08
Glow	<b>3.35</b>	<b>4.09</b>	<b>3.81</b>	<b>2.38</b>	<b>2.46</b>	<b>2.67</b>



Bits-per-dim on CIFAR: left: additive, right: affine



Figure from Glow: Generative Flow with Invertible 1x1 Convolutions by Kingma and Dhariwal, 2018



# Interpolation with Generative Flows



Figure from *Glow: Generative Flow with Invertible 1x1 Convolutions* by Kingma and Dhariwal, 2018  
Video from Durk Kingma's youtube channel

# Architectural Taxonomy

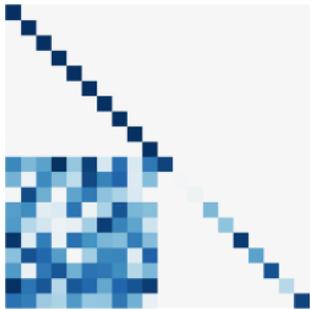
## Sparse connection

$$f(\mathbf{x})_t = g(\mathbf{x}_{1:t})$$

### 1. Block coupling

NICE/RealNVP/Glow  
Cubic Spline Flow  
Neural Spline Flow

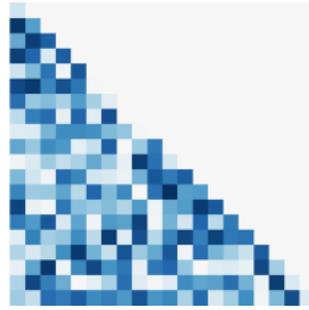
Jacobian



(Lower triangular + structured)

### 2. Autoregressive

IAF/MAF/NAF  
SOS polynomial  
UMNN



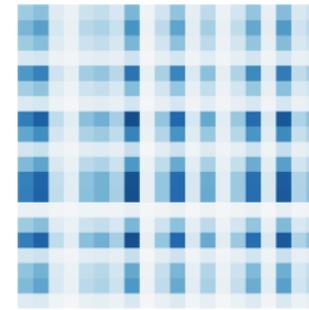
(Lower triangular)

## Residual Connection

$$f(\mathbf{x}) = \mathbf{x} + g(\mathbf{x})$$

### 3. Det identity

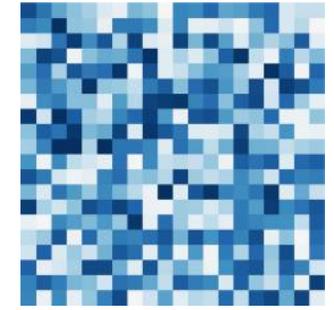
Planar/Sylvester flows  
Radial flow



(Low rank)

### 4. Stochastic estimation

Residual Flow  
FFJORD



(Arbitrary)

# Inverse (Affine) Autoregressive Flows

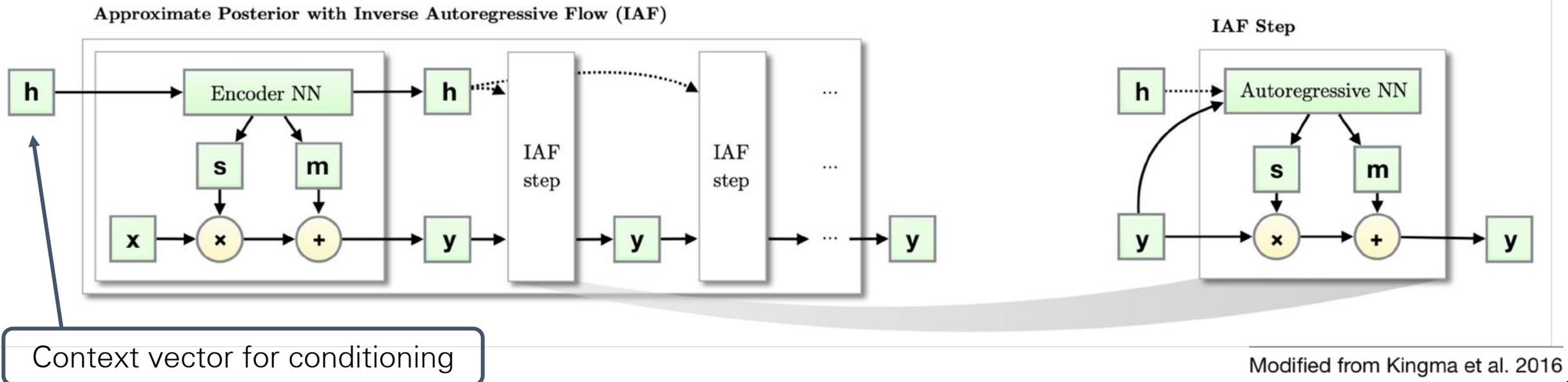
- General form

$$f(\mathbf{x})_t = s(\mathbf{x}_{<t}) \cdot \mathbf{x}_t + m(\mathbf{x}_{<t})$$

- Invertibility

$s > 0$  (or simply non-zero)

- Jacobian determinant    product of  $s$



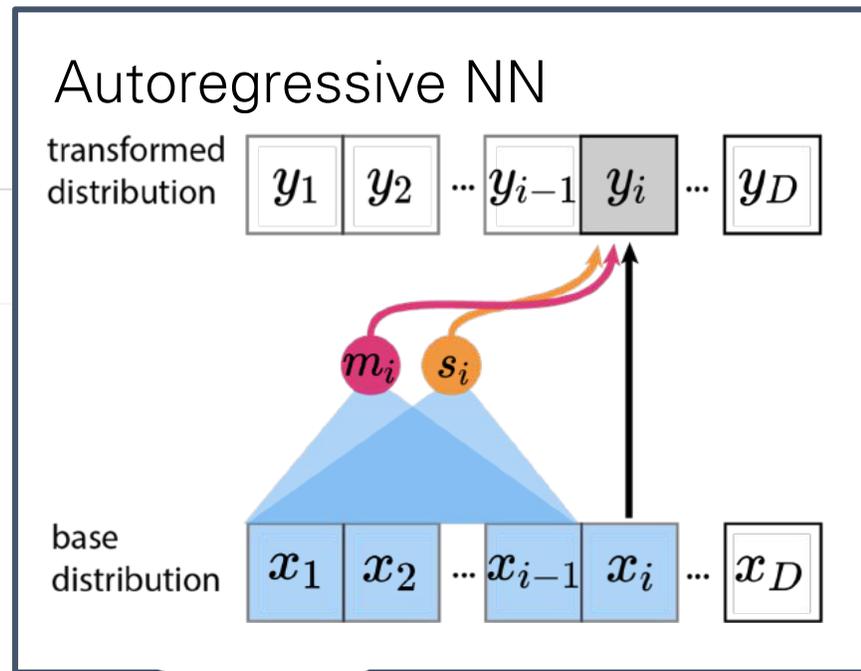
# Inverse Autoregressive Flows

- General form
- Invertibility
- Jacobian determinant

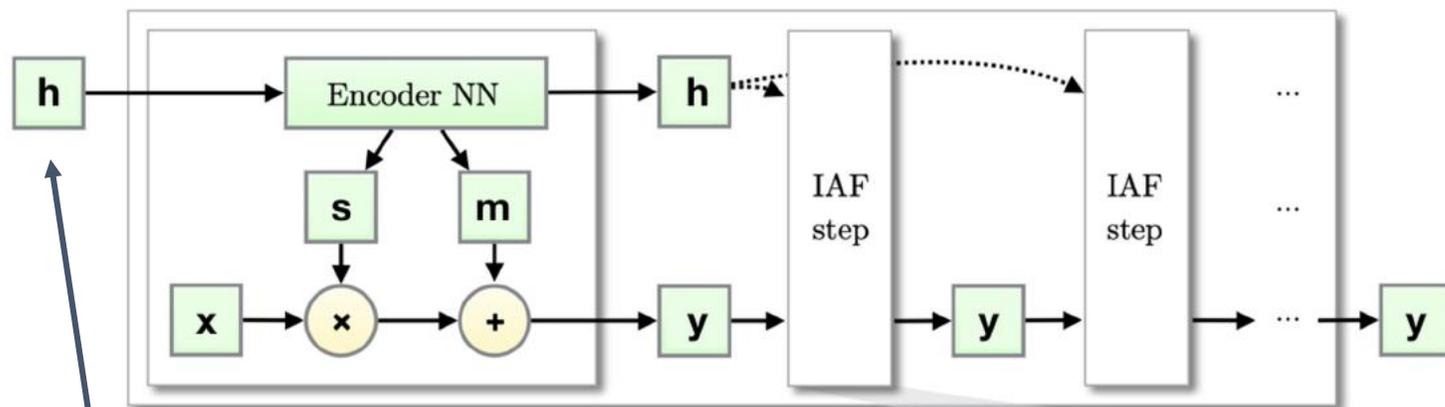
$$f(\mathbf{x})_t = s(\mathbf{x}_{<t}) \cdot \mathbf{x}_t + m(\mathbf{x}_{<t})$$

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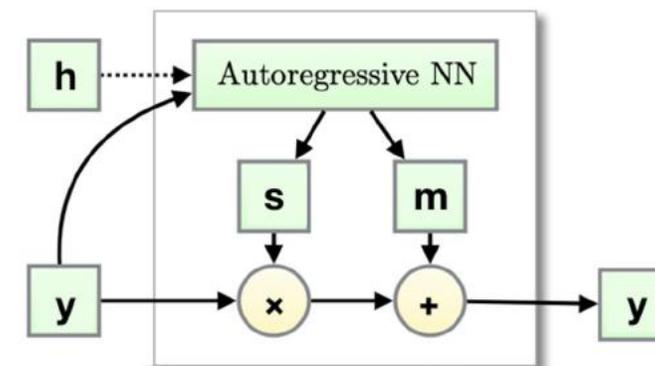
product of  $s$



Approximate Posterior with Inverse Autoregressive Flow (IAF)



IAF Step

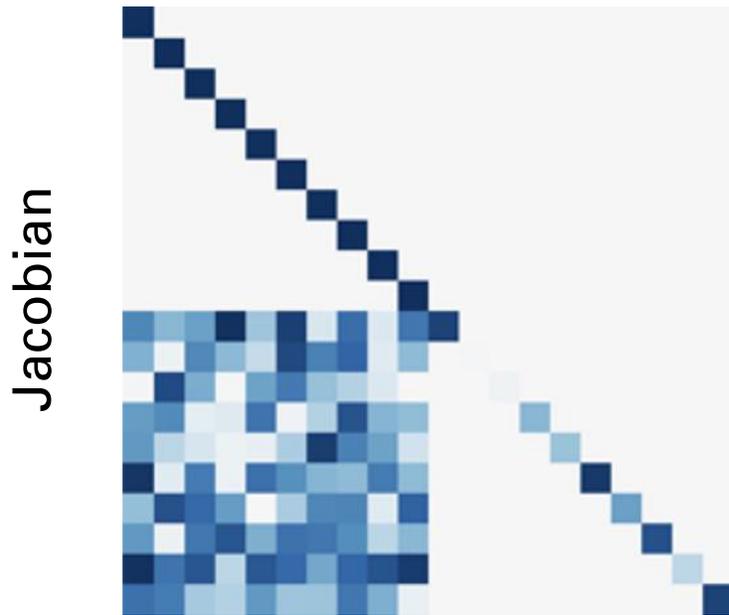


Context vector for conditioning

# Trade-off between Expressivity and Inversion Cost

## Block autoregressive

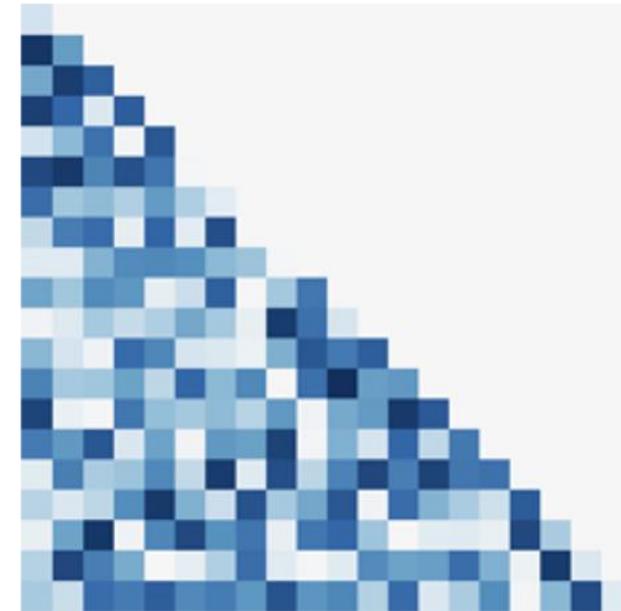
- Limited capacity
- Inverse takes constant time



(Block triangular)

## Autoregressive

- Higher capacity
- Inverse takes linear time (dimensionality)



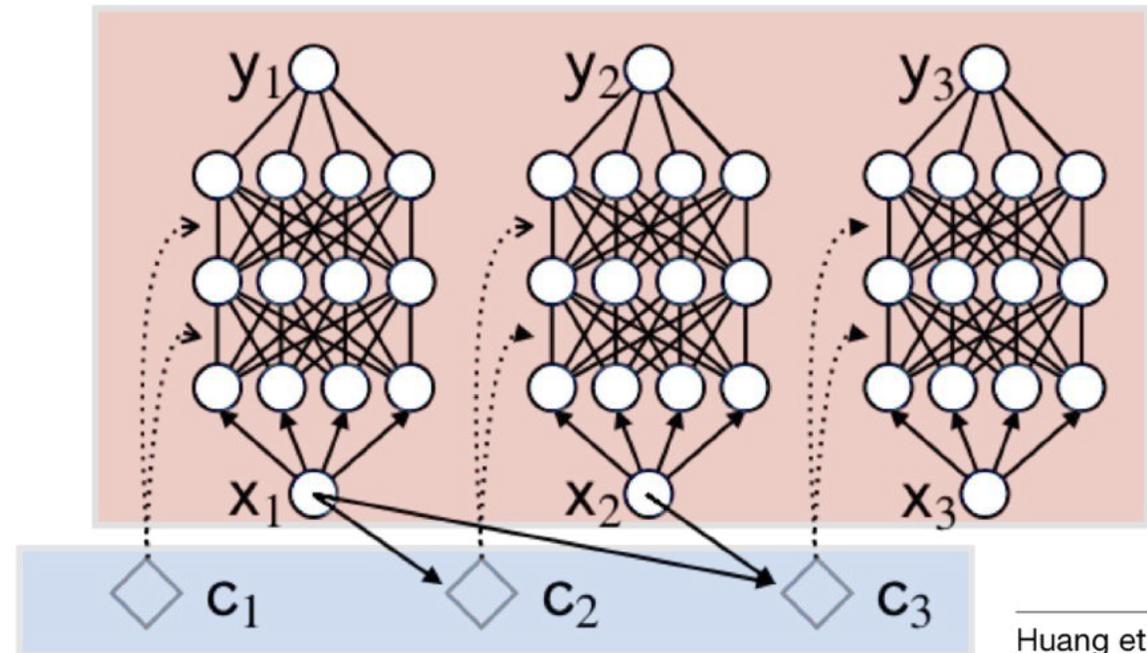
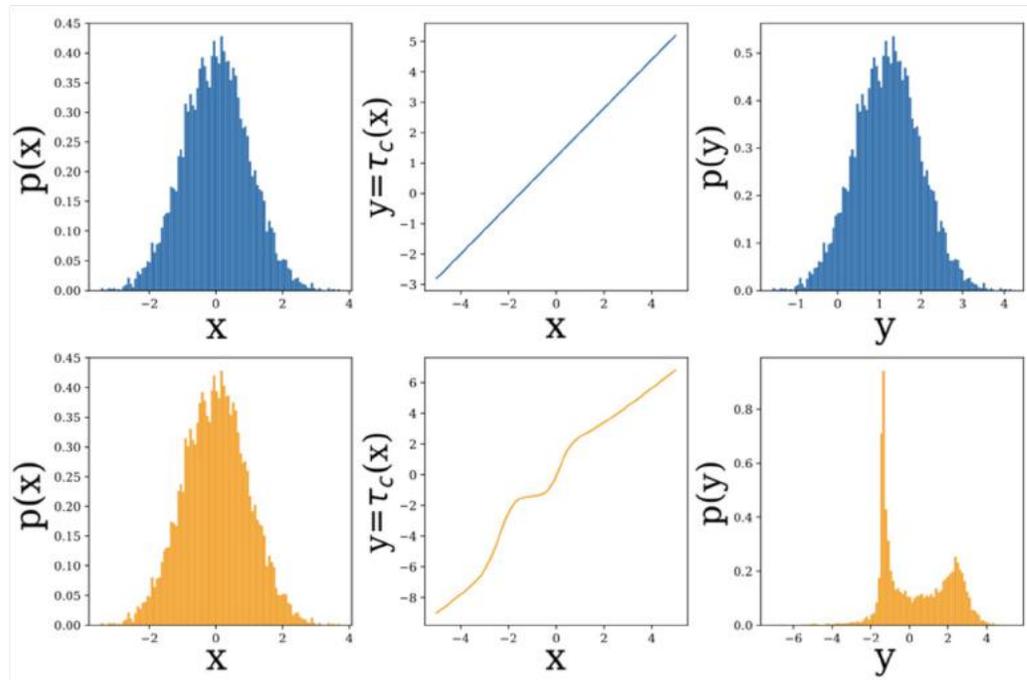
(Triangular)

# Neural Autoregressive Flows

- General form

$$f(\mathbf{x})_t = \mathcal{P}(x_t; \mathcal{H}(x_{<t}))$$

- Invertibility                      monotonic activation and positive weight in  $\mathcal{P}$
- Jacobian determinant    product of derivatives (elementwise)



Huang et al. 2018

# Architectural Taxonomy

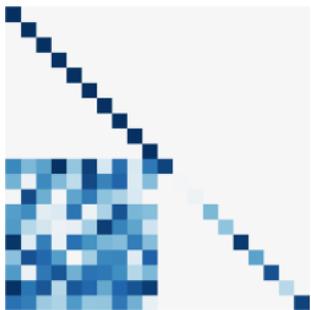
## Sparse connection

$$f(\mathbf{x})_t = g(\mathbf{x}_{1:t})$$

### 1. Block coupling

NICE/RealNVP/Glow  
Cubic Spline Flow  
Neural Spline Flow

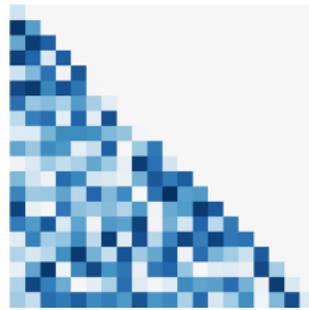
Jacobian



(Lower triangular + structured)

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IAF/MAF/NAF  
SOS polynomial  
UMNN



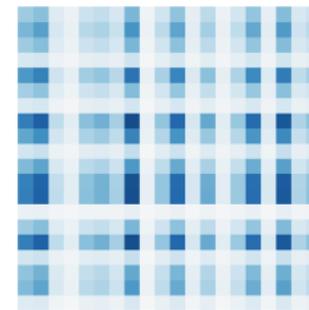
(Lower triangular)

## Residual Connection

$$f(\mathbf{x}) = \mathbf{x} + g(\mathbf{x})$$

### 3. Det identity

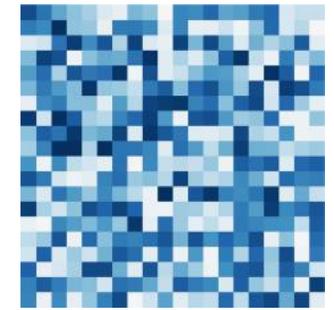
Planar/Sylvester flows  
Radial flow



(Low rank)

### 4. Stochastic estimation

Residual Flow  
FFJORD



(Arbitrary)

# Determinant Identity – Planar Flows

- General form

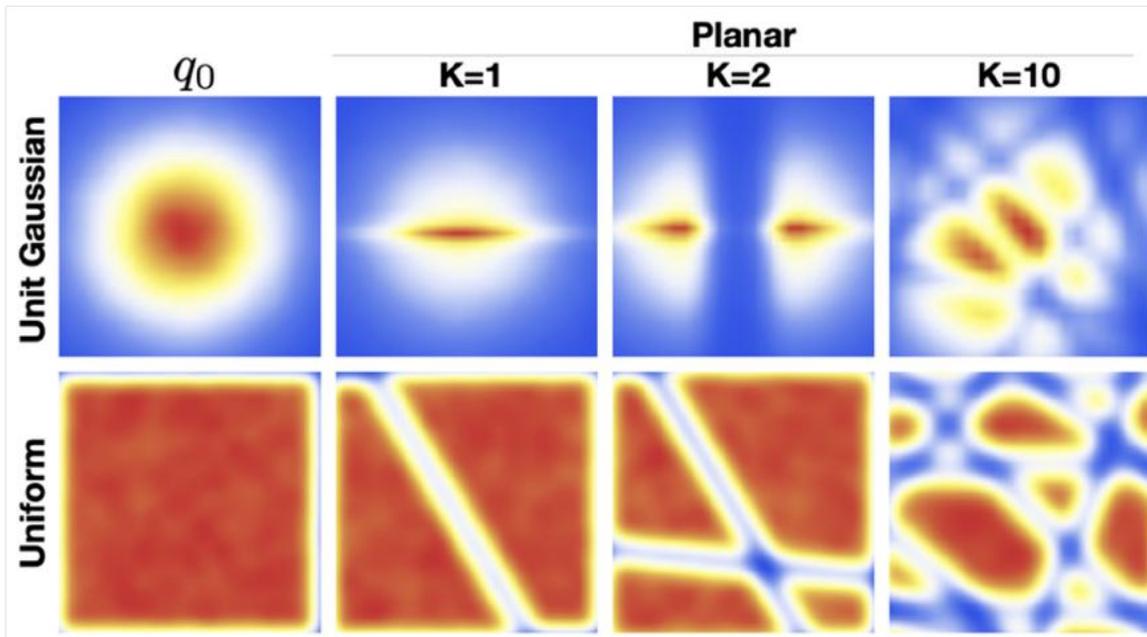
$$f(\mathbf{x}) = \mathbf{x} + \mathbf{u}h(\mathbf{w}^\top \mathbf{x} + b)$$

- Invertibility

$$\mathbf{u}^\top \mathbf{w} > -1 \text{ if } h = \tanh$$

- Jacobian determinant

$$\left| \det \frac{\partial f}{\partial \mathbf{x}} \right| = \left| \det \left( \mathbf{I} + h'(\mathbf{w}^\top \mathbf{x} + b)\mathbf{u}\mathbf{w}^\top \right) \right| = \left| 1 + h'(\mathbf{w}^\top \mathbf{x} + b)\mathbf{u}^\top \mathbf{w} \right|$$



## VAE on binary MNIST

Model	$-\ln p(\mathbf{x})$
DLGM diagonal covariance	$\leq 89.9$
DLGM+NF (k = 10)	$\leq 87.5$
DLGM+NF (k = 20)	$\leq 86.5$
DLGM+NF (k = 40)	$\leq 85.7$
DLGM+NF (k = 80)	$\leq 85.1$

# Determinant Identity – Sylvester Flows

- General form

$$f(\mathbf{x}) = \mathbf{x} + \mathbf{A}h(\mathbf{B}\mathbf{x} + \mathbf{b})$$

$$\mathbf{A} \in \mathbb{R}^{m \times d}, \mathbf{B} \in \mathbb{R}^{d \times m}, \mathbf{b} \in \mathbb{R}^d, \text{ and } d \leq m$$

- Invertibility

Similar to planar flows

- Jacobian determinant

Using Sylvester's Thm:  $\det(\mathbf{I}_m + \mathbf{A}\mathbf{B}) = \det(\mathbf{I}_d + \mathbf{B}\mathbf{A})$

Model	Freyfaces		Omniglot		Caltech 101	
	-ELBO	NLL	-ELBO	NLL	-ELBO	NLL
VAE	4.53 ± 0.02	4.40 ± 0.03	104.28 ± 0.39	97.25 ± 0.23	110.80 ± 0.46	99.62 ± 0.74
Planar	<b>4.40 ± 0.06</b>	<b>4.31 ± 0.06</b>	102.65 ± 0.42	96.04 ± 0.28	109.66 ± 0.42	98.53 ± 0.68
IAF	4.47 ± 0.05	4.38 ± 0.04	102.41 ± 0.04	96.08 ± 0.16	111.58 ± 0.38	99.92 ± 0.30
O-SNF	4.51 ± 0.04	4.39 ± 0.05	99.00 ± 0.29	93.82 ± 0.21	106.08 ± 0.39	94.61 ± 0.83
H-SNF	4.46 ± 0.05	4.35 ± 0.05	<b>99.00 ± 0.04</b>	<b>93.77 ± 0.03</b>	<b>104.62 ± 0.29</b>	<b>93.82 ± 0.62</b>
T-SNF	4.45 ± 0.04	4.35 ± 0.04	99.33 ± 0.23	93.97 ± 0.13	105.29 ± 0.64	94.92 ± 0.73

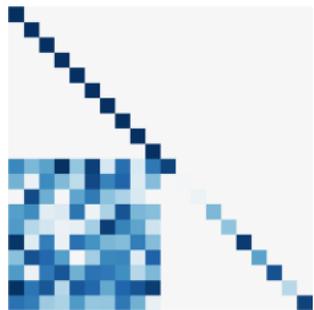
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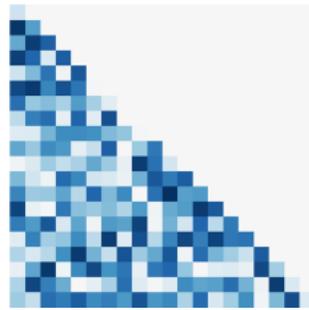
NICE/RealNVP/Glow  
Cubic Spline Flow  
Neural Spline Flow



(Lower triangular + structured)

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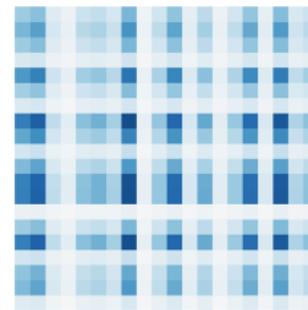
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SOS polynomial  
UMNN



(Lower triangular)

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Planar/Sylvester flows  
Radial flow



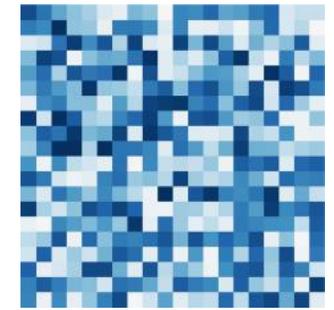
(Low rank)

## Residual Connection

$$f(\mathbf{x}) = \mathbf{x} + g(\mathbf{x})$$

### 4. Stochastic estimation

Residual Flow  
FFJORD



(Arbitrary)

Jacobian

# Stochastic Estimation for General Residual Form

- General form

$$f(\mathbf{x}) = \mathbf{x} + g(\mathbf{x})$$

- Invertibility

$$\left\| \frac{\partial g(\mathbf{x})}{\partial \mathbf{x}} \right\|_2 < 1$$

- Jacobian determinant

$$\log \left| \det \frac{\partial f(\mathbf{x})}{\partial \mathbf{x}} \right| = \text{tr} \left( \log \frac{\partial f(\mathbf{x})}{\partial \mathbf{x}} \right)$$

Jacobi's formula

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Jacobi's formula

$$\text{tr} \left( \log \left( \mathbf{I} + \frac{\partial g(\mathbf{x})}{\partial \mathbf{x}} \right) \right) = \sum_{k=1}^{\infty} \frac{(-1)^{k+1}}{k} \text{tr} \left( \frac{\partial g(\mathbf{x})}{\partial \mathbf{x}}^k \right)$$

Power series expansion

# Stochastic Estimation for General Residual Form

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Power series expansion

$$\approx \mathbb{E}_v \left[ \sum_{k=1}^n \frac{(-1)^{k+1}}{k} v^\top \left( \frac{\partial g(\mathbf{x})}{\partial \mathbf{x}}^k \right) v \right]$$

Truncation &  
Hutchinson trace estimator

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Power series expansion

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Truncation & Hutchinson trace estimator

Bias

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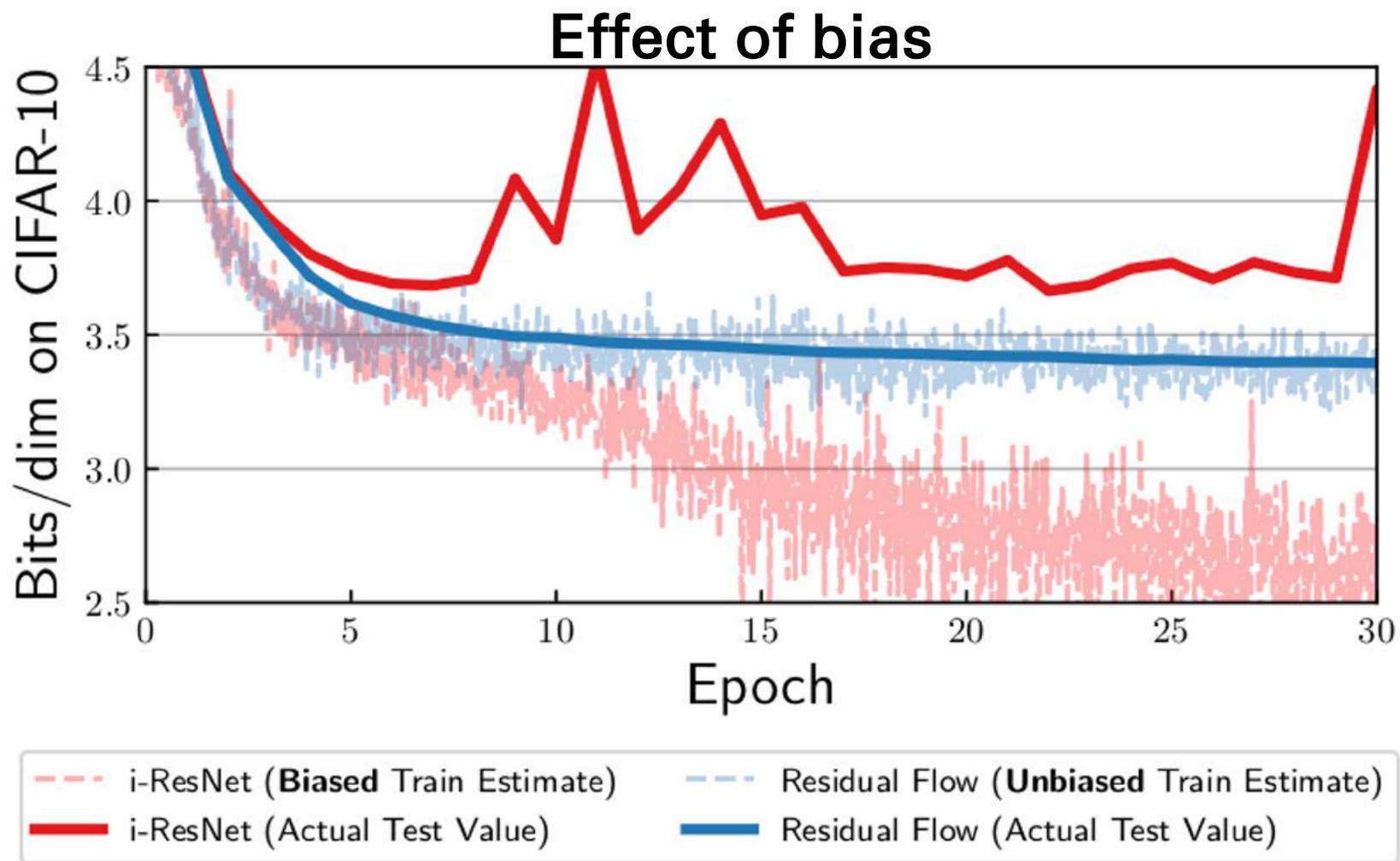
Jacobi's formula

$$\text{tr} \left( \log \left( \mathbf{I} + \frac{\partial g(\mathbf{x})}{\partial \mathbf{x}} \right) \right) = \sum_{k=1}^{\infty} \frac{(-1)^{k+1}}{k} \text{tr} \left( \left( \frac{\partial g(\mathbf{x})}{\partial \mathbf{x}} \right)^k \right)$$

Power series expansion

$$= \mathbb{E}_{v,n} \left[ \sum_{k=1}^n \frac{(-1)^{k+1}}{k \cdot \mathbb{P}(N \geq k)} v^\top \left( \frac{\partial g(\mathbf{x})}{\partial \mathbf{x}} \right)^k v \right]$$

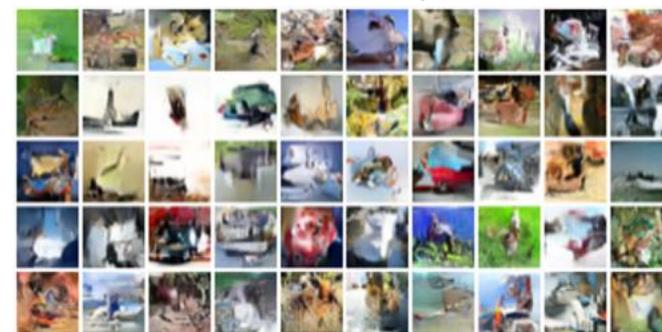
Russian roulette estimator & Hutchinson trace estimator



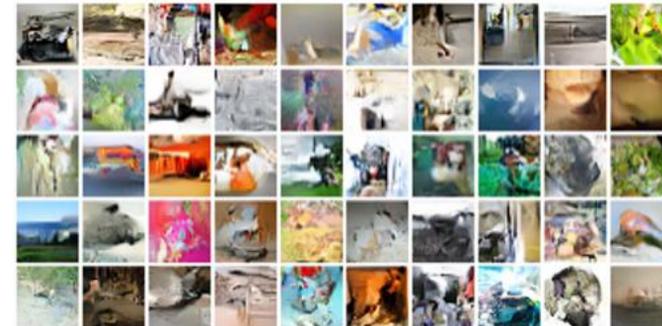
CelebA samples



Cifar10 samples



Imagenet-32 samples



**Next lecture:**  
Variational Autoencoders  
and Denoising Diffusion Models