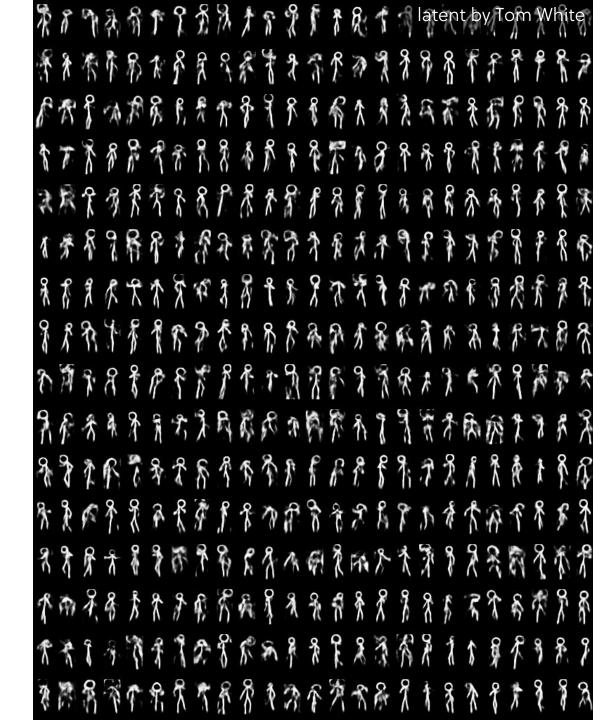


Previously on COMP541

- variational autoencoders (VAEs)
- vector quantized VAEs (VQ-VAEs)
- denoising diffusion models



Lecture Overview

- predictive / self-supervised learning
- self-supervised learning in NLP
- self-supervised learning in vision
- multimodal self-supervised learning

Disclaimer: Much of the material and slides for this lecture were borrowed from

- —Andrej Risteski's CMU 10707 class
- —Jimmy Ba's UToronto CSC413/2516 class
- —Fei-Fei Li, Ranjay Krishna, Danfei Xu's CS231n class
- —Justin Johnson's EECS 498/598 class

Supervised vs Unsupervised Learning

Supervised Learning

Unsupervised Learning

Data: (x, y)

x is data, y is label

Goal: Learn a function to map $x \rightarrow y$

Examples: Classification, regression, object detection, semantic segmentation, image captioning, sentiment analysis, etc.

Data: X

Just data, no labels!

Goal: Learn some underlying hidden structure of the data

Examples: Clustering, dimensionality reduction, feature learning, density estimation, etc.

Unsupervised Learning

- Learning from data without labels.
- What can we hope to do:
 - Task A: Fit a parametrized structure (e.g. clustering, low-dimensional subspace, manifold) to data to reveal something meaningful about data (Structure learning)
 - Task B: Learn a (parametrized) distribution close to data generating distribution. (Distribution learning)
 - Task C: Learn a (parametrized) distribution that implicitly reveals an "embedding"/"representation" of data for downstream tasks.
 (Representation/feature learning)
- Entangled! The "structure" and "distribution" often reveals an embedding.

Supervised Learning

• Supervised learning is not how we learn!

Babies don't get supervision for everything they see!



Solution: Self-Supervised Learning

- Lets build methods that learn from "raw" data no annotations required
- Unsupervised Learning: Model isn't told what to predict. Older terminology, not used as much today.
- Self-Supervised Learning: Model is trained to predict some naturally-occurring signal in the raw data rather than human annotations.

Solution: Self-Supervised Learning

- Lets build methods that learn from "raw" data no annotations required
- Unsupervised Learning: Model isn't told what to predict. Older terminology, not used as much today.
- Self-Supervised Learning: Model is trained to predict some naturally-occurring signal in the raw data rather than human annotations.
- Semi-Supervised Learning: Train jointly with some labeled data and (a lot) of unlabeled data.

Self-Supervised Learning

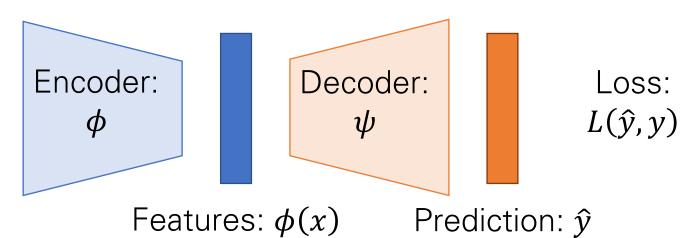
- Given unlabeled data, design supervised tasks that induce a good representation for downstream tasks.
- No good mathematical formalization, but the intuition is to "force" the predictor used in the task to learn something "semantically meaningful" about the data.

Self-Supervised Learning: Pretext then Transfer

Step 1: Pretrain a network on a pretext task that doesn't require supervision



Input Image: x

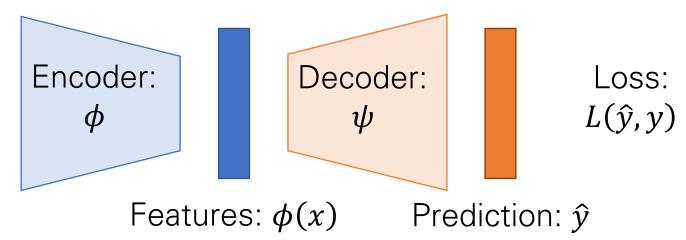


Self-Supervised Learning: Pretext then Transfer

Step 1: Pretrain a network on a pretext task that doesn't require supervision



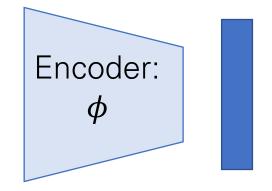
Input Image: x



Step 2: Transfer encoder to downstream tasks via linear classifiers, KNN, finetuning



Input Image: x



Features: $\phi(x)$

Downstream tasks: Image classification, object detection, semantic segmentation

Self-Supervised Learning: Pretext then Transfer

Generative: Predict part of the input signal

- Autoencoders (sparse, denoising, masked)
- Autoregressive
- GANs
- Colorization
- Inpainting

Discriminative: Predict something about the input signal

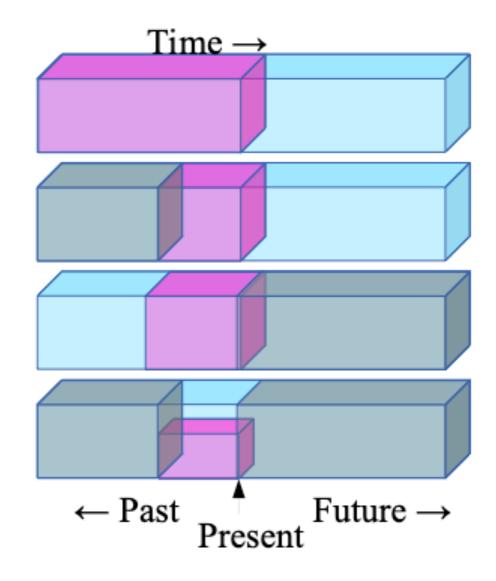
- Context prediction
- Rotation
- Clustering
- Contrastive

Multimodal: Use some additional signal in addition to RGB images

- Video
- 3D
- Sound
- Language

Self-Supervised Learning

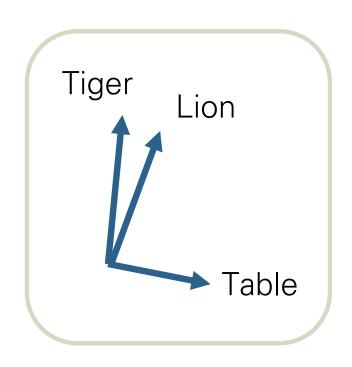
- Predict any part of the input from any other part.
- ► Predict the future from the past.
- ► Predict the future from the recent past.
- ► Predict the past from the present.
- ► Predict the top from the bottom.
- Predict the occluded from the visible
- Pretend there is a part of the input you don't know and predict that.



Self-Supervised Learning in NLP

Word Embeddings

• Semantically meaningful vector representations of words



<u>Example</u>: Inner product (possibly scaled, i.e. cosine similarity) correlates with word similarity.

Word Embeddings

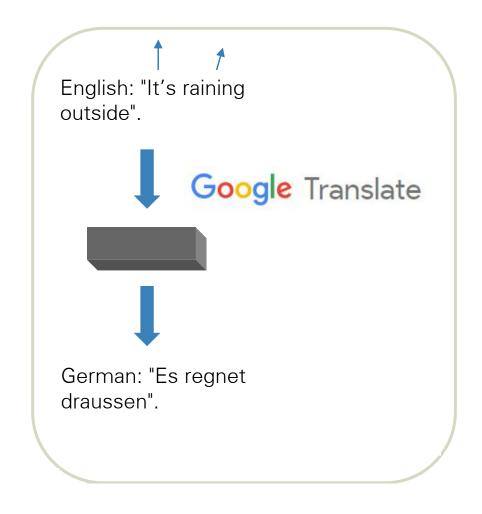
Semantically meaningful vector representations of words



Example: Can use embeddings to do sentiment classification by training a simple (e.g. linear) classifier

Word Embeddings

Semantically meaningful vector representations of words



Example: Can train a "simple" network that if fed word embeddings for two languages, can effectively translate.

Basic task: predict the next word, given a few previous ones.



In other words, optimize for

$$\max_{\theta} \sum_{t} \log p_{\theta} (x_{t} | x_{t-1}, x_{t-2}, \dots, x_{t-L})$$

• Basic task: predict the next word, given a few previous ones.

$$\max_{\theta} \sum_{t} \log p_{\theta} (x_{t} | x_{t-1}, x_{t-2}, \dots, x_{t-L})$$

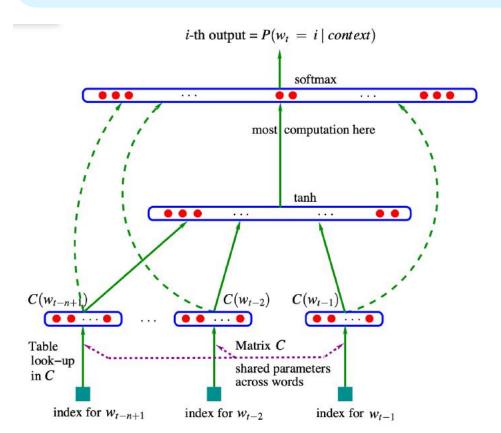
Inspired by classical assumptions in NLP that the underlying distribution is Markov – that is, x_t only depends on the previous few words.

(Of course, this is violated if you wish to model long texts like paragraphs / books.)

The main issue: The trivial way of parametrizing $p_{\theta}\left(x_{t} | x_{t-1}, x_{t-2}, \dots, x_{t-L}\right)$ is a "lookup table" with V^{L} entries.

• Basic task: predict the next word, given a few previous ones.

$$\max_{\theta} \sum_{t} \log p_{\theta} (x_{t} | x_{t-1}, x_{t-2}, \dots, x_{t-L})$$



[Bengio-Ducharme-Vincent-Janvin '2003]: A neural parametrization of the above probabilities.

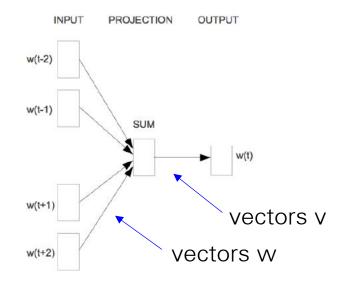
Main ingredients:

- Embeddings: A word embedding C(w) for all words w in dictionary.
- Non-linear transforms: Potentially deep network taking as inputs i, $C(x_{t-1})$, $C(x_{t-2})$,..., $C(x_{t-L})$, and outputting some vector o. Can be recurrent net too.
- Softmax: Softmax distribution for x_t with parameters given by o.

• Related: predict middle word in a sentence, given surrounding ones.

$$\max_{\theta} \sum_{t} \log p_{\theta} (x_{t} | x_{t-L}, \dots, x_{t-1}, x_{t+1}, \dots, x_{t+L})$$

CBOW (Continuous Bag of Words): proposed by Mikolov et al. '13



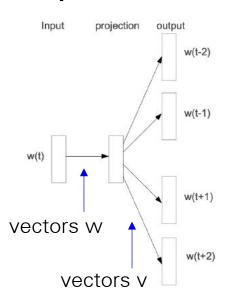
Parametrization is chosen s.t.

$$p_{\theta} (x_t | x_{t-L}, \dots, x_{t-1}, x_{t+1}, \dots, x_{t+L}) \propto \exp \left(v_{x_t}, \sum_{i=t-L}^{t+L} w_{t_i} \right)$$

• Related: predict middle word in a sentence, given surrounding ones.

$$\max_{\theta} \sum_{t} \sum_{i=t-L, i \neq t}^{t+L} \log p_{\theta} \left(x_i | x_t \right)$$

Skip-Gram: also proposed by Mikolov et al. '13



Parametrization is chosen s.t. $p_{\theta}\left(x_{i}|x_{t}\right) \propto \exp\left(v_{x_{i}}, w_{x_{t}}\right)$

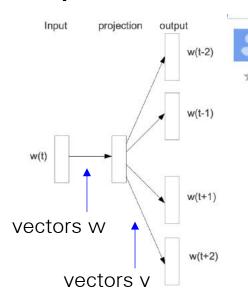
In practice, lots of other tricks are tacked on to deal with the slowest part of training: the softmax distribution (partition function sums over entire vocabulary).

Common ones are negative sampling, hierarchical softmax, etc.

• Related: predict middle word in a sentence, given surrounding ones.

$$\max_{\theta} \sum_{t} \sum_{i=t-L, i \neq t}^{t+L} \log p_{\theta} \left(x_i | x_t \right)$$

Skip-Gram: also proposed by Mikolov et al. '13



Tomas Mikolov

(4)

There are quite a few differences between the skip-gram and the CBOW models. However, if you have a lot of training data, their performance should be comparable.

If you want to see a list of advantages of each model, then my current experience is:

Skip-gram: works well with small amount of the training data, represents well even rare words or phrases CBOW: several times faster to train than the skip-gram, slightly better accuracy for the frequent words

This can get even a bit more complicated if you consider that there are two different ways how to train the models: the normalized hierarchical softmax, and the unnormalized negative sampling. Both work quite differently.

Overall, the best practice is to try few experiments and see what works the best for you, as different applications have different requirements.

Evaluating Word Embeddings

- First variant (predict next word, given previous ones) can be used as a **generative model** for text. (Also called language model.) The other ones cannot.
- In former case, a natural measure is the cross-entropy

$$-\mathbb{E}_{x_1, x_2, \dots, x_T} \log p_{\theta} (x_{\leq T}) = \mathbb{E}_{x_1, x_2, \dots, x_T} \sum_{t} \log p_{\theta} (x_t | x_{\leq t})$$

- For convenience, we often take exponential of this (called perplexity)
- If we do not have a generative model, we have to use indirect means.

Evaluating Word Embeddings

- Intrinsic tasks: Test performance of word embeddings on tasks measuring their "semantic" properties. Examples include solving "which is the most similar word" queries, analogy queries (i.e. "man is to woman as king is to ??"
- Extrinsic tasks: How well can we "finetune" the word embeddings to solve some (supervised) downstream task. "Finetune" usually means train a (relatively small) feedforward network. Examples of such tasks include:
 - Part-of-Speech Tagging (determine whether a word is noun/verb/...),
 - Named Entity Recognition (recognizing named entities like persons, places) –
 e.g. label a sentence as Picasso[person] died in France[country], many others.

Semantic Similarity

- Observation: similar words tend to have larger (renormalized) inner products (also called cosine similarity).
- Precisely, if we look at the word embeddings for words i,j $\left\langle \frac{w_i}{||w_i||}, \frac{w_j}{||w_j||} \right\rangle = \cos(w_i, w_j)$ tends to be larger for similar words i,j

Example: the nearest neighbors to "Frog" look like

0. frog

- 1. frogs
- 2. toad
- 3. litoria
- 4. leptodactylidae
- 5. rana
- 6. lizard
- 7. eleutherodactylus



3. litoria



4. leptodactylidae



5. rana

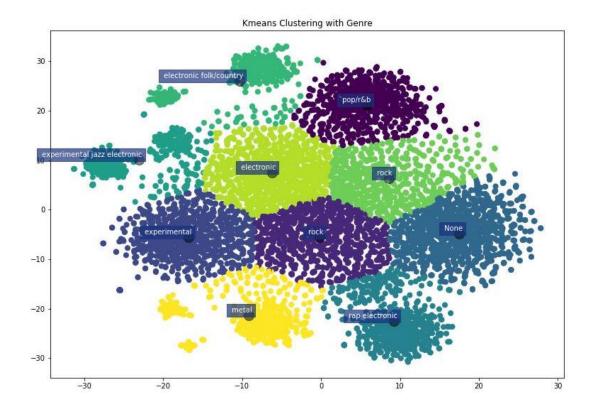


7. eleutherodactylus

 To solve semantic similarity query like "which is the most similar word to", output the word with the highest cosine similarity.

Semantic Clustering

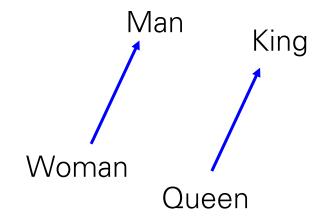
 Consequence: clustering word embeddings should give "semantically" relevant clusters.



t-SNE projection of word embeddings for artists (clustered by genre). Image from https://medium.com/free-code-camp/learn-tensorflow-the-word2vec-model-and-the-tsne-algorithm-using-rock-bands-97c99b5dcb3a

Analogies

• Observation: You can solve analogy queries by linear algebra.



Precisely, w = queen will be the solution to:

$$\operatorname{argmin}_{w} \|v_{w} - v_{\operatorname{king}} - (v_{\operatorname{woman}} - v_{\operatorname{man}})\|^{2}$$

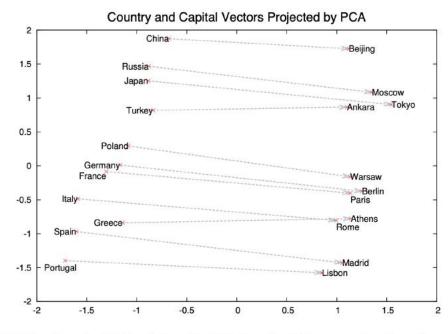


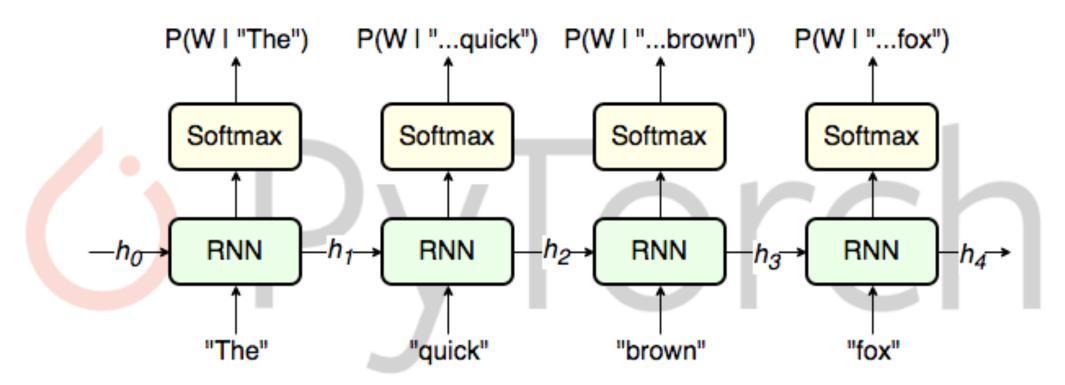
Figure 2: Two-dimensional PCA projection of the 1000-dimensional Skip-gram vectors of countries and their capital cities. The figure illustrates ability of the model to automatically organize concepts and learn implicitly the relationships between them, as during the training we did not provide any supervised information about what a capital city means.

Language Models (LMs)

- A statistical model that assigns probabilities to the words in a sentences.
- Most commonly: Given previous words, what should the next one be?
- Neural language model: Model the probability of words given others using neural networks.

Recurrent Architectures for LM

- We can use recurrent architectures.
- LSTM, GRU ...
- Great for variable length inputs, like sentences.



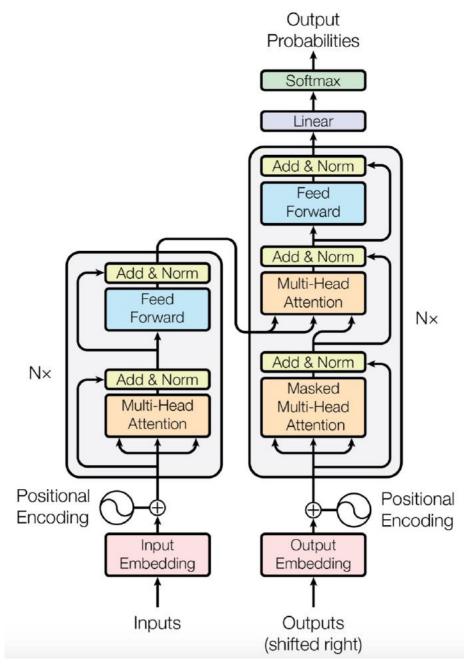
Recurrent Architectures for LM

- What are some of the problems with recurrent architectures?
 - Not parallelizable across instances.
 - Cannot model long dependences.
 - Optimization difficulties (vanishing gradients).
- Attention to the rescue!

Transformers

Properties of the transformer architecture:

- Fully feed forward.
- Equivariance properties of scaled dot product attention (important):
 - How does the output change if we permute the order of queries? (equivariance)
 - How does the output change if we permute the key-value pairs in unison? (invariance)



Performance Comparison

Table 1: Maximum path lengths, per-layer complexity and minimum number of sequential operations for different layer types. n is the sequence length, d is the representation dimension, k is the kernel size of convolutions and r the size of the neighborhood in restricted self-attention.

Layer Type	Complexity per Layer	Sequential	Maximum Path Length
		Operations	
Self-Attention	$O(n^2 \cdot d)$	O(1)	O(1)
Recurrent	$O(n \cdot d^2)$	O(n)	O(n)
Convolutional	$O(k \cdot n \cdot d^2)$	O(1)	$O(log_k(n))$
Self-Attention (restricted)	$O(r \cdot n \cdot d)$	O(1)	O(n/r)

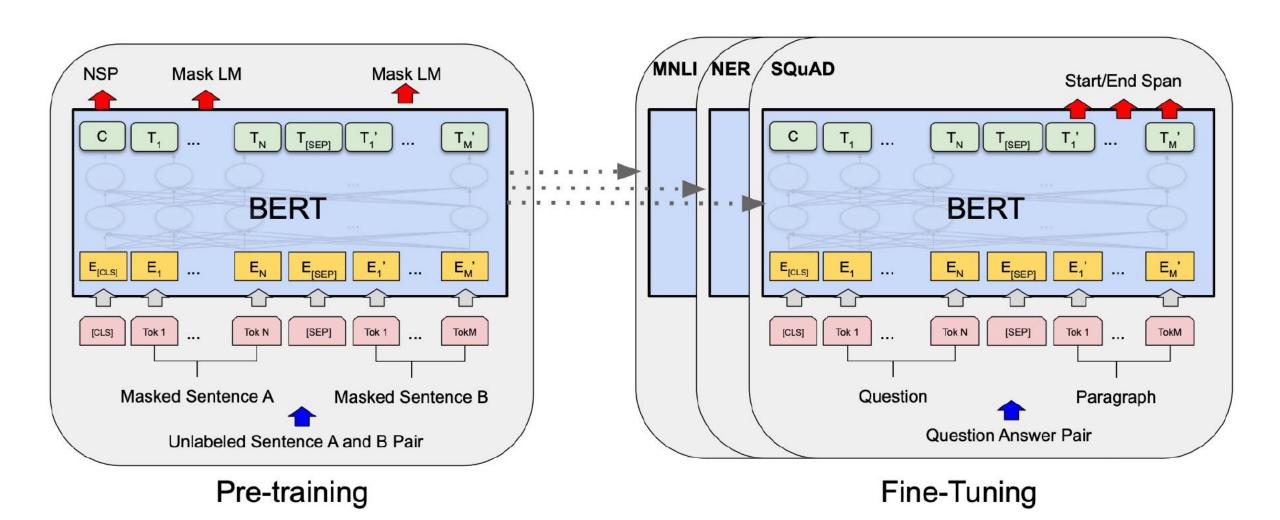
Pretraining Language Models

- Can we use large amounts of text data to pretrain language models?
- Considerations:
 - ► How can we fuse both left-right and right-left context?
 - ► How can we facilitate non-trivial interactions between input tokens?
- Previous approaches:
 - ► ELMO (Peters. et. al., 2017): Bidirectional, but shallow.
 - ► GPT (Radford et. al., 2018): Deep, but unidirectional.
 - ► BERT (Devlin et. al., 2018): Deep and bidirectional!

BERT Workflow

- The BERT workflow includes:
 - ➤ Pretrain on generic, self-supervised tasks, using large amounts of data (like all of Wikipedia)
 - ► Fine-tune on specific tasks with limited, labelled data.
- The pretraining tasks (will talk about this in more detail later):
 - ► Masked Language Modelling (to learn contextualized token representations)
 - ► Next Sentence Prediction (summary vector for the whole input)

BERT Architecture



BERT Architecture

Properties:

- Two input sequences.
 - ► Many NLP tasks have two inputs (question answering, paraphrase detection, entailment detection etc.)
- Computes embeddings
 - ▶ Both token, position and segment embeddings.
 - Special start and separation tokens.
- Architecture
 - ► Basically the same as transformer encoder.
- Outputs:
 - ► Contextualized token representations.
 - ► Special tokens for context.

BERT Embeddings

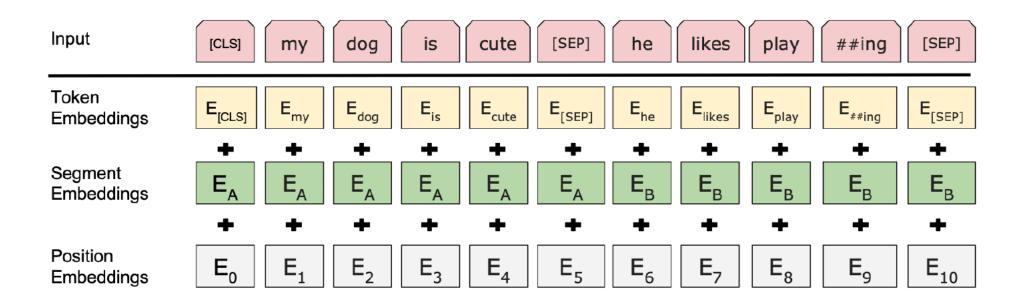


Figure 2: BERT input representation. The input embeddings are the sum of the token embeddings, the segmentation embeddings and the position embeddings.

- How we tokenize the inputs is very important!
- BERT uses the WordPiece tokenizer (Wu et. al. 2016)

(Aside) Tokenizers

- Tokenizers have to balance the following:
 - Being comprehensive (rare words? translation to different languages)
 - Total number of tokens
 - How semantically meaningful each token is.
- This is an activate area of research.

Pretraining tasks

- Masked Language Modelling, i.e. Cloze Task (Taylor, 1953)
- Next sentence prediction

Masked Language Modelling

- Mask 15% of the input tokens. (i.e. replace with a dummy masking token)
- Run the model, obtain the embeddings for the masked tokens.
- Using these embeddings, try to predict the missing token.
- "I love to eat peanut ___ and jam." Can you guess what's missing?

 This procedure forces the model to encode context information in the features of all of the tokens.

Next Sentence Prediction

- Goal is to summarize the complete context (i.e. the two segments) in a single feature vector.
- Procedure for generating data
 - ▶ Pick a sentence from the training corpus and feed it as "segment A".
 - ► With 50% probability, pick the following sentence and feed that as "segment B".
 - ▶ With 50% probability, pick the a random sentence and feed it as "segment B".
- Using the features for the context token, predict whether segment B is the following sentence of segment A.
- Turns out to be a very effective pretraining technique!

Fine Tuning

Procedure:

- Add a final layer on top of BERT representations.
- Train the whole network on the fine-tuning dataset.
- Pre-training time: In the order of days on TPUs.
- Fine tuning task: Takes only a few hours max.

Fine Tuning

System	MNLI-(m/mm)	QQP	QNLI	SST-2	CoLA	STS-B	MRPC	RTE	Average
	392k	363k	108k	67k	8.5k	5.7k	3.5k	2.5k	-
Pre-OpenAI SOTA	80.6/80.1	66.1	82.3	93.2	35.0	81.0	86.0	61.7	74.0
BiLSTM+ELMo+Attn	76.4/76.1	64.8	79.8	90.4	36.0	73.3	84.9	56.8	71.0
OpenAI GPT	82.1/81.4	70.3	87.4	91.3	45.4	80.0	82.3	56.0	75.1
BERTBASE	84.6/83.4	71.2	90.5	93.5	52.1	85.8	88.9	66.4	79.6
$BERT_{LARGE}$	86.7/85.9	72.1	92.7	94.9	60.5	86.5	89.3	70.1	82.1

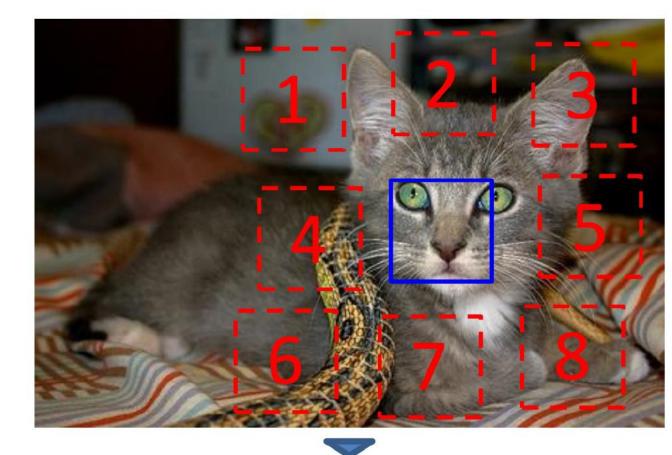
Table 1: GLUE Test results, scored by the evaluation server (https://gluebenchmark.com/leaderboard). The number below each task denotes the number of training examples. The "Average" column is slightly different than the official GLUE score, since we exclude the problematic WNLI set. BERT and OpenAI GPT are single-model, single task. F1 scores are reported for QQP and MRPC, Spearman correlations are reported for STS-B, and accuracy scores are reported for the other tasks. We exclude entries that use BERT as one of their components.

Self-Supervised Learning in Vision

Model predicts relative location of two patches from the same image.

<u>Discriminative</u> pretraining task

Intuition: Requires understanding objects and their parts



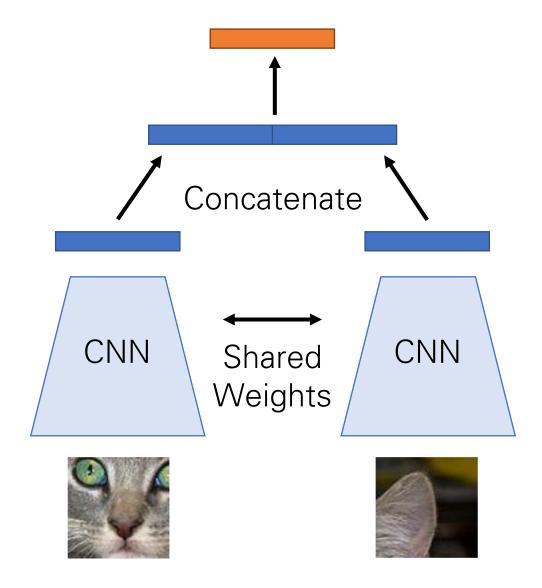
$$X = (0, 1); Y = 3$$

Model predicts relative location of two patches from the same image.

<u>Discriminative</u> pretraining task

Intuition: Requires understanding objects and their parts

Classification over 8 positions



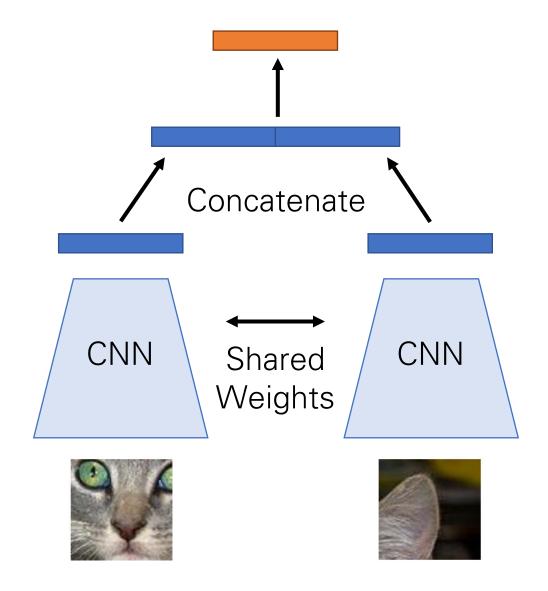
Model predicts relative location of two patches from the same image.

<u>Discriminative</u> pretraining task

Intuition: Requires understanding objects and their parts

Two networks with shared weights sometimes called a "Siamese network"

Classification over 8 positions



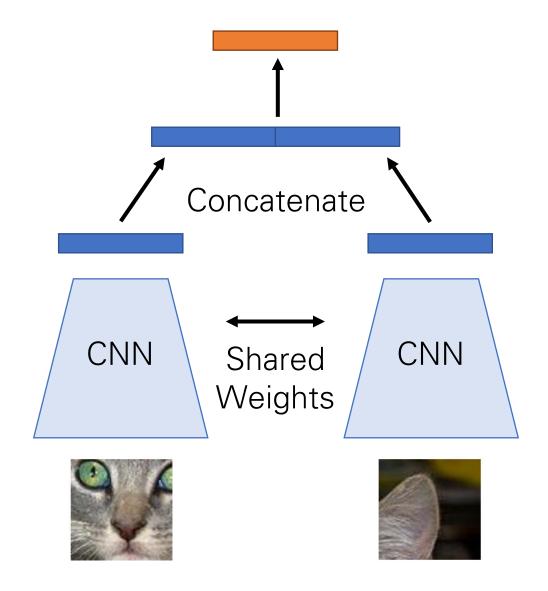
Model predicts relative location of two patches from the same image.

<u>Discriminative</u> pretraining task

Intuition: Requires understanding objects and their parts

"For experiments, we use a ConvNet trained on a K40 GPU for approximately four weeks."

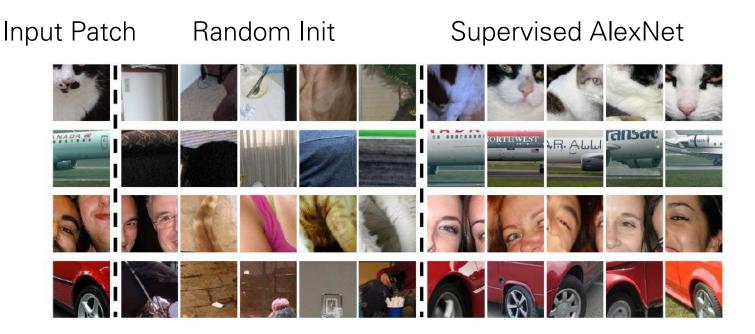
Classification over 8 positions



Input Patch







Works well!
Similar to AlexNet

Random Init

Supervised AlexNet

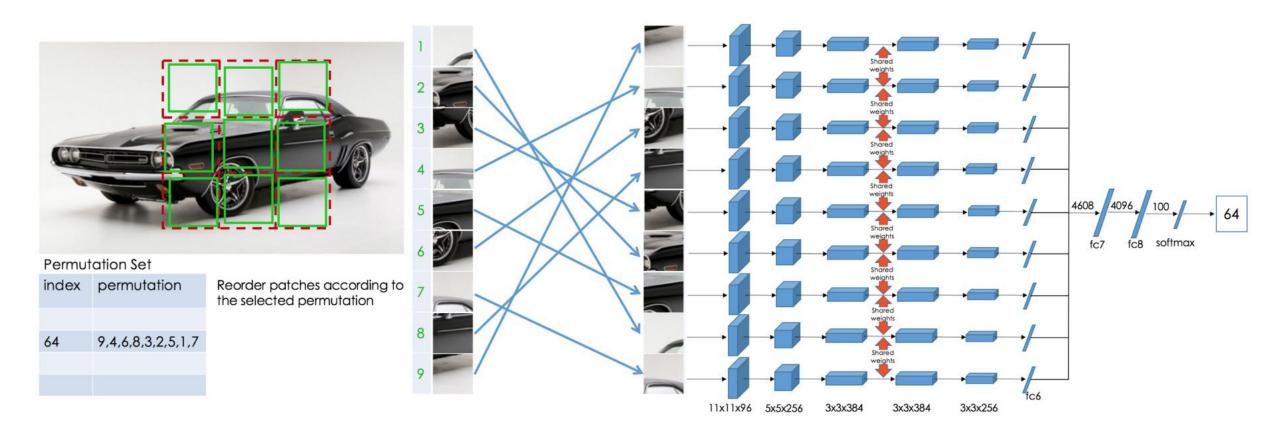
Their Features

Their Features

Random Init Input Patch Supervised AlexNet Their Features Works OKINARA PER SILVER well! Similar to AlexNet **Failure** modes

Jigsaw puzzles

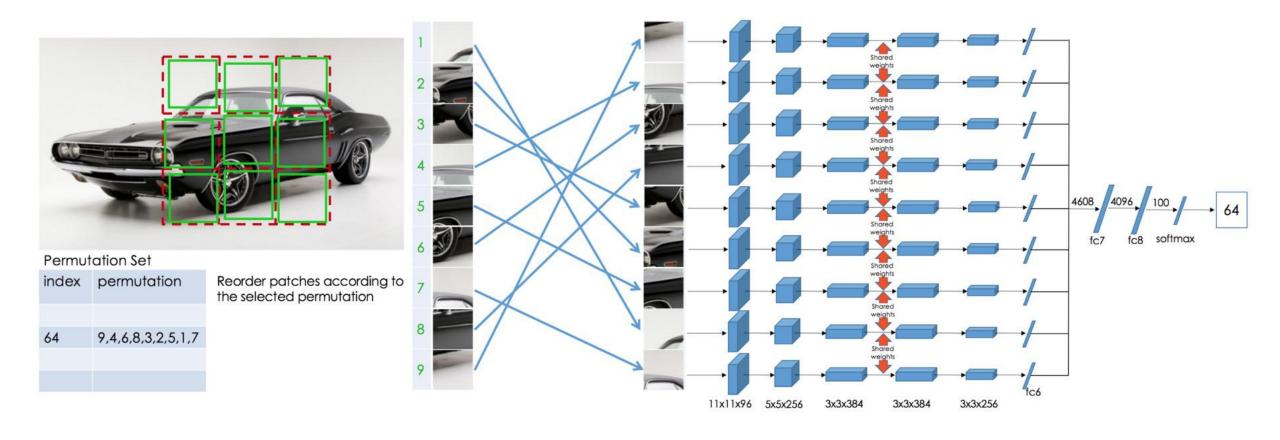
Rather than predict relative position of two patches, instead predict permutation to "unscramble" 9 shuffled patches



Jigsaw puzzles

Problem: These methods only work on patches, not whole images!

Rather than predict relative position of two patches, instead predict permutation to "unscramble" 9 shuffled patches



• The most obvious analogy to word embeddings: predict parts of image from remainder of image.

• The most obvious analogy to word embeddings: predict parts of image from

remainder of image.



(a) Input context

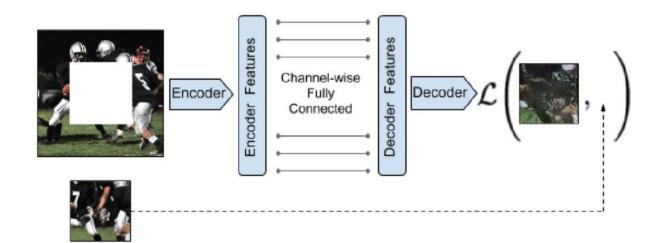
(b) Human artist



(c) Context Encoder (L2 loss)

(d) Context Encoder (L2 + Adversarial loss)

 The most obvious analogy to word embeddings: predict parts of image from remainder of image.



Architecture:

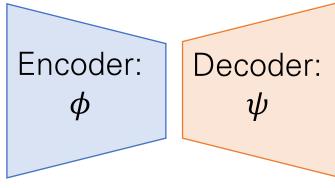
An encoder E takes a part of image, constructs a representation.

A decoder D takes representation, tries to reconstruct missing part.

Much trickier than in NLP:
 As we have seen, meaningful losses for vision are much more difficult to design.
 Choice of region to mask out is much more impactful.

Input Image





Input Image



Encoder: ϕ

Decoder: ψ

Predict Missing Pixels



Human Artist

Input Image



Encoder: ϕ

Decoder: ψ

Predict Missing Pixels



L2 Loss (Best for feature learning)

Input Image



Encoder: ϕ Decoder: ψ

Predict Missing Pixels



L2 + Adversarial Loss (Best for nice images)

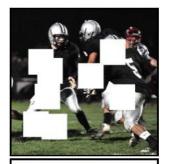
Inpainting

- The most obvious analogy to word embeddings: predict parts of image from remainder of image.
- How to choose the region?





(a) Central region





(b) Random block





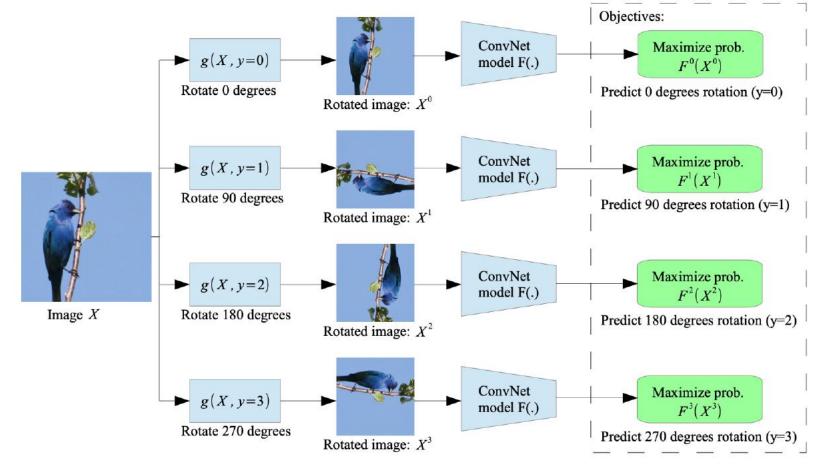
(c) Random region

Task should be "solvable", but not "too easy".

- <u>Fixed</u> (central region): tends to produce less generalizeable representations
- Random blocks: slightly better, but square borders still hurt.
- Random silhouette (fully random doesn't make sense prediction task is too ill-defined)
 even better!

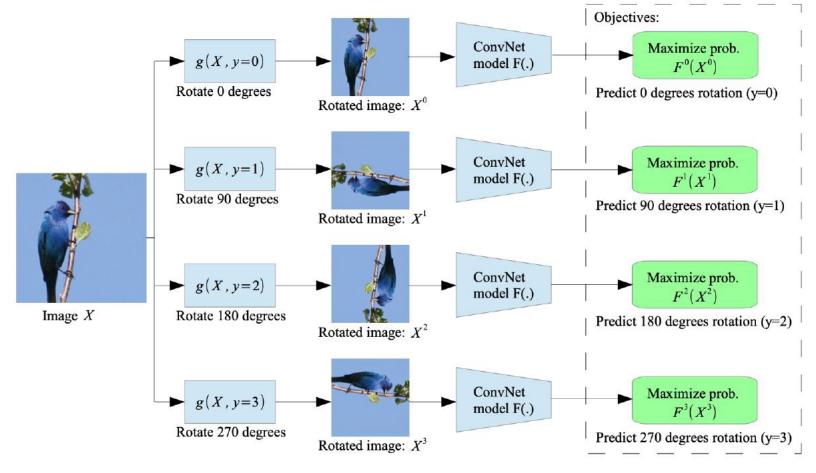
Predicting rotations

- In principle, what we want is a task "hard enough", that any model that does well on it, should learn something "meaningful" about the task.
- Task: predict one of 4 possible rotations of an image.



Predicting rotations

- In principle, what we want is a task "hard enough", that any model that does well on it, should learn something "meaningful" about the task.
- Task: predict one of 4 possible rotations of an image.
- Representation: penultimate layer of a neural net used to solve task.
- Intuition: a rotation is a global transformation. ConvNets are much better at capturing local transformations (as convolutions are local), so there is no obvious way to "cheat".



Predicting rotations

- In principle, what we want is a task "hard enough", that any model that does well on it, should learn something "meaningful" about the task.
- Task: predict one of 4 possible rotations of an image.
- Less finicky to get right: no obvious artifacts the model can make use of to cheat.
- The 90 deg. rotations also don't introduce any additional artifacts due to discretization.

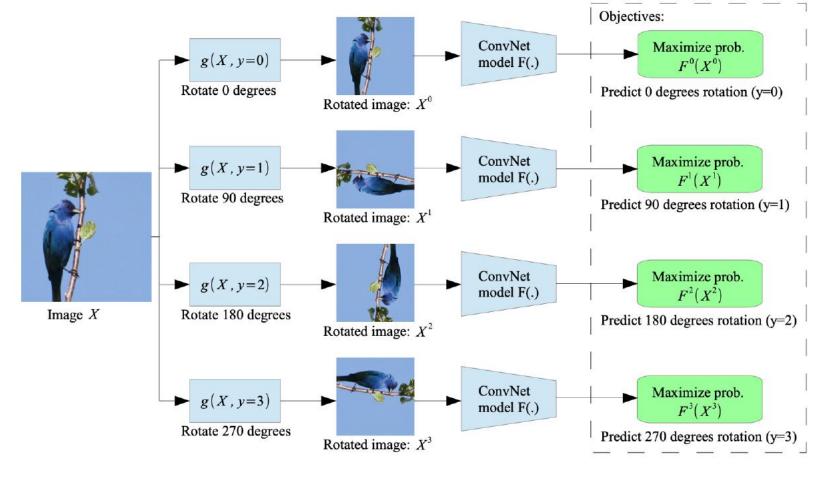


Image coloring

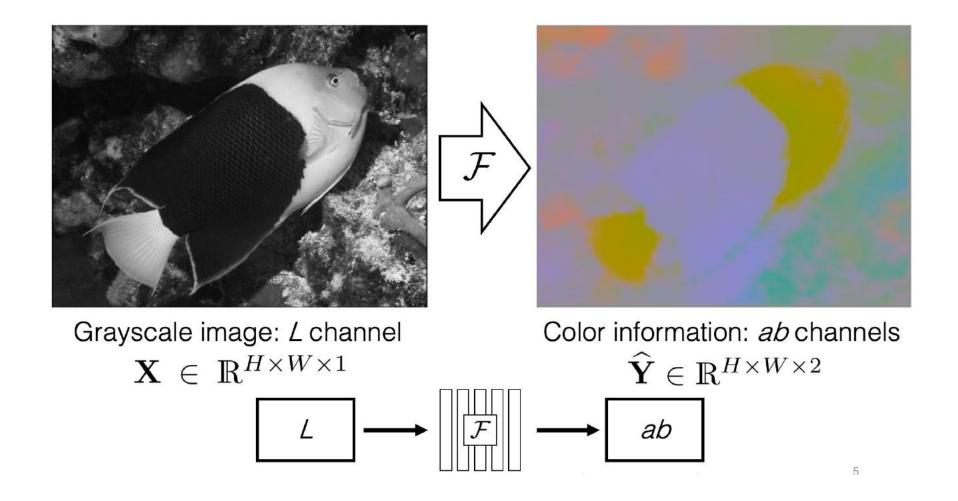
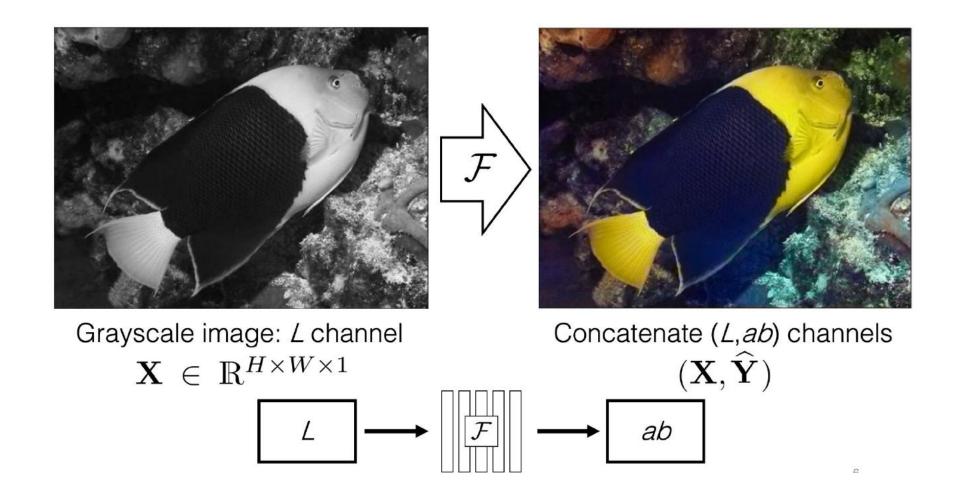
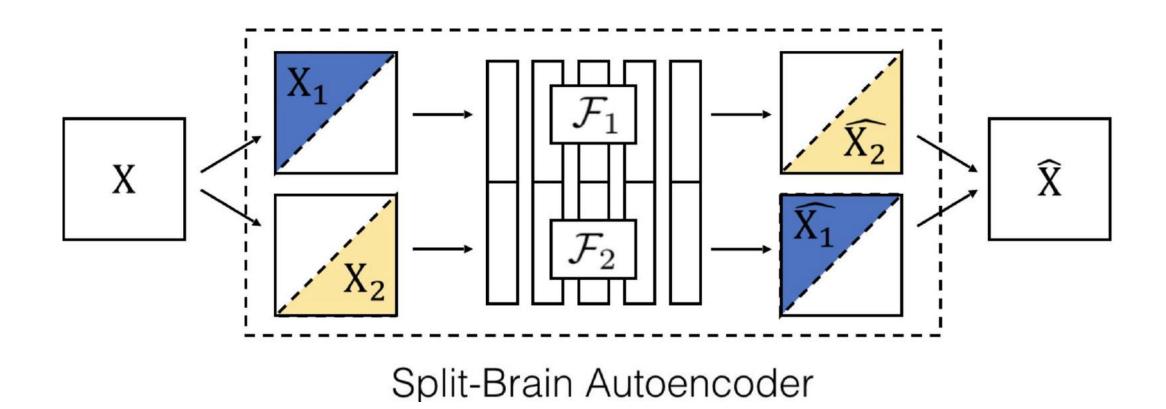


Image coloring



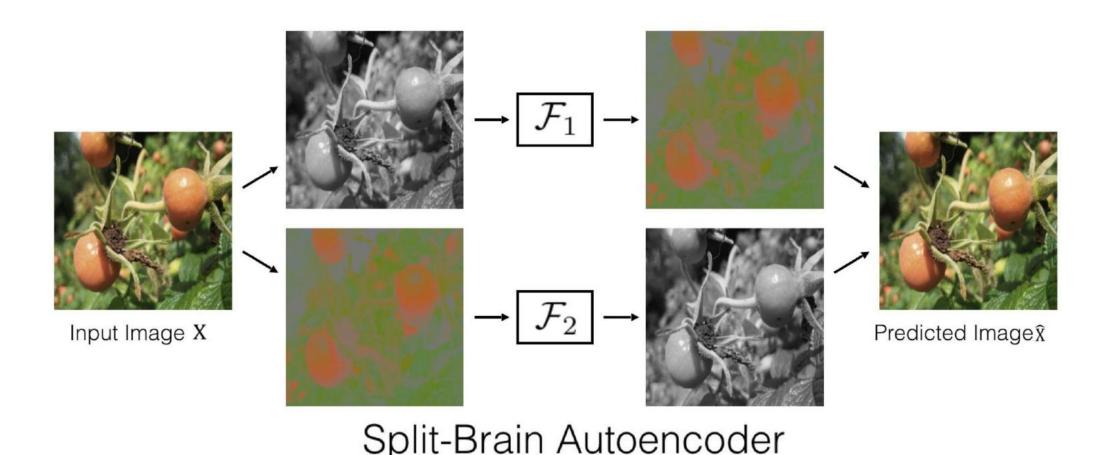
Learning features from colorization: Split-brain Autoencoder

• Idea: cross-channel predictions



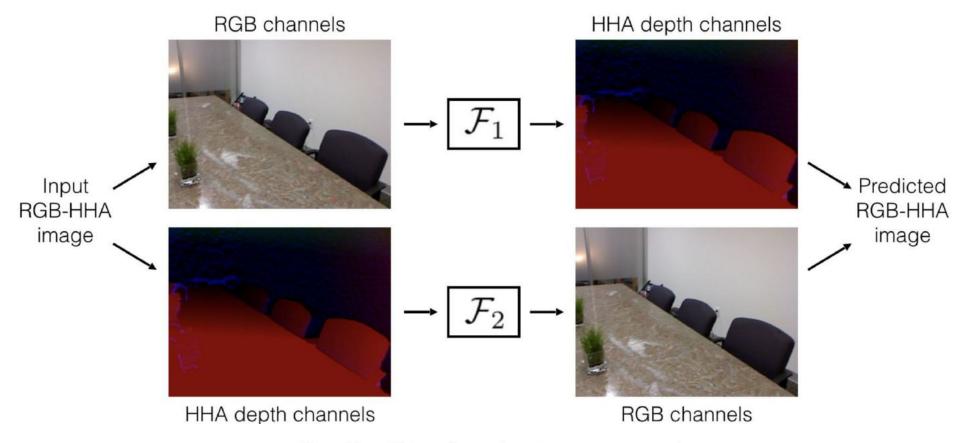
Learning features from colorization: Split-brain Autoencoder

• Idea: cross-channel predictions



Learning features from colorization: Split-brain Autoencoder

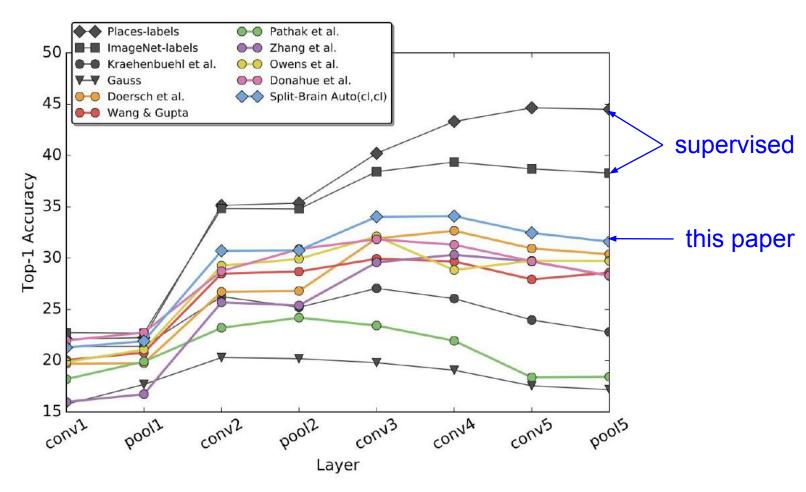
• Idea: cross-channel predictions



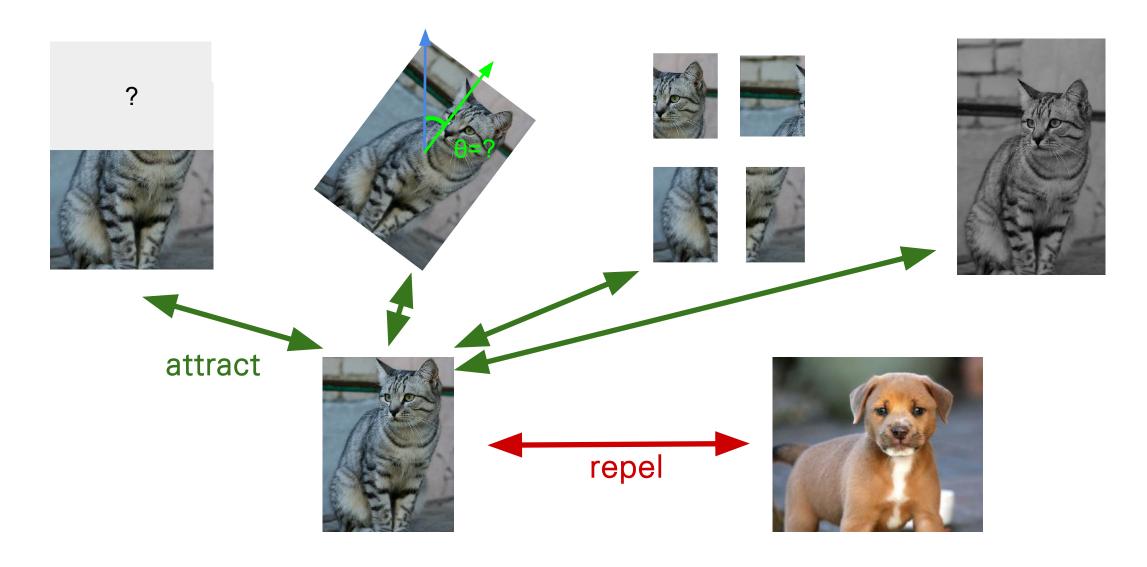
Split-Brain Autoencoder

Split-brain Autoencoder: Transfer learned features to supervised learning

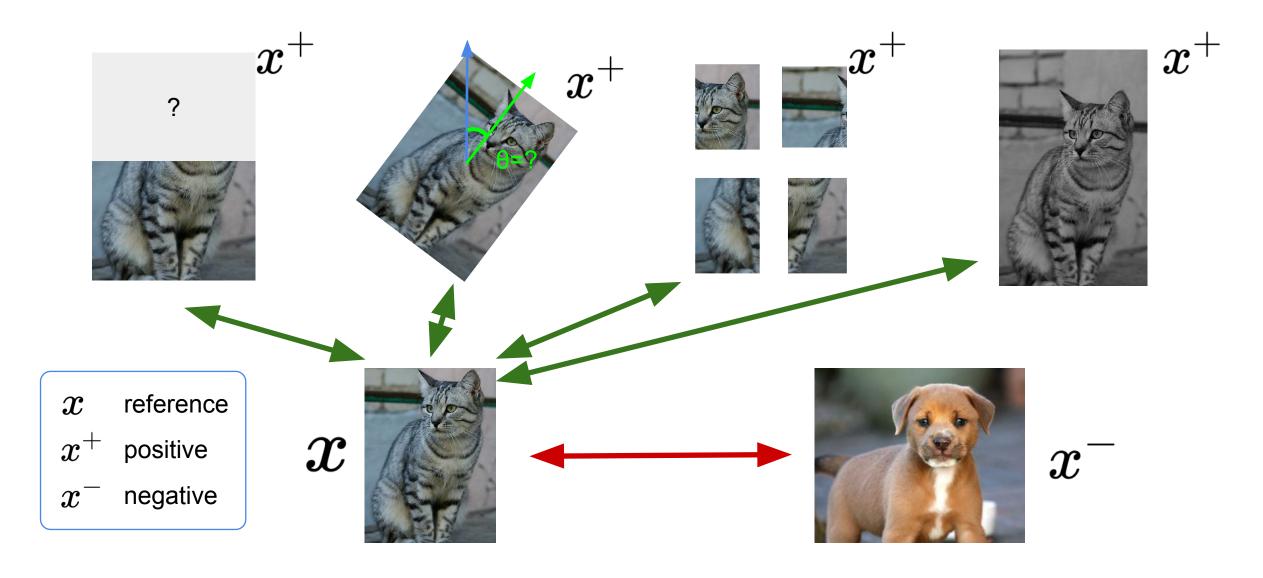
- Self-supervised learning on ImageNet (entire training set).
- Use concatenated features from F₁ and F₂
- Labeled data is from the Places (Zhou 2016).



Contrastive Representation Learning



Contrastive Representation Learning



What we want:

$$\operatorname{score}(f(x),f(x^+)) >> \operatorname{score}(f(x),f(x^-))$$

- x: reference sample; x+ positive sample; x- negative sample
- Given a chosen score function, we aim to learn an **encoder function** f that yields high score for positive pairs (x, x+) and low scores for negative pairs (x, x-).

• Loss function given 1 positive sample and N - 1 negative samples:

$$L = -\mathbb{E}_X \left[\log \frac{\exp(s(f(x), f(x^+)))}{\exp(s(f(x), f(x^+)) + \sum_{j=1}^{N-1} \exp(s(f(x), f(x_j^-))))} \right]$$

• Loss function given 1 positive sample and N - 1 negative samples:

78

• Loss function given 1 positive sample and N - 1 negative samples:

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 score for score for the N-1 the positive pair negative pairs

This seems familiar...

• Loss function given 1 positive sample and N - 1 negative samples:

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 score for score for the N-1 the positive pair negative pairs

This seems familiar...

Cross entropy loss for a N-way softmax classifier! i.e., learn to find the positive sample from the N samples

• Loss function given 1 positive sample and N - 1 negative samples:

$$L = -\mathbb{E}_X \left[\log \frac{\exp(s(f(x), f(x^+)))}{\exp(s(f(x), f(x^+)) + \sum_{j=1}^{N-1} \exp(s(f(x), f(x_j^-))))} \right]$$

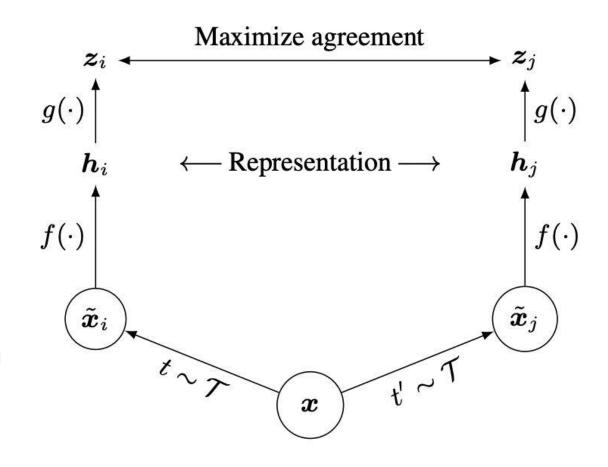
Commonly known as the InfoNCE loss (van den Oord et al., 2018)
 A lower bound on the mutual information between f(x) and f(x+)

$$MI[f(x),f(x^+)] - \log(N) \geq -L$$

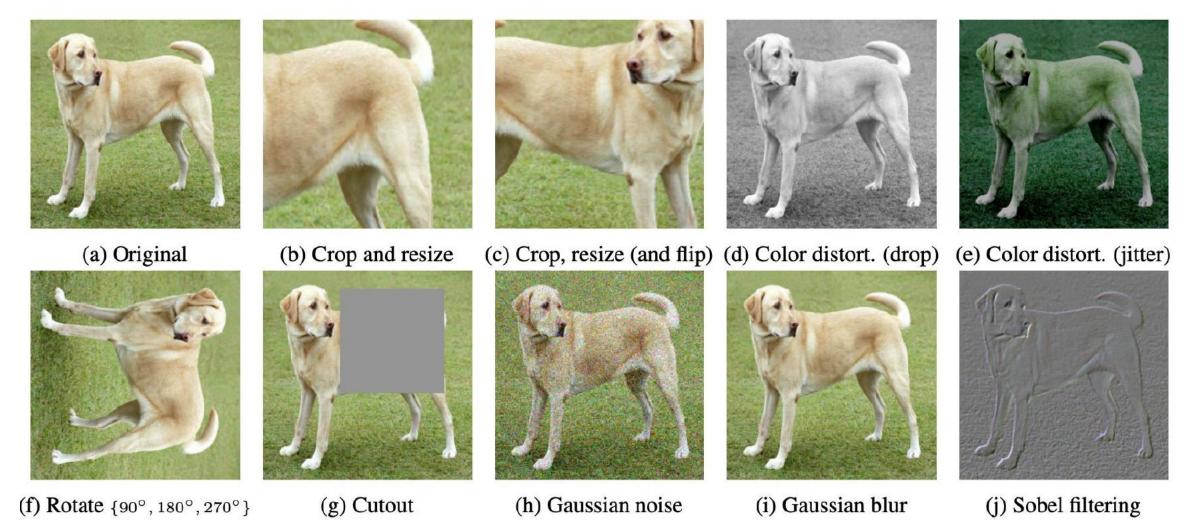
• The larger the negative sample size (N), the tighter the bound

SimCLR: A Simple Framework for Contrastive Learning

- Cosine similarity as the score function: $s(u,v)=rac{u^Tv}{||u||||v||}$
- Use a projection network h(·) to project features to a space where contrastive learning is applied.
- Generate positive samples through data augmentation:
 - random cropping, random color distortion, and random blur.



SimCLR: Generating positive samples from data augmentation



SimCLR: Generating positive samples from data augmentation Algorithm 1 SimCLR's main learning algorithm.

Generate a positive pair by sampling data augmentation functions

```
input: batch size N, constant \tau, structure of f, g, \mathcal{T}.
for sampled minibatch \{x_k\}_{k=1}^N do
    for all k \in \{1, \ldots, N\} do
        draw two augmentation functions t \sim T, t' \sim T
        # the first augmentation
        \tilde{\boldsymbol{x}}_{2k-1} = t(\boldsymbol{x}_k)
        \boldsymbol{h}_{2k-1} = f(\tilde{\boldsymbol{x}}_{2k-1})
                                                                 # representation
        \boldsymbol{z}_{2k-1} = g(\boldsymbol{h}_{2k-1})
                                                                       # projection
        # the second augmentation
        \tilde{\boldsymbol{x}}_{2k} = t'(\boldsymbol{x}_k)
        \boldsymbol{h}_{2k} = f(\tilde{\boldsymbol{x}}_{2k})
                                                                 # representation
        \boldsymbol{z}_{2k} = g(\boldsymbol{h}_{2k})
                                                                       # projection
    end for
   for all i \in \{1, \dots, 2N\} and j \in \{1, \dots, 2N\} do
        s_{i,j} = \mathbf{z}_i^{\top} \mathbf{z}_j / (\|\mathbf{z}_i\| \|\mathbf{z}_j\|) # pairwise similarity
    end for
   define \ell(i,j) as \ell(i,j) = -\log \frac{\exp(s_{i,j}/\tau)}{\sum_{k=1}^{2N} \mathbb{1}_{[k \neq i]} \exp(s_{i,k}/\tau)}
    \mathcal{L} = \frac{1}{2N} \sum_{k=1}^{N} \left[ \ell(2k-1,2k) + \ell(2k,2k-1) \right]
    update networks f and g to minimize \mathcal{L}
end for
return encoder network f(\cdot), and throw away g(\cdot)
```

SimCLR: Generating positive samples from data augmentation Algorithm 1 SimCLR's main learning algorithm.

Generate a positive pair by sampling data augmentation functions

```
input: batch size N, constant \tau, structure of f, g, \mathcal{T}.
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        \boldsymbol{h}_{2k-1} = f(\tilde{\boldsymbol{x}}_{2k-1})
                                                                 # representation
        \boldsymbol{z}_{2k-1} = g(\boldsymbol{h}_{2k-1})
                                                                       # projection
        # the second augmentation
        \tilde{\boldsymbol{x}}_{2k} = t'(\boldsymbol{x}_k)
        \boldsymbol{h}_{2k} = f(\tilde{\boldsymbol{x}}_{2k})
                                                                 # representation
        \boldsymbol{z}_{2k} = g(\boldsymbol{h}_{2k})
                                                                       # projection
    end for
    for all i \in \{1, \dots, 2N\} and j \in \{1, \dots, 2N\} do
        s_{i,j} = \mathbf{z}_i^{\top} \mathbf{z}_j / (\|\mathbf{z}_i\| \|\mathbf{z}_j\|) # pairwise similarity
    end for
   define \ell(i,j) as \ell(i,j) = -\log \frac{\exp(s_{i,j}/	au)}{\sum_{k=1}^{2N} \mathbb{1}_{[k \neq i]} \exp(s_{i,k}/	au)}
   \mathcal{L} = \frac{1}{2N} \sum_{k=1}^{N} \left[ \ell(2k-1,2k) + \ell(2k,2k-1) \right]
    update networks f and g to minimize \mathcal{L}
end for
return encoder network f(\cdot), and throw away g(\cdot)
```

InfoNCE loss: Use all nonpositive samples in the batch as x-

SimCLR: Generating positive samples from data augmentation

Algorithm 1 SimCLR's main learning algorithm.

Generate a positive pair by sampling data augmentation functions

Iterate through and use

each of the 2N sample

as reference, compute

input: batch size N, constant τ , structure of f, g, \mathcal{T} . for sampled minibatch $\{x_k\}_{k=1}^N$ do for all $k \in \{1, \ldots, N\}$ do

the first augmentation $\tilde{\boldsymbol{x}}_{2k-1} = t(\boldsymbol{x}_k)$ $\boldsymbol{h}_{2k-1} = f(\tilde{\boldsymbol{x}}_{2k-1})$ # representation $\boldsymbol{z}_{2k-1} = g(\boldsymbol{h}_{2k-1})$ # projection # the second a entation

draw two augmentation functions $t \sim T$, $t' \sim T$

$$egin{aligned} ilde{m{x}}_{2k} &= t'(m{x}_k) \ m{h}_{2k} &= f(ilde{m{x}}_{2k}) \ m{z}_{2k} &= g(m{h}_{2k}) \end{aligned}$$
 # representation # projection

end for

for all $i \in \{1, \dots, 2N\}$ and $j \in \{1, \dots, 2N\}$ do $s_{i,j} = \mathbf{z}_i^{\top} \mathbf{z}_j / (\|\mathbf{z}_i\| \|\mathbf{z}_j\|)$ # pairwise similarity end for define $\ell(i,j)$ as $\ell(i,j) = -\log \frac{\exp(s_{i,j}/ au)}{\sum_{k=1}^{2N} \mathbb{1}_{[k \neq i]} \exp(s_{i,k}/ au)}$ $\mathcal{L} = \frac{1}{2N} \sum_{k=1}^{N} \left[\ell(2k-1,2k) + \ell(2k,2k-1) \right]$

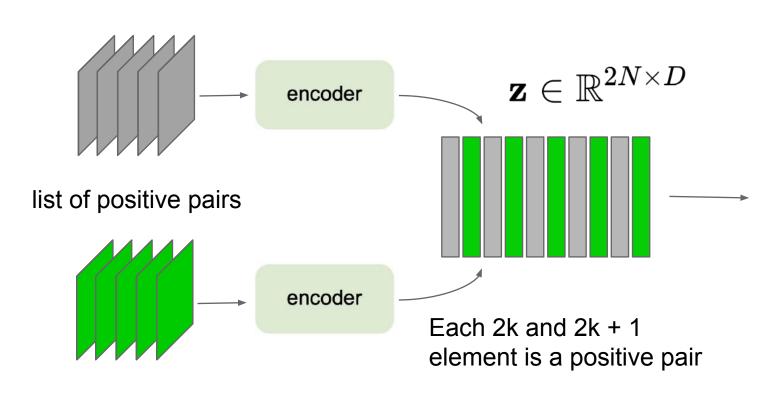
end for

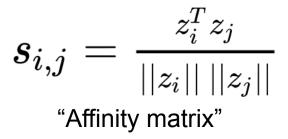
return encoder network $f(\cdot)$, and throw away $g(\cdot)$

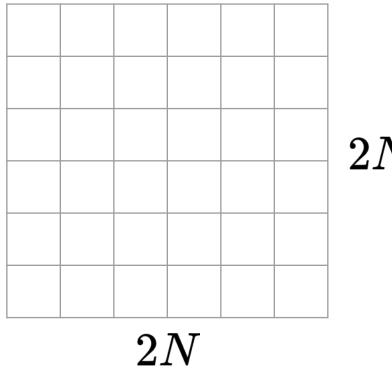
update networks f and g to minimize \mathcal{L}

InfoNCE loss: Use all nonpositive samples in the batch as x-

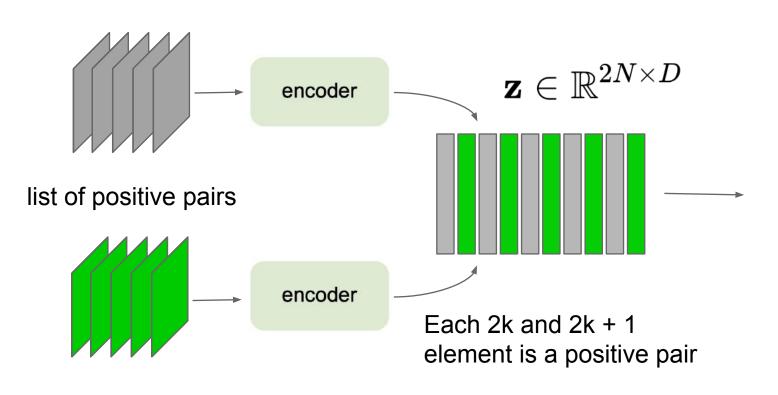
SimCLR: mini-batch training

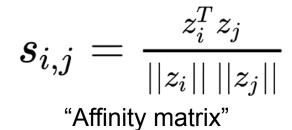


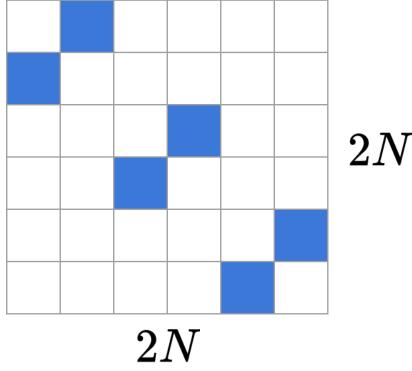




SimCLR: mini-batch training

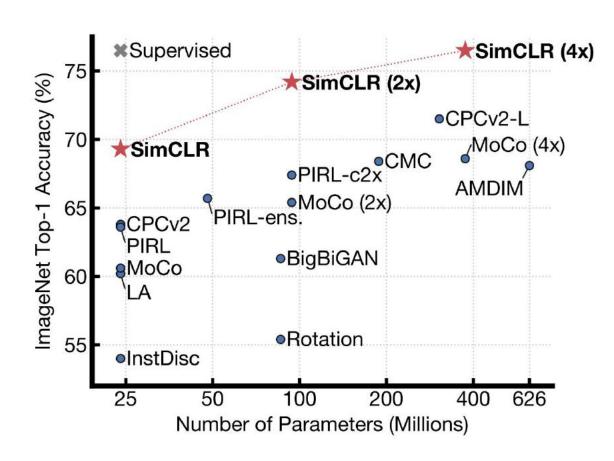






= classification label for each row

Training linear classifier on SimCLR features



- Train feature encoder on ImageNet (entire training set) using SimCLR.
- Freeze feature encoder, train a linear classifier on top with labeled data.

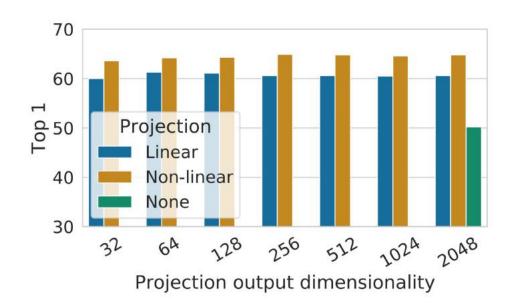
Training linear classifier on SimCLR features

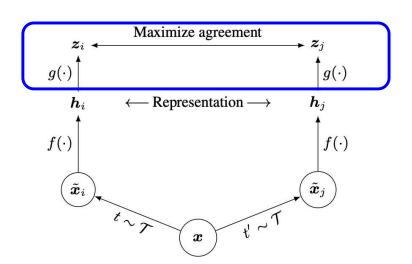
Method	Architecture	1%	fraction 10% p 5
Supervised baseline	ResNet-50	48.4	80.4
Methods using other labe	l-propagation:		
Pseudo-label	ResNet-50	51.6	82.4
VAT+Entropy Min.	ResNet-50	47.0	83.4
UDA (w. RandAug)	ResNet-50	_	88.5
FixMatch (w. RandAug)	ResNet-50	7-	89.1
S4L (Rot+VAT+En. M.)	ResNet-50 (4 \times)	-	91.2
Methods using representa	tion learning only:		
InstDisc	ResNet-50	39.2	77.4
BigBiGAN	RevNet-50 $(4\times)$	55.2	78.8
PIRL	ResNet-50	57.2	83.8
CPC v2	ResNet-161(*)	77.9	91.2
SimCLR (ours)	ResNet-50	75.5	87.8
SimCLR (ours)	ResNet-50 $(2\times)$	83.0	91.2
SimCLR (ours)	ResNet-50 $(4\times)$	85.8	92.6

- Train feature encoder on ImageNet (entire training set) using SimCLR.
- Finetune the encoder with 1% / 10% of labeled data on ImageNet.

Table 7. ImageNet accuracy of models trained with few labels.

SimCLR design choices: projection head





- Linear / non-linear projection heads improve representation learning.
- A possible explanation:
 - contrastive learning objective may discard useful information for downstream tasks
 - representation space z is trained to be invariant to data transformation.
 - by leveraging the projection head g(·), more information can be preserved in the h representation space

SimCLR design choices: large batch size

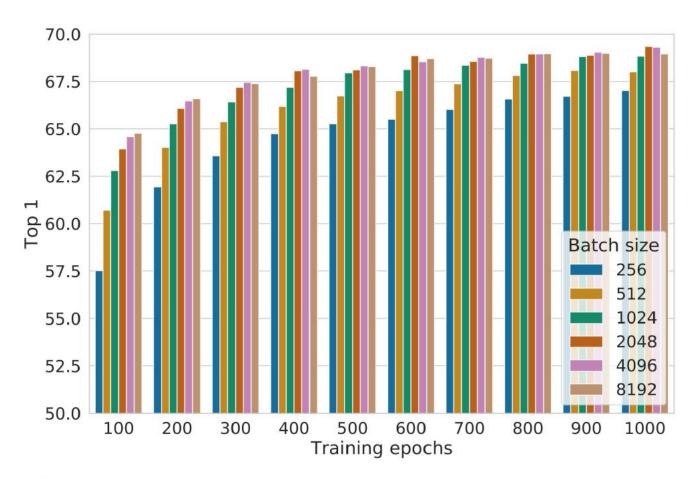
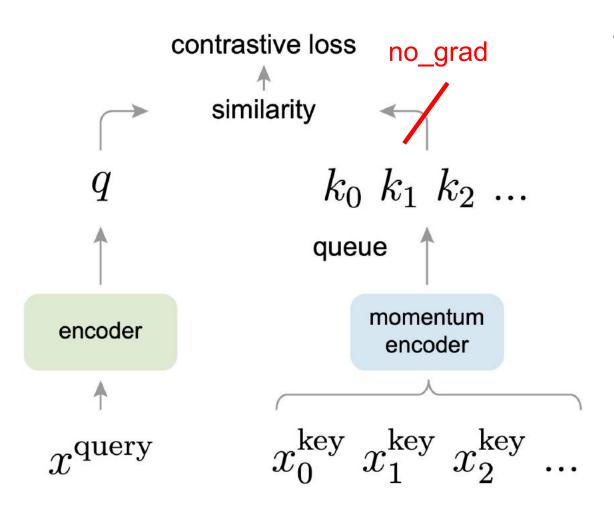


Figure 9. Linear evaluation models (ResNet-50) trained with different batch size and epochs. Each bar is a single run from scratch.¹⁰

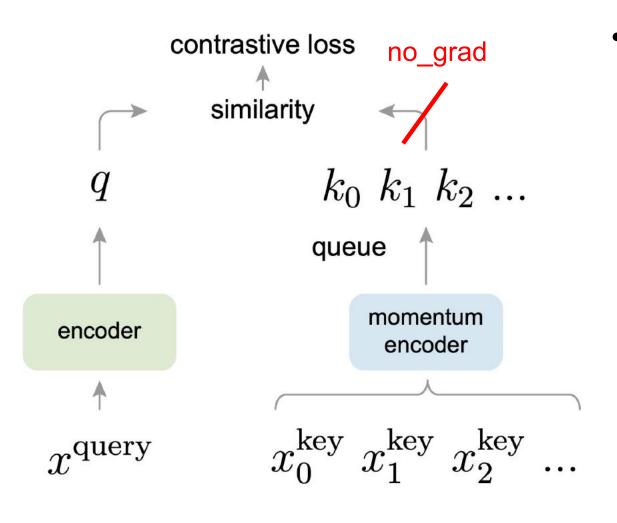
 Large training batch size is crucial for SimCLR!

 Large batch size causes large memory footprint during backpropagation: requires distributed training on TPUs (ImageNet experiments)



Key differences to SimCLR:

- Keep a running queue of keys (negative samples).
- Compute gradients and update the encoder only through the queries.
- Decouple min-batch size with the number of keys: can support a large number of negative samples.



Key differences to SimCLR:

- Keep a running queue of keys (negative samples).
- Compute gradients and update the encoder only through the queries.
- Decouple min-batch size with the number of keys: can support a large number of negative samples.
- The key encoder is slowly progressing through the momentum update rules:

$$\theta_{\mathbf{k}} \leftarrow m\theta_{\mathbf{k}} + (1-m)\theta_{\mathbf{q}}$$

MoCo

Generate a positive pair by sampling data augmentation functions

> No gradient through the positive sample

Update the FIFO negative sample queue

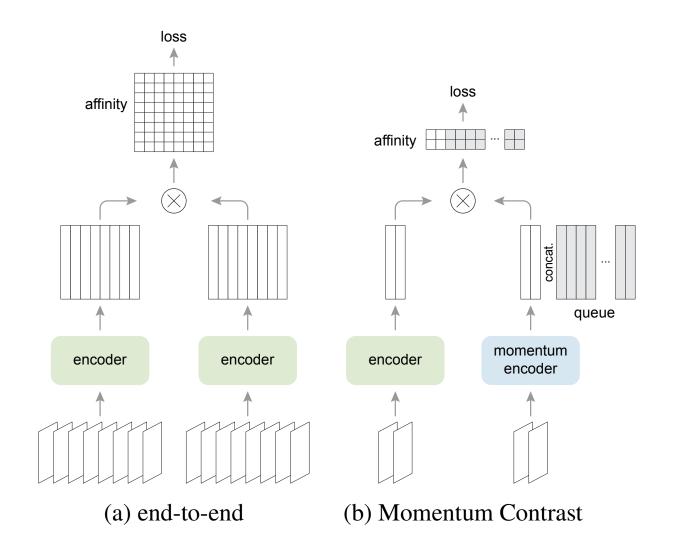
Algorithm 1 Pseudocode of MoCo in a PyTorch-like style.

```
f_q, f_k: encoder networks for query and key
 queue: dictionary as a queue of K keys (CxK)
 m: momentum
# t: temperature
f_k.params = f_q.params # initialize
for x in loader: # load a minibatch x with N samples
   x g = aug(x) # a randomly augmented version
   x k = aug(x) # another randomly augmented version
   q = f_q.forward(x_q) # queries: NxC
   k = f k.forward(x k) # kevs: NxC
   k = k.detach() # no gradient to keys
   # positive logits: Nx1
                                                           Use the running queue
   l_{pos} = bmm(q.view(N, 1, C), k.view(N, C, 1))
                                                           of keys as the negative
   # negative logits: NxK
   l_neg = mm(q.view(N,C), queue.view(C,K))
                                                           samples
   # logits: Nx(1+K)
   logits = cat([l_pos, l_neg], dim=1)
   # contrastive loss, Eqn. (1)
  labels = zeros(N) # positives are the 0-th
                                                            InfoNCE loss
   loss = CrossEntropyLoss(logits/t, labels)
   # SGD update: query network
   loss.backward()
   update (f_q.params)
                                                            Update f_k through
   # momentum update: key network
   f_k.params = m*f_k.params+(1-m)*f_q.params
                                                            momentum
   # update dictionary
   enqueue (queue, k) # enqueue the current minibatch
   dequeue (queue) # dequeue the earliest minibatch
```

bmm: batch matrix multiplication; mm: matrix multiplication; cat: concatenation.

MoCo v2

- A hybrid of ideas from SimCLR and MoCo:
- From SimCLR: non-linear projection head and strong data augmentation.
- From MoCo: momentumupdated queues that allow training on a large number of negative samples (no TPU required!).



		unsup. pre-train ImageNet VOC de			C detec	tion		
case	MLP	aug+	cos	epochs	acc.	AP ₅₀	AP	AP ₇₅
supervised					76.5	81.3	53.5	58.8
MoCo v1				200	60.6	81.5	55.9	62.6
(a)	✓			200	66.2	82.0	56.4	62.6
(b)		\checkmark		200	63.4	82.2	56.8	63.2
(c)	✓	\checkmark		200	67.3	82.5	57.2	63.9
(d)	✓	✓	\checkmark	200	67.5	82.4	57.0	63.6
(e)	✓	\checkmark	\checkmark	800	71.1	82.5	57.4	64.0

Table 1. **Ablation of MoCo baselines**, evaluated by ResNet-50 for (i) ImageNet linear classification, and (ii) fine-tuning VOC object detection (mean of 5 trials). "MLP": with an MLP head; "aug+": with extra blur augmentation; "cos": cosine learning rate schedule.

Key takeaways:

 Non-linear projection head and strong data augmentation are crucial for contrastive learning.

	unsup. pre-train				ImageNet	
case	MLP	aug+	cos	epochs	batch	acc.
MoCo v1 [6]				200	256	60.6
SimCLR [2]	✓	\checkmark	\checkmark	200	256	61.9
SimCLR [2]	✓	\checkmark	\checkmark	200	8192	66.6
MoCo v2	✓	\checkmark	✓	200	256	67.5
results of longe	e r unsupe	rvised tr	aining j	follow:	2	
SimCLR [2]	✓	✓	✓	1000	4096	69.3
MoCo v2	✓	\checkmark	✓	800	256	71.1

Table 2. MoCo vs. SimCLR: ImageNet linear classifier accuracy (ResNet-50, 1-crop 224×224), trained on features from unsupervised pre-training. "aug+" in SimCLR includes blur and stronger color distortion. SimCLR ablations are from Fig. 9 in [2] (we thank the authors for providing the numerical results).

Key takeaways:

- Non-linear projection head and strong data augmentation are crucial for contrastive learning.
- Decoupling mini-batch size with negative sample size allows MoCo-v2 to outperform SimCLR with smaller batch size (256 vs. 8192).

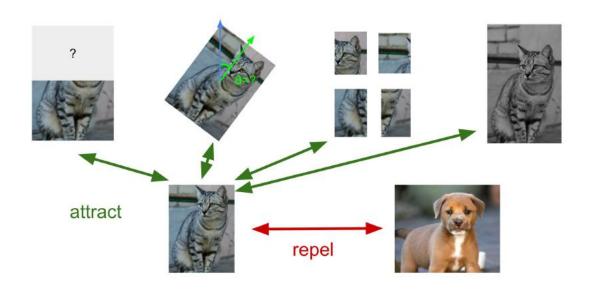
mechanism	batch	memory / GPU	time / 200-ep.
MoCo	256	5.0G	53 hrs
end-to-end	256	7.4G	65 hrs
end-to-end	4096	$93.0G^{\dagger}$	n/a

Table 3. Memory and time cost in 8 V100 16G GPUs, implemented in PyTorch. †: based on our estimation.

Key takeaways:

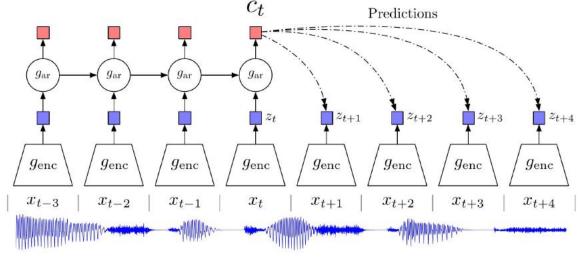
- Non-linear projection head and strong data augmentation are crucial for contrastive learning.
- Decoupling mini-batch size with negative sample size allows MoCo-v2 to outperform SimCLR with smaller batch size (256 vs. 8192).
- ... all with much smaller memory footprint! ("end-to-end" means SimCLR here)

Instance vs. Sequence Contrastive Learning



Instance-level contrastive learning: contrastive learning based on positive & negative instances.

Examples: SimCLR, MoCo, MoCo v2

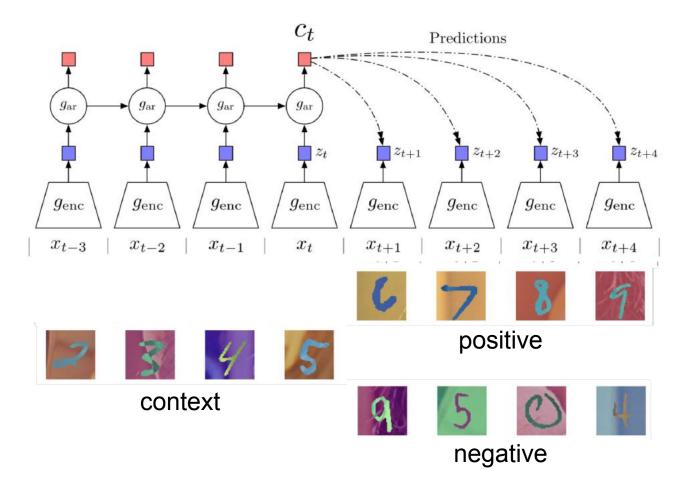


Source: van den Oord et al., 2018

Sequence-level contrastive learning: contrastive learning based on sequential / temporal orders.

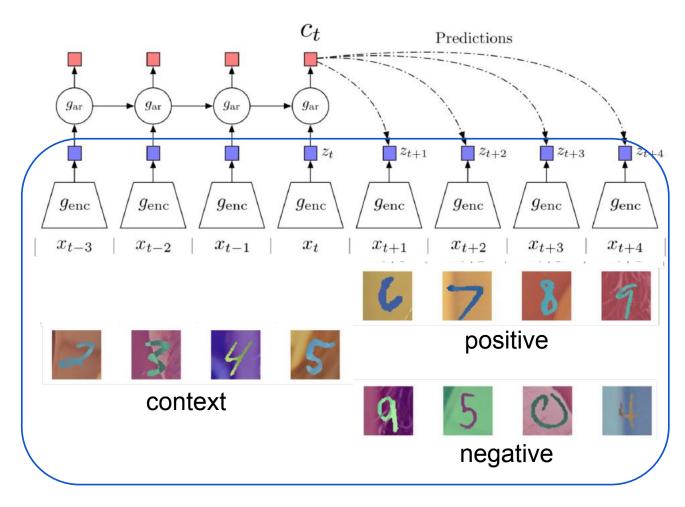
Example: Contrastive Predictive Coding (CPC)

Contrastive Predictive Coding (CPC)



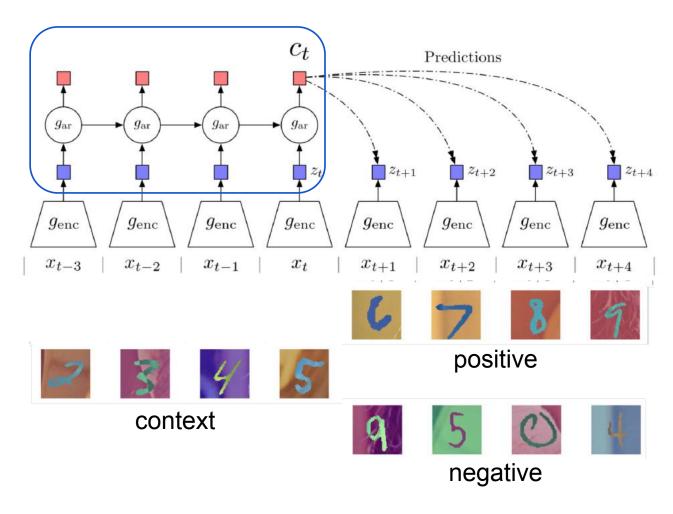
- Contrastive: contrast between "right" and "wrong" sequences using contrastive learning.
- Predictive: the model has to predict future patterns given the current context.
- Coding: the model learns useful feature vectors, or "code", for downstream tasks, similar to other self-supervised methods.

Contrastive Predictive Coding (CPC)

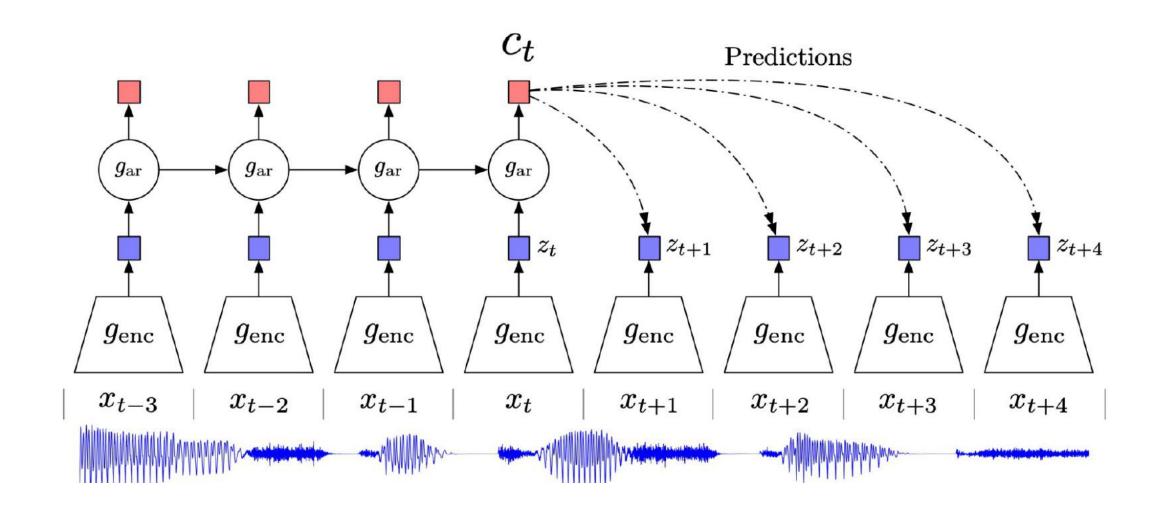


1. Encode all samples in a sequence into vectors $z_t = g_{enc}(x_t)$.

Contrastive Predictive Coding (CPC)



- 1. Encode all samples in a sequence into vectors $z_t = g_{enc}(x_t)$.
- 2. Summarize context (e.g., half of a sequence) into a context code c_t using an auto-regressive model (g_{ar}). The original paper uses GRU-RNN here.



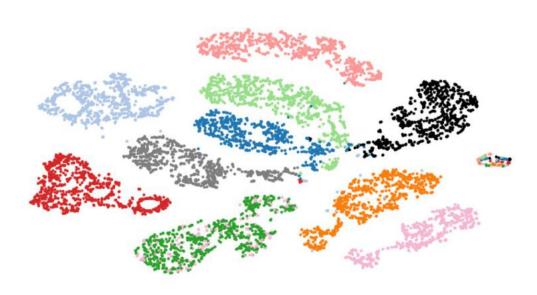
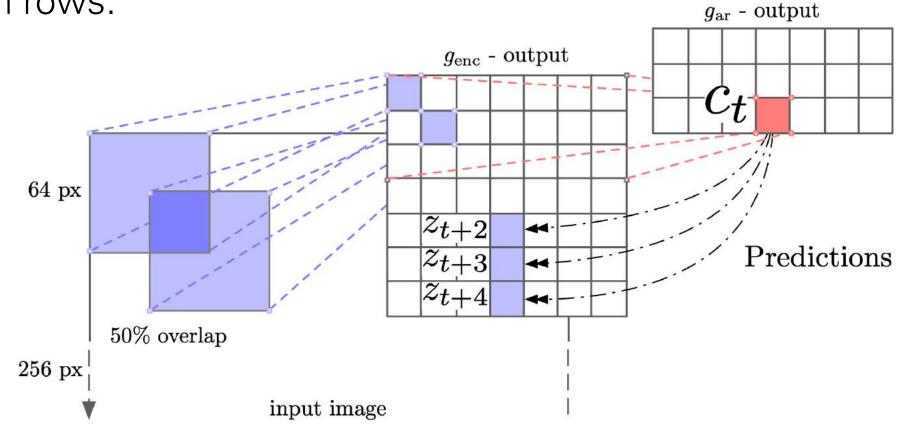


Figure 2: t-SNE visualization of audio (speech) representations for a subset of 10 speakers (out of 251). Every color represents a different speaker.

Method	ACC
Phone classification	
Random initialization	27.6
MFCC features	39.7
CPC	64.6
Supervised	74.6
Speaker classification	
Random initialization	1.87
MFCC features	17.6
CPC	97.4
Supervised	98.5

Linear classification on trained representations (LibriSpeech dataset)

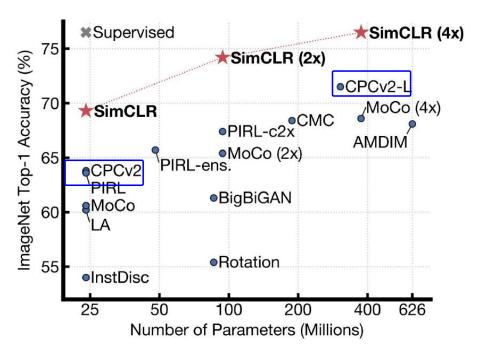
• **Idea**: split image into patches, model rows of patches from top to bottom as a sequence. I.e., use top rows as context to predict bottom rows.



Method	Top-1 ACC
Using AlexNet conv5	
Video [28]	29.8
Relative Position [11]	30.4
BiGan [35]	34.8
Colorization [10]	35.2
Jigsaw [29] *	38.1
Using ResNet-V2	
Motion Segmentation [36]	27.6
Exemplar [36]	31.5
Relative Position [36]	36.2
Colorization [36]	39.6
CPC	48.7

Table 3: ImageNet top-1 unsupervised classification results. *Jigsaw is not directly comparable to the other AlexNet results because of architectural differences.

- Compares favorably with other pretext taskbased self-supervised learning method.
- Doesn't do as well compared to newer instance-based contrastive learning methods on image feature learning.

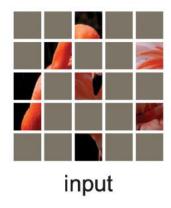


Masked Autoencoders (MAE)

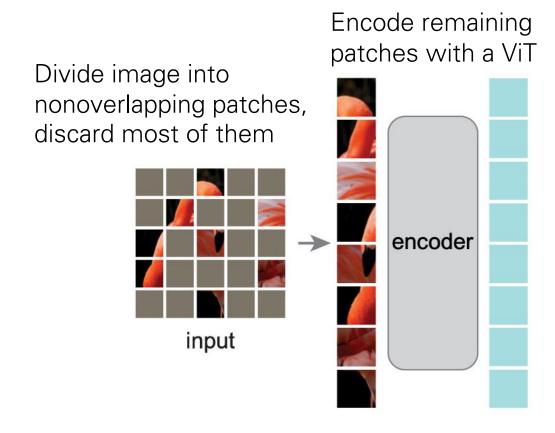
A new old method dethrones contrastive learning? Denoising Autoencoder with Vision Transformer

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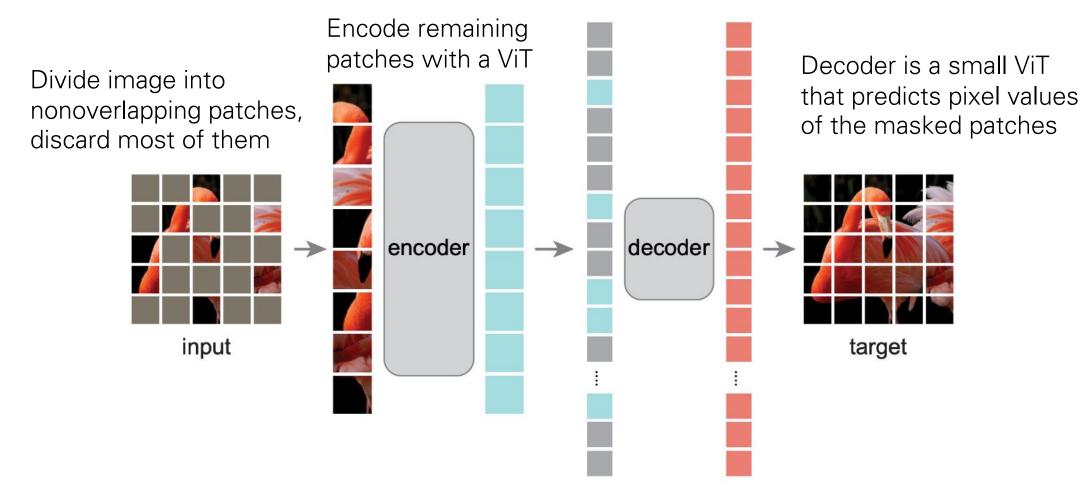
Divide image into nonoverlapping patches, discard most of them



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Input Patches

Prediction

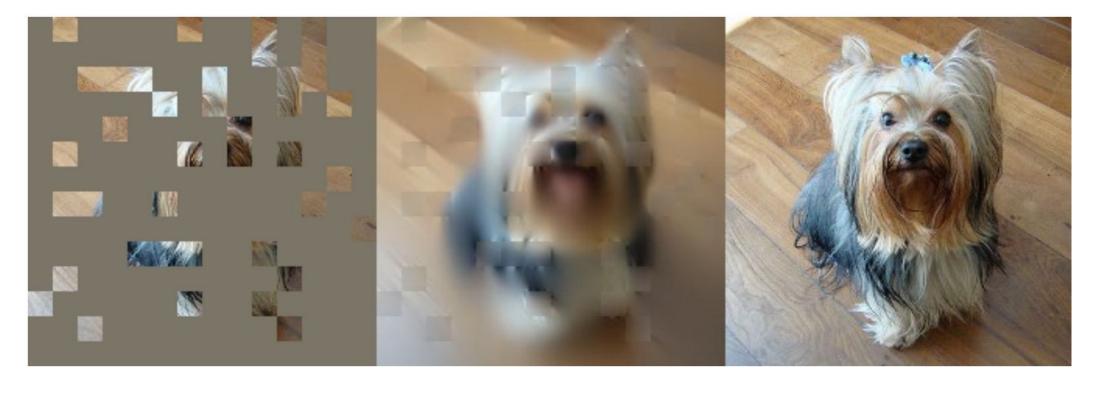
Actual Image



Input Patches

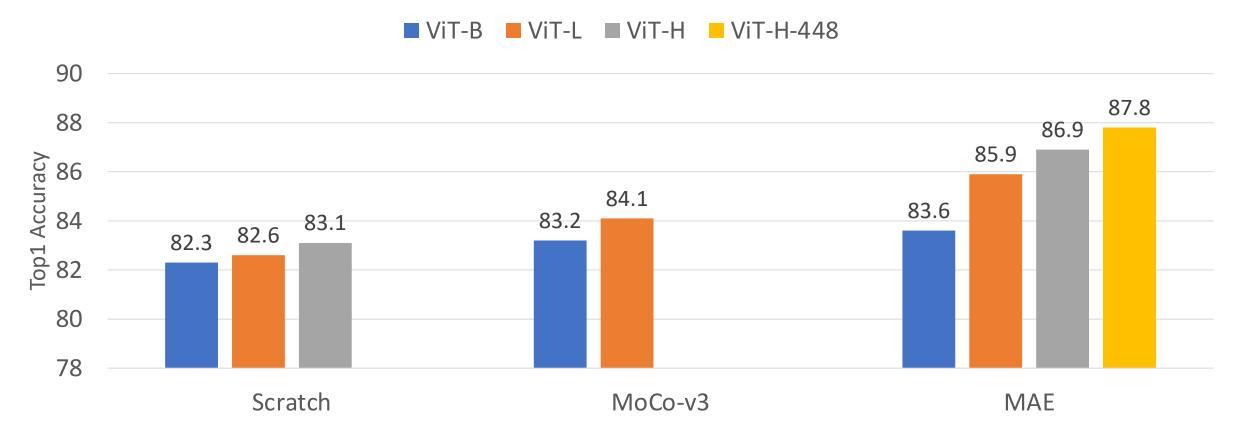
Prediction

Actual Image



Prediction Input Patches Actual Image

SSL Pretraining, then finetuning for ImageNet Classification



MAE Pretraining outperforms training from scratch, and allows scaling to larger ViT models

Don't learn from isolated images – take images together with some context

Video: Image together with adjacent video frames

Agrawal et al, "Learning to See by Moving", ICCV 2015 Wang et al, "Unsupervised Learning of Visual Representations using Videos", ICCV 2015 Pathak et al, "Learning Features by Watching Objects Move", CVPR 2017

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3D: Image with depth map or point cloud

Xie et al, "PointContrast: Unsupervised Pre-training for 3D Point Cloud Understanding", ECCV 2020 Zhang et al, "Self-supervised pretraining of 3D features on any point-cloud", CVPR 2021

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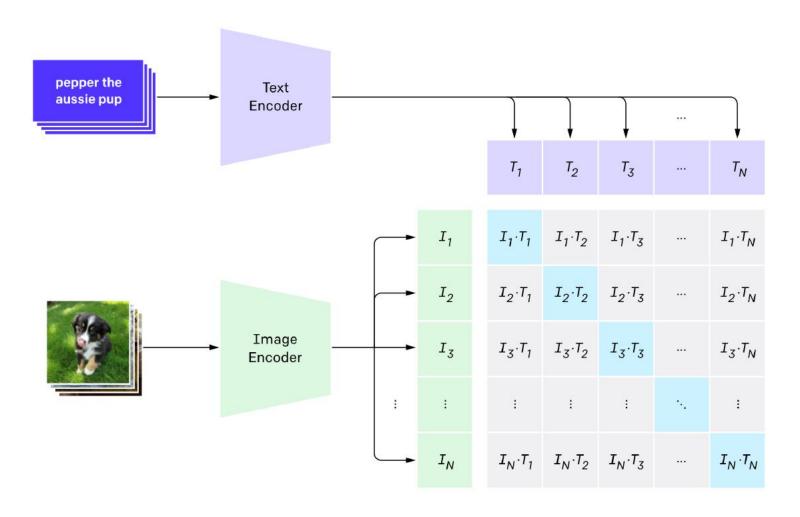
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Language: Image with natural-language text

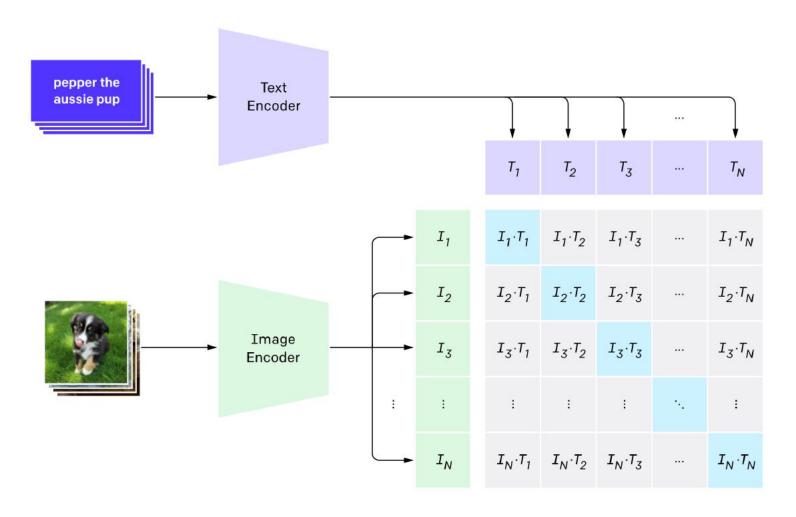
Sariyildiz et al, "Learning Visual Representations with Caption Annotations", ECCV 2020
Desai and Johnson, "VirTex: Learning Visual Representations from Textual Annotations", CVPR 2021
Radford et al, "Learning Transferable Visual Models form Natural Language Supervision", ICML 2021
Jia et al, "Scaling up Visual and Vision-Language Representation Learning with Noisy Text Supervision", ICLR 2021
Desai et al, "RedCaps: Web-curated Image-Text data created by the people, for the people", NeurIPS 2021

Matching Images and Text



Contrastive loss: Each image predicts which caption matches

Matching Images and Text: CLIP



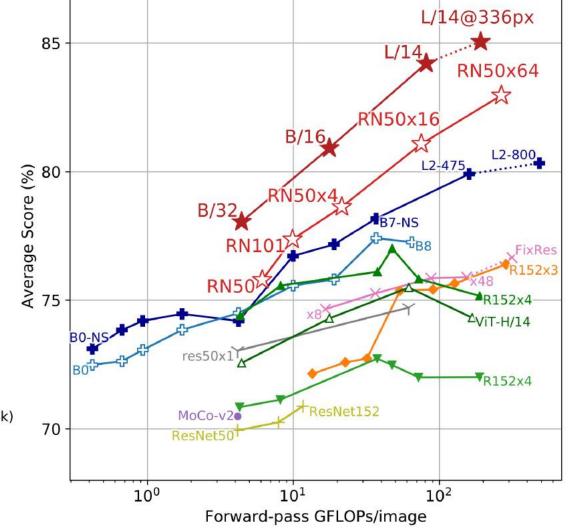
Contrastive loss: Each image predicts which caption matches

Large-scale training on 400M (image, text) pairs from the internet

Matching Images and Text: CLIP

Very strong performance on many downstream vision problems!

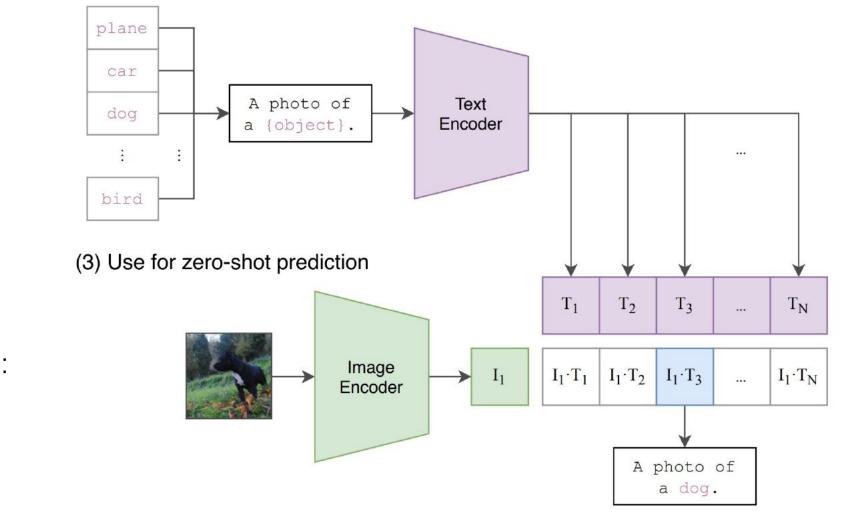
Performance continues to improve with larger models



Linear probe average over all 27 datasets

CLIP: Zero-Shot Classification

(2) Create dataset classifier from label text



Language enables zero-shot classification: Classify images into categories without any additional training data!

CLIP: Zero-Shot Classification

plane

reproduce results car A photo of Text dog Encoder a {object}. bird (3) Use for zero-shot prediction T_1 T_2 T_3 T_N Language enables zero-shot classification: Image $I_1 \cdot T_2$ $I_1 \cdot T_1$ $I_1 \cdot T_3$ $I_1 \cdot T_N$ I_1 Encoder Classify images into categories without any additional training data! A photo of a dog.

(2) Create dataset classifier from label text

Problem: CLIP training

dataset is private; can't

Summary

- Self-Supervised Learning (SSL) aims to scale up to larger datasets without human annotation
- First train for a pretext task, then transfer to downstream tasks
- Many pretext tasks: context prediction, jigsaw, colorization, clustering, rotation
- SSL has been wildly successful for language
- Intense research on SSL in vision; current best are contrastive, masked autoencoding
- Multimodal SSL uses images together with additional context
- Multimodal SSL with vision + language has been very successful; seems very promising!